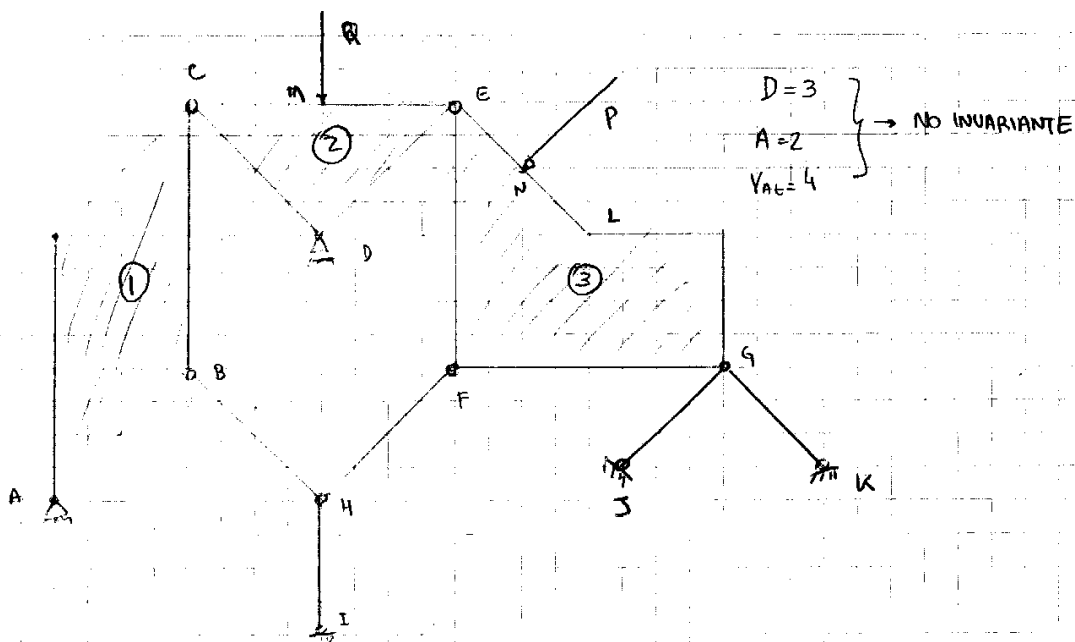


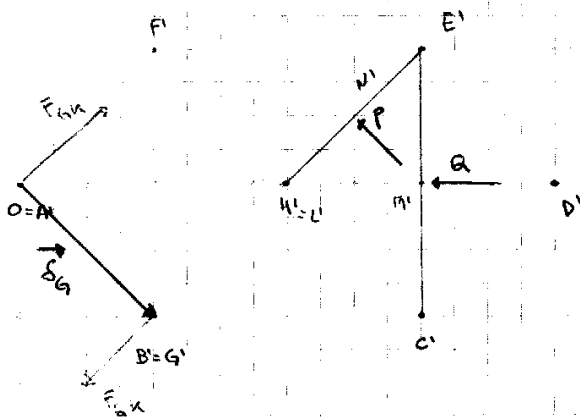
Ejercicio 2



2) Imponemos desplazamiento virtual de H

Orden de hablar los puntos:

A, H, B, C, D, E, F, G



a) Para que sea no invariante la fuerza que hace el biela (luego de girar 90°) aplicado en G' no debe generar momento con respecto a O . Lo lo biela GJ hace al sistema no invariante

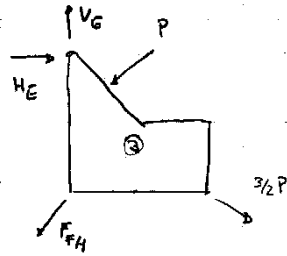
b) La biela que genera mayor momento \rightarrow



$$3) M = \vec{\delta}_G \cdot \vec{F}_{GJ} + \vec{Q} \cdot \vec{\delta}_M + \vec{P} \cdot \vec{\delta}_N = F_{GJ} \cdot \frac{\delta}{\sqrt{2}} - P \left(\frac{\delta}{\sqrt{2}} + \frac{5\delta}{4\sqrt{2}} \right) = 0$$

$$\boxed{F_{GJ} = \frac{3}{2} P} \quad (\text{biela traccionada})$$

Disco 3



$$M_E = \frac{P \cdot \sqrt{2}}{2} + F_{FH} \cdot \sqrt{2} = 0 \rightarrow F_{FH} = -\frac{P}{2}$$

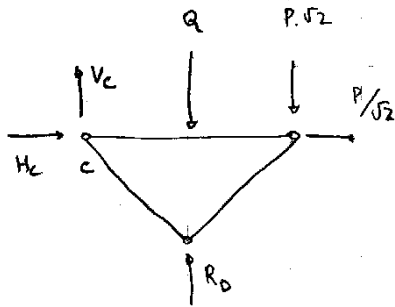
$$\text{Eq. Vertical: } V_E - \frac{P}{\sqrt{2}} - \frac{3}{2\sqrt{2}}P + \frac{P}{2\sqrt{2}} = 0$$

$$\hookrightarrow V_G = \sqrt{2}P$$

$$\text{Eq. Horizontal: } H_E + \frac{P}{2\sqrt{2}} - \frac{P}{\sqrt{2}} + \frac{3}{2\sqrt{2}}P = 0$$

$$H_E = -\frac{P}{\sqrt{2}}$$

Disco 2



$$M_c = 0 = Q - R_D + 2\sqrt{2}P = 0 \rightarrow R_D = Q + 2\sqrt{2}P$$

$$\text{Eq. Vertical: } V_c + R_D - Q - P\sqrt{2} = 0$$

$$\hookrightarrow V_c = Q + P\sqrt{2} - Q - 2\sqrt{2}P = -\sqrt{2}P$$

$$V_c = -\sqrt{2}P$$

$$\text{Eq. Horizontal: } H_c = -\frac{P}{\sqrt{2}}$$

