

# CART Trees and Random Forests

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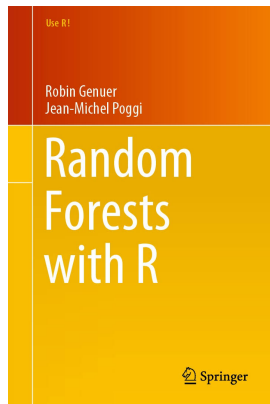
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- Text and slides (except Section 5) written in collaboration with **Robin Genuer**
- **Acknowledgments:** S. Arlot, S. Gey, C. Tuleau-Malot and N. Villa-Vialaneix
- A freely accessible reference, in French but with full of references:  
Robin Genuer, Jean-Michel Poggi, *Arbres CART et Forêts aléatoires, Importance et sélection de variables*, 45 pages, 2017 <sup>a</sup>  
<http://up5.fr/hal-01387654v2>
- *Les forêts aléatoires avec R*  
Genuer, Poggi (2019)  
Presses Universitaires de Rennes (PUR)

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<sup>a</sup>book chapter of "Apprentissage Statistique et Données Massives", Technip, p. 295-342, 2018



- An english version of the book  
*Les forêts aléatoires avec R*  
Genuer, Poggi (2019)  
Presses Universitaires de Rennes (PUR)
- *Random Forests with R*  
Genuer, Poggi (2020)  
Use'R Springer series

- 1 Introduction
- 2 CART Trees
- 3 Random Forests
- 4 Variable Selection
- 5 An industrial application





- From CART to Random Forests: 20 years of a scientific trajectory
- Olshen, Breiman (2001) et Cutler (2010)
- First in probability from a perspective very close to pure mathematics, then he hugely impacted applied statistics and statistical learning
- A series of papers published in the *Annals of Statistics* and in *Machine Learning*

$\mathcal{L}_n = \{(X_1, Y_1), \dots, (X_n, Y_n)\}$  random variables i.i.d. from the same distribution as  $(X, Y)$

$X \in \mathbb{R}^p$  (explanatory variables); we could also have  $X \in \mathbb{R}^{p'} \otimes \mathcal{Q}$  mixing numerical and nominal variables

$Y \in \mathcal{Y}$  (response variable):

- $\mathcal{Y} = \mathbb{R}$ : regression
- $\mathcal{Y} = \{1, \dots, L\}$ : classification

**Aim:** to build a predictor  $\hat{h} : \mathbb{R}^p \rightarrow \mathcal{Y}$

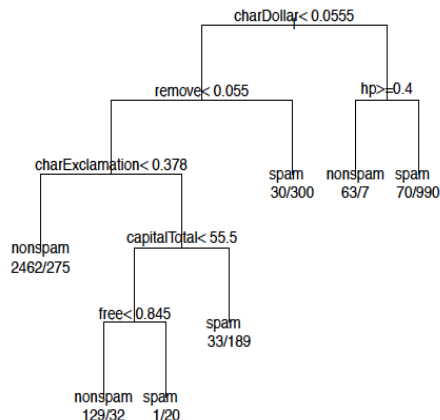
**CART Trees** Breiman et al. (1984)

- part of the family of decision tree methods
- algorithm which is the basis of very effective methods

**Random Forests** Breiman (2001)

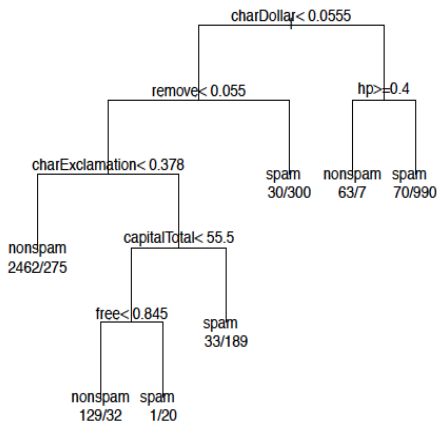
- part of the family of ensemble methods
- algorithm of statistical learning, extremely efficient, both for problems of classification and of regression

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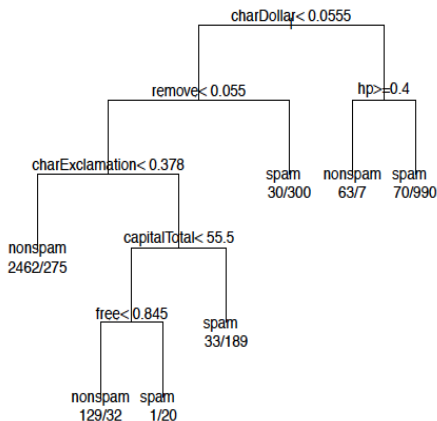
- Design an **automatic spam detector** (supervised learning problem)
- $n=4601$  email messages (1813 spams, 40%)
- $p=57$  predictors:
  - 54 are the % of words in the email matching a given word or character like "\$", "!", "remove", "free"
  - 3 related to the lengths of uninterrupted sequences of capital letters (average, maximum, sum)

# CART tree on *spam* dataset



- CART **tree structure**: 5 internal nodes and 7 leaves, splits involve *charDollar*, *remove*, *hp*, *free*, *charExclamation* and *capitalTotal*
- CART **tree prediction**: leaf labels give the prediction (spam or nonsпам) and conditional distribution of  $Y$

# CART tree on *spam* dataset: prediction and interpretation



- **How to get the prediction:**  
start at the root and answer questions on  $x$  sequentially (*if condition then LEFT else RIGHT*) until a leaf is reached. The label gives the predicted value of  $\hat{y}$
- **Interpretation:** path  
root-3rd leaf: an email with many "\$", "!", "remove", capital letters and "free" is almost always a spam

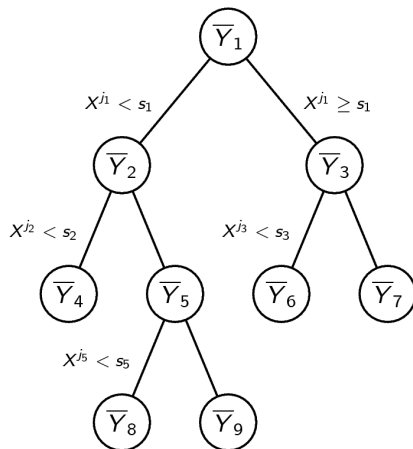
- Sometimes introduced before CART, other methods for building decision trees are available:
  - CHAID see Kass (1980)
  - C4.5 see Quinlan (1993)
- The decision tree method suffered from strong justified criticisms and CART offers them a conceptual framework of **model selection**, which gives them both **broad applicability**, **ease of interpretation** and **theoretical guarantees**
- The actuality of decision trees is still important, see the two recent surveys:
  - Patil et Bichkar (2012) in **computer science**
  - Loh (2014) in **statistics**

**Tree:** piecewise constant predictor, obtained by recursive dyadic partitioning of  $\mathbb{R}^p$

**Restriction:** splits parallel to axes

Typically, at each step of the binary **partitioning**, we seek the "best" split to purify the resulting nodes.

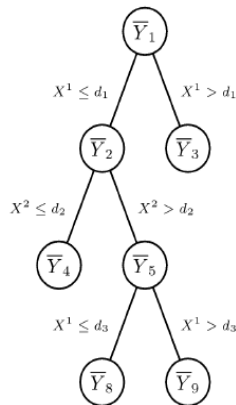
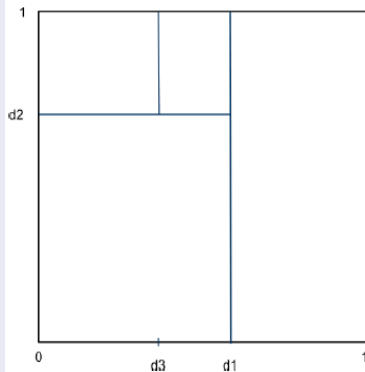
We aim at separating the data of the current node, by looking for the "best" split leading to the maximal **decrease in heterogeneity** of the two child nodes



**Figure:** Regression tree



# CART tree and piecewise constant function



# Regression tree vs Classification tree

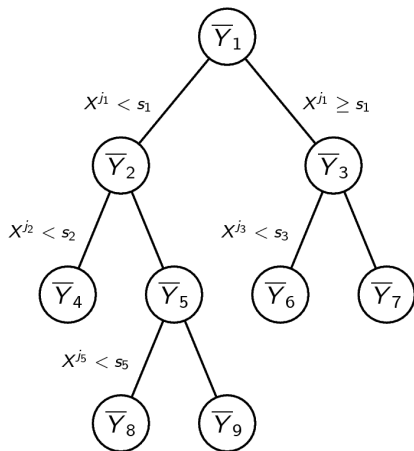


Figure: Regression tree

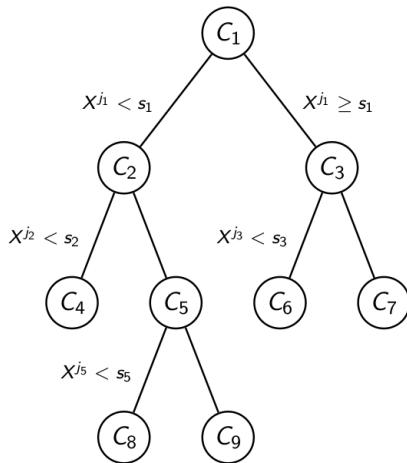


Figure: Classification tree

- Split:

$$\{X^j \leq d\} \cup \{X^j > d\} \text{ or } \{X^j \in d\} \cup \{X^j \in \bar{d}\}$$

- Regression. Denoting the variance of the node  $t$  by

$$V(t) = \frac{1}{\#t} \sum_{i: x_i \in t} (y_i - \bar{y}_t)^2, \text{ we minimize the intra-group}$$

(internal) variance after the split of  $t$  in 2 children  $t_L$  and  $t_R$ :

$$\frac{\#t_L}{n} V(t_L) + \frac{\#t_R}{n} V(t_R)$$

- Classification. We define the impurity of nodes most often through the Gini index. The Gini index of a node  $t$ :

$$\Phi(t) = \sum_{c=1}^L \hat{p}_t^c (1 - \hat{p}_t^c), \text{ where } \hat{p}_t^c \text{ is the proportion of}$$

observations of class  $c$  in the node  $t$ . We maximize:

$$\Phi(t) - \left( \frac{\#t_L}{n} \Phi(t_L) + \frac{\#t_R}{n} \Phi(t_R) \right)$$

# Maximal Tree and Pruning

## Maximal tree, Stop rule:

- Recursive partitioning by local maximization of the decay of heterogeneity
- Do not split a pure node or a node containing too little data

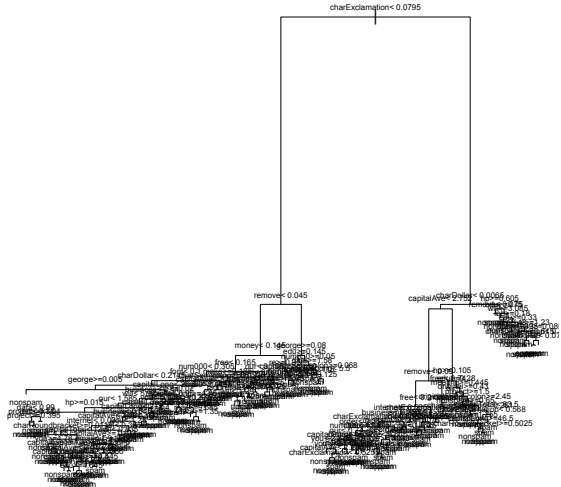
## Pruning:

- The maximal tree overfits the data
- The optimal tree is a pruned subtree of the maximal tree minimizing the prediction error penalized by the complexity of the model
- Penalized criterion

$$\text{crit}_\alpha(T) = R_n(f, \hat{f}_{|T}, \mathcal{L}_n) + \alpha \frac{|\tilde{T}|}{n}$$

$R_n(f, \hat{f}_{|T}, \mathcal{L}_n)$  the error term (MSE for regression or the misclassification rate) and  $|\tilde{T}|$  the number of leaves of  $T$

## Maximal Tree on *spam* dataset



## Proposition

*The sequence of parameters  $(0 = \alpha_1; \dots; \alpha_K)$  is strictly increasing, and for all  $1 \leq d \leq K$*

$$\begin{aligned}\forall \alpha \in [\alpha_d, \alpha_{d+1}[ \quad T_d &= \operatorname{argmin}_{\{T \text{ sub-tree of } T_{\max}\}} \operatorname{crit}_{\alpha}(T) \\ &= \operatorname{argmin}_{\{T \text{ sub-tree of } T_{\max}\}} \operatorname{crit}_{\alpha_d}(T)\end{aligned}$$

So we have the following facts:

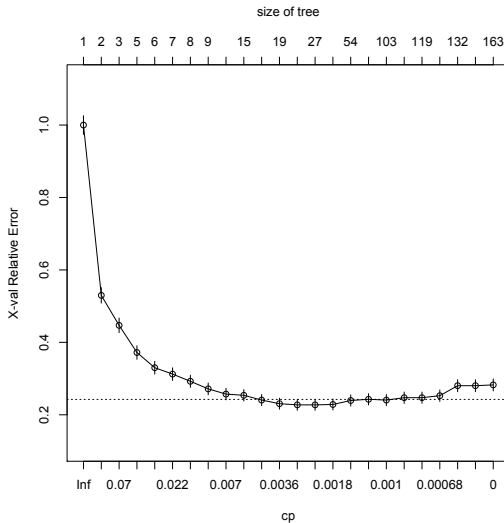
- The sequence  $T_1, \dots, T_K$  contains **all the statistical information**
- For any  $\alpha \geq 0$ , the subtree minimizing  $\operatorname{crit}_{\alpha}$  is a subtree of the considered sequence
- Iterative pruning algorithm does require few operations

# Pruning algorithm

<b>Input</b>	Maximal tree $T_{max}$
<b>Initialization</b>	$\alpha_1 = 0$ , $T_1 = T_{\alpha_1} = \operatorname{argmin}_T \text{pruned from } T_{max} \overline{err}(T)$ initialize $T = T_1$ and $k = 1$
<b>Iteration</b>	While $ T  > 1$ , Compute $\alpha_{k+1} = \min_{\{t \text{ internal node of } T\}} \frac{\overline{err}(t) - \overline{err}(T_t)}{ T_t  - 1}$ Prune all the branches $T_t$ of $T$ such that $\overline{err}(T_t) + \alpha_{k+1} T_t  = \overline{err}(t) + \alpha_{k+1}$ Consider $T_{k+1}$ the obtained pruned subtree. Loop with $T = T_{k+1}$ and $k = k + 1$
<b>Output</b>	Trees $T_1 \succ \dots \succ T_K = \{t_1\}$ Parameters $(0 = \alpha_1; \dots; \alpha_K)$

Table: Informally, *start at  $\alpha = 0$  and increase  $\alpha$  continuously until the most fragile branch of the tree breaks*, repeat until reaching the root

# spam dataset: the sequence of pruned subtrees





# Remark about the best trees with $k$ leaves

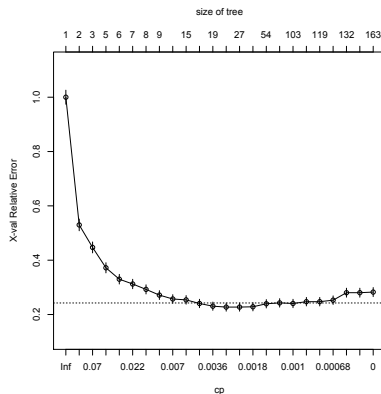


Figure: If a tree in this sequence contains  $k$  leaves, it is the best tree with  $k$  leaves. But the sequence does not contain all the best trees with  $k$  leaves for  $1 \leq k \leq |T_{max}|$

Risk of a tree  $T$ :  $R_n(f, \hat{f}_{|T}, \mathcal{L}_n) = \frac{1}{n} \sum_{(X_i, Y_i) \in \mathcal{L}_n} (Y_i - \hat{f}_{|T}(X_i))^2$ .

Penalized criterion:

$$crit_\alpha(T) = R_n(f, \hat{f}_{|T}, \mathcal{L}_n) + \alpha \frac{|\tilde{T}|}{n}$$

where

- $|\tilde{T}|$  is the number of leaves of the tree  $T$
- $\tilde{f}$  is the final estimator given by CART
- $\|\cdot\|$  the  $\mathbb{L}^2(\mathbb{R}^p, \mu)$ -norm with  $\mu$  the marginal distribution of  $X$

# A theoretical result for regression

## Theorem (Gey, Nedelec 2005)

It exists  $C_1, C_2, C_3$  positive constants such that:

$$\mathbb{E} \left[ \|\tilde{f} - f\|^2 | \mathcal{L}_1 \right] \leq C_1 \inf_{T \preceq T_{\max}} \left[ \inf_{u \in S_T} \|u - f\|^2 + \sigma^2 \frac{|\tilde{T}|}{n_1} \right] + \frac{C_2}{n_1} + C_3 \frac{\ln n_1}{n_2}$$

where  $S_T$  is the set of piecewise constant functions defined on the partition induced by the set of the leaves of  $T$

- The performance of the selected tree is, at first order, of the same order of magnitude as the **performance of the best predictor up the additive penalty term**, thus justifying its form
- The quality of the selection of the estimator is assessed conditionally to the sample  $\mathcal{L}_1$ , the **family of models** inside which one searches being **dependent on the data**

# A theoretical result for binary classification

- Penalized criterion :  $\hat{R}_{pen}(T) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}_{\hat{f}_T(X_i) \neq Y_i} + \alpha |T|$
- When  $T_{opt}$  is chosen thanks to the Hold-out method with a first sample  $\mathcal{L}_1$  for building and pruning  $T_{max}$  and a second sample  $\mathcal{L}_2$  to choose the tree minimizing the prediction error

## Theorem (Gey 2012)

Under a condition on the margin  $h$ , it exists  $C_1, C_2, C_3$  such that :

$$\mathbb{E} \left[ l(f^*, \hat{f}_{T_{opt}}) | \mathcal{L}_1 \right] \leq C_1 \inf_{T \preceq T_{max}} \left[ \inf_{f \in S_T} l(f^*, f) + h^{-1} \frac{|T|}{n_1} \right] + \frac{C_2}{n_1} + C_3 \frac{\ln n_1}{n_2}$$

where  $S_T$  is the set of classifiers defined on the partition induced by the set of the leaves of  $T$ , and  
 $l(f^*, f) = \mathcal{P}(f(X) \neq Y) - \mathcal{P}(f^*(X) \neq Y)$

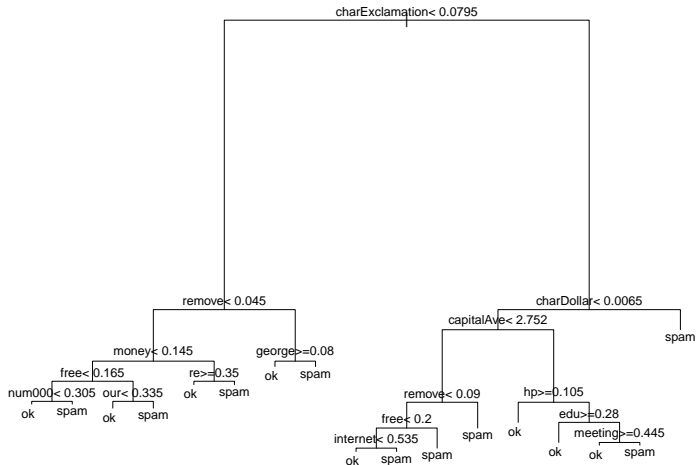
The CART trees displayed in this section are obtained by:

- R package *rpart*, see [Therneau et al. \(2015\)](#)
- with default settings ([Gini index of heterogeneity of](#) for the construction of the maximal tree and pruning by [10-fold CV](#))

Four trees are considered:

- the tree obtained with the [default](#) parameters (including the suboptimal tree selected using  $\alpha = 0.01R(T_1)$ )
- the [optimal tree](#) obtained with default parameters and using the [1-SE rule](#) of Breiman
- an optimal stump (2-leaf tree)
- the [maximal tree](#)

# spam dataset: optimal tree with 1 SE rule

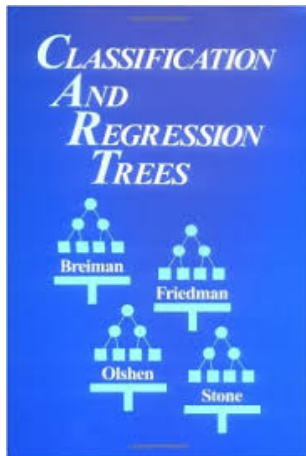


## spam dataset: optimal tree with 1 SE rule

- The best pruned subtree of the maximal tree (up to 1 SE)
  - 17 leaves
  - Only 14 variables (among the 57 initial ones) appear in the splits of the 16 internal nodes: `charExclamation`, `charDollar`, `remove`, `capitalAve`, `money`, `george`, `hp`, `free`, `re`, `num000`, `our`, `edu`, `internet` `meeting`
- Two paths interpreted:
  - From the root to the rightmost leaf: A mail that contains a lot of \$ and of ! is almost always a spam
  - From the root to the fifth leaf to the right: A mail that contains a lot of !, of capital letters and of hp but little of \$ is almost never a spam

Tree	2 leaves	1 SE	maximal	optimal
Empirical Error	0.208	0.073	0.000	0.062
Test Error	0.209	0.096	0.096	0.086

Table: Errors (empirical and test) of the four trees



- CART Classification And Regression Trees, Breiman et al. (1984)
- A compact and clear introduction of the CART method in the regression case, can be found in Chapter 2 of the PhD thesis S. Gey (2002), but in French ...
- See also Zhang, Singer (2010) and of course the book Hastie, Tibshirani, Friedman (2009)



- Nonparametric model + data partition
- A single and versatile framework for regression and binary or multiclass classification
- Models easy to interpret
- Data do not need to be normally distributed, predictor variables are not supposed to be independent
- Numerical predictors can be mixed with nominal ones
- Competing primary splits: manual growing of the maximal tree
- Clever way to consider missing values in prediction: surrogate splits
- Main but huge drawback: lack of stability
- CART is a base predictor for: bagging, boosting, random forests

## ■ Variants

- In regression, more regular predictors than piecewise constants functions, e.g. **MARS** introduced by **Friedman (1991)**
- **Ortho-CART** **Donoho et al. (1997)**, in image processing, dyadic splits + pruning using a classical algorithm for the choice to the wavelet packets best basis
- **Dyadic-CART**, ideas generalized by **Blanchard et al. (2007)**

## ■ Extensions

- One of the most widely used extensions: CART for **survival data**, **LeBlanc, Crowley (1993)**, **Molinario et al. (2004)** and the recent survey paper **Bou-Hamad et al. (2011)**
- Extension to **spatial** data with kriging type ideas see **Bel et al. (2009)** and more recently **Bar-Hen et al. (2019)**
- In **Zhang, Singer (2010)** variants for **longitudinal** data or for **functional** data
- CART for **chemometrics** in **Questier et al. (2005)**

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- Introduced by Breiman (2001), they are part of the family of ensemble methods, see Dietterich (1999,2000), one can cite *Bagging, Boosting, Randomizing Outputs, Random Subspace*
- Machine learning algorithm, extremely powerful and successful, both for classification and regression problems. Increasingly used to process many real data in a wide range of applications:
  - Biochips Díaz-Uriarte and Alvarez De Andres (2006)
  - Ecology Prasad et al. (2006)
  - Forecasting pollution data Ghattas (1999)
  - Genomics Goldstein et al. (2010) and Boulesteix et al. (2012)
  - and for a larger survey, see Verikas et al. (2011)
- "Crowned" in Fernández-Delgado et al. (2014), they were absent from Wu et al. (2008) which mentions CART

# Random Forests definition

$\mathcal{L}_n = \{(X_1, Y_1), \dots, (X_n, Y_n)\}$  i.i.d. r.v. with the same distribution as  $(X, Y)$ .  $X \in \mathbb{R}^p$  (input variables),  $Y \in \mathcal{Y}$  (response variable)

$\mathcal{Y} = \mathbb{R}$  regression and  $\mathcal{Y} = \{1, \dots, L\}$  classification

**Aim:** build a predictor  $\hat{h} : \mathbb{R}^p \rightarrow \mathcal{Y}$

## Definition: Random Forests (Breiman 2001)

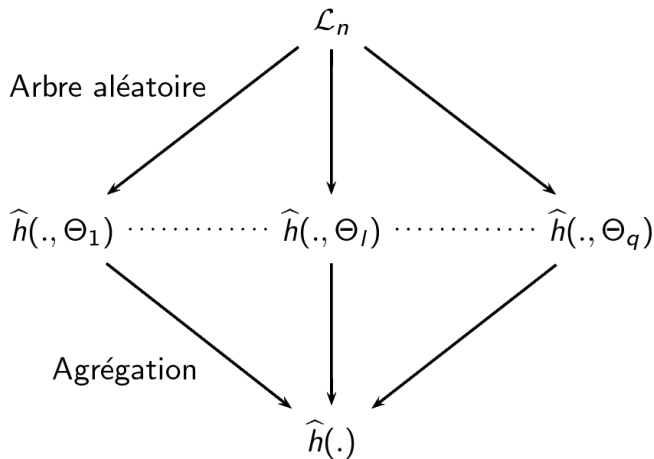
$\{\hat{h}(\cdot, \Theta_\ell), 1 \leq \ell \leq q\}$  tree-predictor collection,  $(\Theta_\ell)_{1 \leq \ell \leq q}$  i.i.d. r.v. independent with  $\mathcal{L}_n$ .

Random forests predictor  $\hat{h}$  obtained by aggregating the collection of trees.

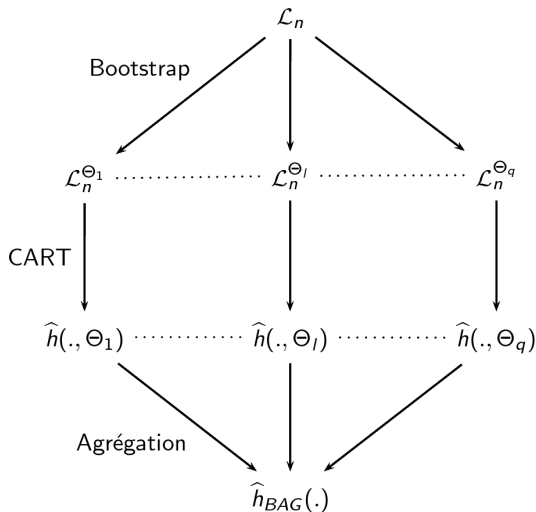
$$\blacksquare \hat{h}(x) = \frac{1}{q} \sum_{\ell=1}^q \hat{h}(x, \Theta_\ell) \quad \text{regression}$$

$$\blacksquare \hat{h}(x) = \operatorname{argmax}_{1 \leq c \leq L} \sum_{\ell=1}^q 1_{\hat{h}(x, \Theta_\ell)=c} \quad \text{classification}$$

# Random Forests: a schema



# Bagging (Breiman 1996)



Instability of CART  $\Rightarrow$  performance improvement

# Random Forests-Random Inputs (Breiman 2001)

## Definition: RI-tree

We define a RI-tree as the variant of CART consisting to select at random, at each node, **mtry** variables, and split using only the selected variables.

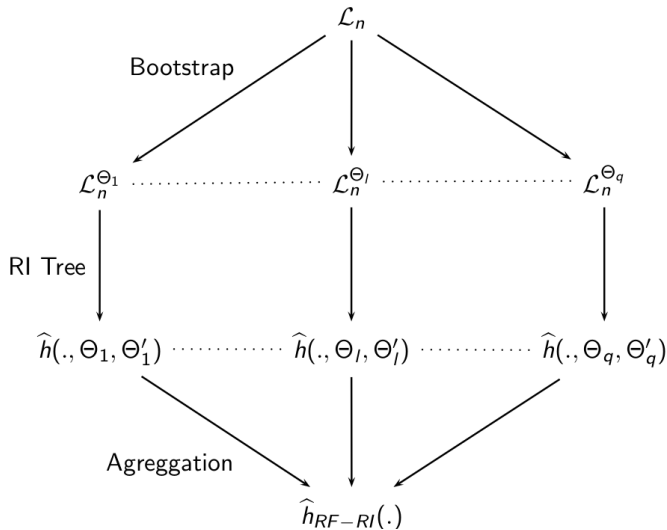
**mtry** is the same for all nodes of all trees in the forest.

## Definition: Random Forests-RI

A Random Forests-RI is obtained by doing Bagging with RI-trees.



# Random Forests-RI: a schema



Additional randomness  $\Rightarrow$  increase of efficiency

R package `randomForest`:

- based on the initial FORTRAN code of Breiman, Cutler (2000)
- well described in Liaw, Wiener (2002)

Main parameters of the `randomForest` procedure:

- `ntree`: number of trees in the forest (default = 500)
- `mtry`: number of variables randomly selected at each node
  - by default:  $\sqrt{p}$  for classification,  $p/3$  for regression
  - the empirical study Genuer et al. (2008) points out:
    - In regression, except for calculation time, no significant improvement compared to unpruned Bagging ( $mtry = p$ )
    - For standard classification problem, the default value is correct
    - **but** for high-dimensional classification ones, larger values for `mtry` sometimes give much better results

## spam dataset: optimal tree, Bagging, RF

Predictor	optimal tree	bagging	RF
Test error	0.086	0.060	0.052

Table: Bagging and random forest test errors, compared to optimal tree error on spam dataset

- Bagging using also the package `randomForest` and by constructing a Bagging predictor with as a basic rule an **unpruned CART tree** (the package does not allow to prune the trees of a forest)
- RF built using the package `randomForest` with default values

Examples of additional randomness:

- **resampling** prior to the construction of the trees,
- **random selection of the split variable** at each node,
- **random selection of the cut-off point** at each node.

Two main families of random forests:

- **Classical**: partition optimized on the learning data  $\mathcal{L}_n$
- **Purely random**: randomly chosen partition, independently of  $\mathcal{L}_n$

## Definition: Purely Random Forests (PRF)

A PRF is an aggregation of purely random trees, if the partition associated with each of these trees is drawn randomly **independently of  $\mathcal{L}_n$**

### ■ PRF in theory:

- Breiman (2000), Biau et al. (2008), Zhu et al. (2015), Ishwaran, Kogalur (2010), Denil et al. (2014): consistency
- Genuer (2012): variance reduction result, convergence rate in dim. 1. And then Arlot, Genuer (2014) in dim.  $d$
- Biau (2012): result of reduction of variance and bias in a context of reduction of dimension
- Mentch, Hooker (2014), Wager (2014): asymptotic normality

### ■ PRF in practice:

- Cutler, Zhao (2001), Geurts et al. (2006), Duroux et al. (2016)

# Variants and ... theoretical results (2)

- Scornet, Biau, Vert (2015): consistency for the Breiman's RF (for additive models)
- Recent paper Biau, Scornet (2016): excellent survey of theoretical work + discussion
- In this discussion, Arlot, Genuer (2016) study the contribution of RF randomness ingredients, theoretically for a simple variant of RF and by simulation for a variant close to RF-RI
  - It appears that the randomization of partitions (obtained by the bootstrap, the drawing of  $m$  variables at each node or the drawing of the cut-point) would be the most crucial
  - This explains why the Bagging (which does not randomize the selection of the cut-point) and Extra Random Trees of Geurts et al. (2006) (which does not use bootstrap) give very satisfactory results in practice, although very different in the choice of the additional hazard  $\Theta$

- Extensions for various objectives:
  - **Ranking** Forests Clemençon et al. (2013)
  - **Survival** Forests Hothorn et al. (2006), Ishwaran et al. (2008)
  - **Quantile regression** Meinshausen (2006)
  - **Cluster forests** Yan et al. (2013), Afanador et al. (2016)
- Variants:
  - LOFB-DRF aims to **improve the diversity** of the trees of the RF, Fawagreh et al. (2015) use Local Outlier Factor (LOF) to identify the diverse trees and select those corresponding to largest LOF-score
  - **Reweighting** *a posteriori* the trees to improve predictive performance, Winham et al. (2013)
  - **Random Forests-RC** (RC for "random combination") use splits non necessarily parallel to the axes, already introduced in Breiman (2001), and more recently considered in Blaser, Frizlewicz (2015), Menze et al. (2011)
  - A recent **neuronal variant** of RF, see Biau et al. 2016

## OOB Error, Out Of Bag ( $\approx$ "Out Of Bootstrap")

To predict  $Y_i$ , we only aggregate the predictors  $\hat{h}(., \Theta_\ell)$  built on bootstrap samples **not containing**  $(X_i, Y_i)$

- OOB Error =  $\frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2$  in regression

- OOB Error =  $\frac{1}{n} \sum_{i=1}^n \mathbb{1}_{Y_i \neq \hat{Y}_i}$  in classification

- Estimation similar to the classical estimators of generalization error, using **test sample** or **cross-validation**
- No prior splitting of the learning sample is needed, **included** in the generation of **bootstrap** samples
- But **attention**: it is indeed a different sub-forest (in general) that is used to calculate each  $\hat{Y}_i$



- Beyond the performance and the quasi-automatic tuning of RF, one of the most important aspects from the applied side is the **quantification of variable importance**
- **Azen et Budescu (2003)**: for a general discussion about this **notion**
- Notion sparsely studied by statisticians and mainly in linear models, **Grömping (2015)** or the recent PhD thesis **Wallard (2015)**
- RF provide an ideal framework for estimating it:
  - a fully **nonparametric** method, without prescribing any particular form for the relation between  $Y$  and the components of  $X$
  - a bootstrap **resampling**to have an effective and convenient definition of such indices

# Variable Importance (2)

Breiman (2001), Strobl *et al.* (2007, 2008), Ishwaran (2007), Archer *et al.* (2008), Genuer *et al.* (2010), Gregorutti *et al.* (2013, 2015), Louppe *et al.* (2013)

## Variable Importance (VI)

Soit  $j \in \{1, \dots, p\}$ . For each OOB sample, we **randomly permute** the values of the  $j$ th variable from the data

$$\begin{aligned} &\text{Importance of the } j\text{-th variable} \\ &= \\ &\text{mean increase of the error of a tree after permutation} \end{aligned}$$

The greater the error increase, the more important the variable

# “Toys data”, Weston *et al.* (2003)

Two-class problem,  $Y \in \{-1, 1\}$

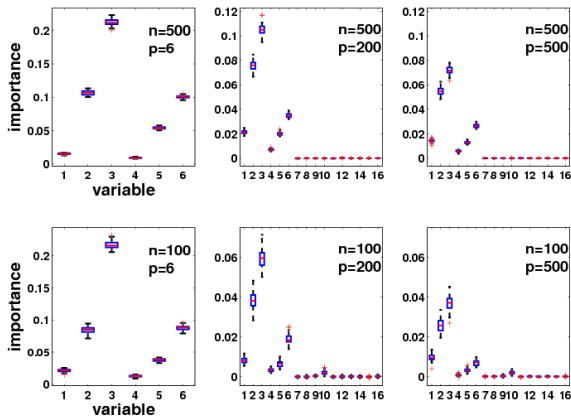
6 true variables + noise variables:

- two independent groups of 3 significant variables (strongly, moderately and weakly correlated with the response), related to  $Y$
- a group of noise variables, independent with  $Y$

Model defined through the conditional distributions of the  $X^i$  conditionnally to  $Y = y$ :

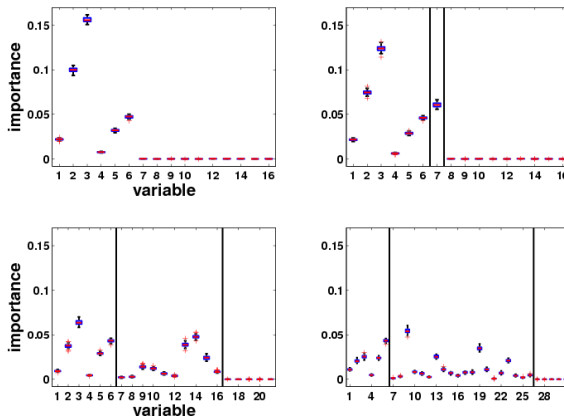
- for 70% of data,  $X^i \sim y\mathcal{N}(i, 1)$  for  $i = 1, 2, 3$  and  $X^i \sim y\mathcal{N}(0, 1)$  for  $i = 4, 5, 6$
- for the 30% left,  $X^i \sim y\mathcal{N}(0, 1)$  for  $i = 1, 2, 3$  and  $X^i \sim y\mathcal{N}(i - 3, 1)$  for  $i = 4, 5, 6$
- the other variables are noise,  $X^i \sim \mathcal{N}(0, 1)$  for  $i = 7, \dots, p$

# VI sensitivity to $n$ and $p$



Variability of VI is large for true variables with respect to useless ones

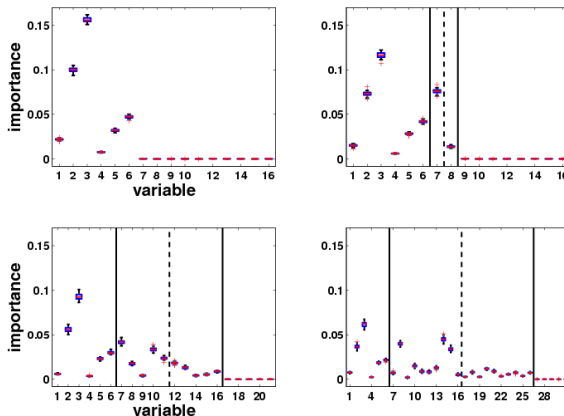
# VI of a group of correlated variables



$\{1, 2, 3\}$  decreases with the number of replications of 3,  $\{4, 5, 6\}$  unchanged

VI is not divided by the number of replications

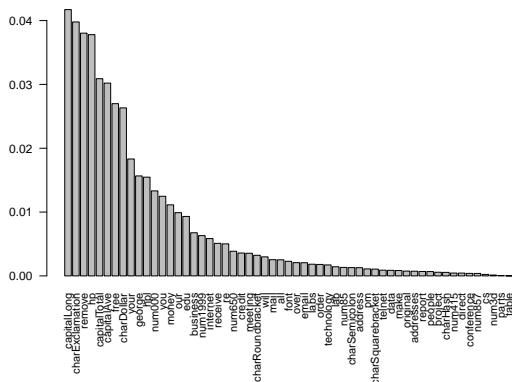
# VI of two groups of correlated variables



Two groups decrease when adding more replications of 3 and 6

Relative importance between two groups preserved

# Variable Importance, *spam* dataset



**Figure:** The 8 most important: The proportions of occurrences of the words or characters *remove*, *hp*, *\$*, *!*, *free* as well as the 3 variables related to the lengths of the series of uppercase letters

# Variable Importance, *spam* dataset

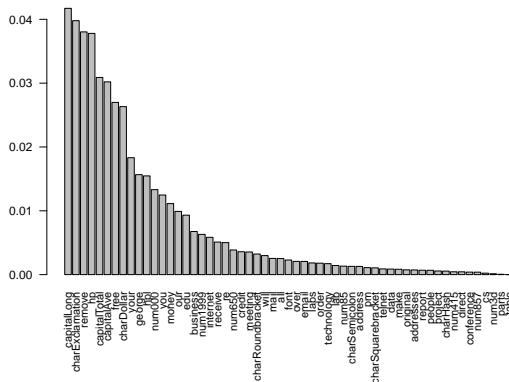


Figure: The variables of the first splits of the optimal CART tree are not at the top and the most important: *capitalLong* is not included



- 1 Introduction
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- 4 Variable Selection**
- 5 An industrial application

Genuer, Poggi, Tuleau (2010), PRL et (2015), R Journal

We distinguish **two different objectives**:

- 1 to select all important variables, even with high redundancy, for **interpretation** purpose
- 2 to find a sufficient parsimonious set of important variables for **prediction**

*Our aim is to build an automatic procedure,  
which fulfills these two objectives*

Let us simply mention two previous works which have inspired our proposal:

- Díaz-Uriarte, Alvarez de Andrés (2006)
- Ben Ishak, Ghattas (2008)

# Selection(s) on *toys*

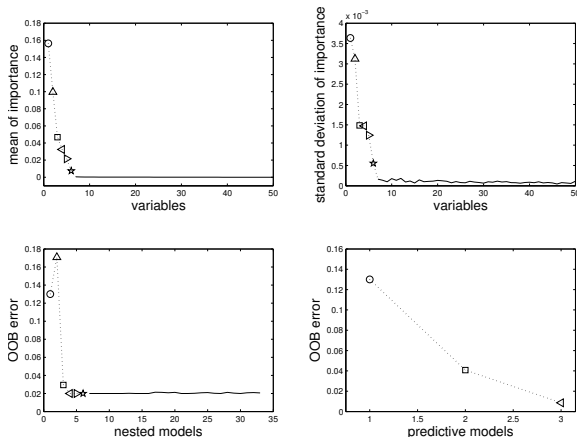


Figure: Variable selection procedure for interpretation and prediction:

*toys* data  $n = 100$ ,  $p = 200$

- True variables (1 to 6) represented by ( $\triangleright$ ,  $\triangle$ ,  $\circ$ ,  $\star$ ,  $\triangleleft$ ,  $\square$ )
- VI based on 50 forests with  $ntree = 2000$ ,  $mtry = 100$

# Variable selection procedure: Ranking

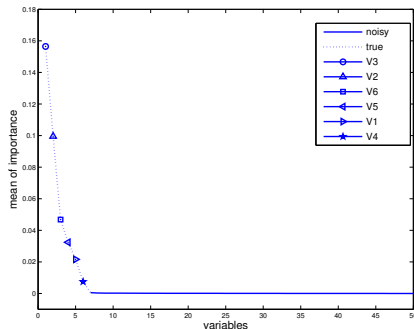
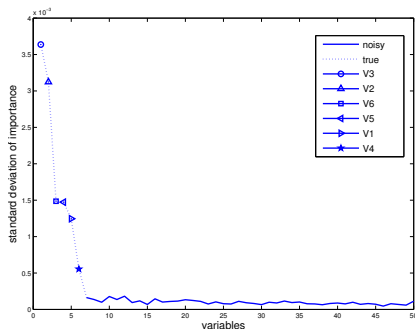


Figure: Ranking by sorting the VI in descending order

- Graph for the 50 most important variables (the other noisy variables having an importance very close to zero too)
- True variables are significantly more important than the noisy ones

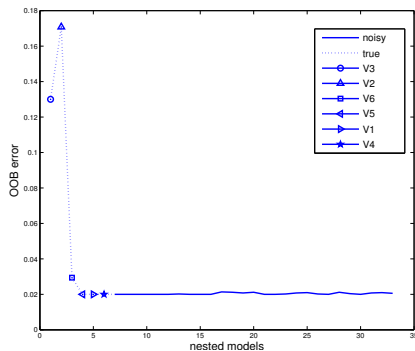
# Variable selection procedure: Elimination



*Figure: Consider corresponding standard deviations of VI to estimate a threshold and keep variables of importance exceeding this level*

- Threshold = min of the prediction value given by a CART model fitting this curve (conservative in general)
- True variables standard deviation large w.r.t. the noisy variables one, which is close to zero
- The selected threshold leads to retain 33 variables

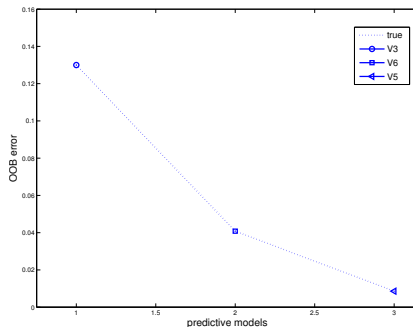
# Variable selection for interpretation



**Figure:** Compute OOB error rates of RF for the nested models and select the variables of the model leading to the smallest OOB error

- Error decreases quickly and reaches its minimum when the first 4 true variables are included in the model, then it remains *almost* constant
- The model containing 4 of the 6 true variables is selected. In fact, the actual minimum is reached for 24 variables but we use a rule similar to the 1 SE rule of Breiman *et al.* (1984) used for cost-complexity selection

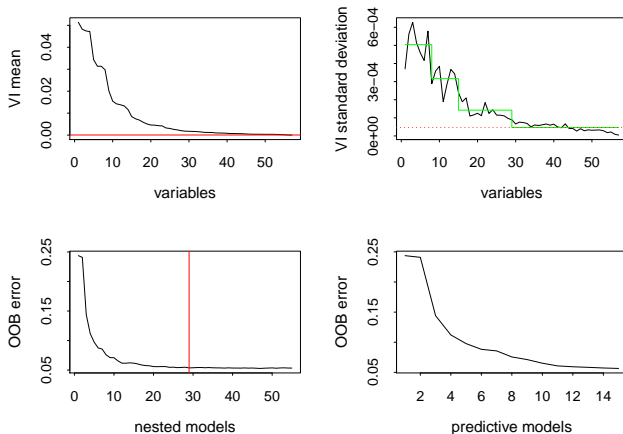
# Variable selection for prediction



**Figure:** *Sequential variable introduction with testing*

- A variable is added only if the error gain exceeds a threshold since the error decrease must be significantly greater than the average variation obtained by adding noisy variables
- **Final prediction model involves only variables 3, 6 and 5**

# VSURF applied to spam dataset



Forest	Initial	interpretation	Prediction
Test error	0.052	0.056	0.060



# An application: Brain fMRI data

Genuer, Michel, Eger, Thirion (2010)

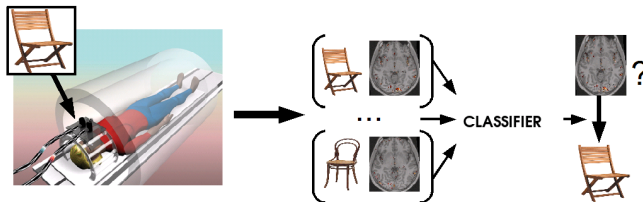


Figure: Experimental framework, fMRI

12 individuals: 4 kinds of chair (4 classes), raw data are made of 100 000 voxels (variables), 72 observations.

Preliminary step: A **parcellisation** obtained by Ward algorithm reduces to 1000 parcels.

Classification     $n = 72$      $p = 1000$      $L = 4$

# Variable selection procedures for a real subject

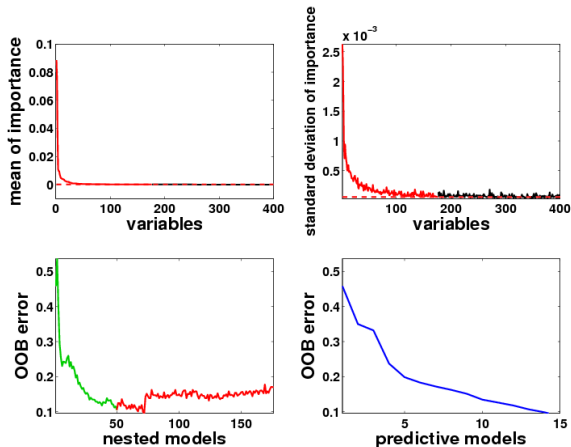
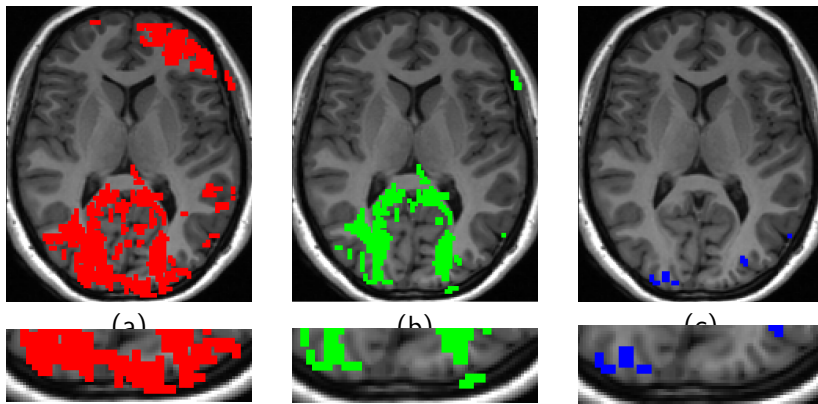


Figure:  $ntree = 2000$ ,  $mtry = p/3$

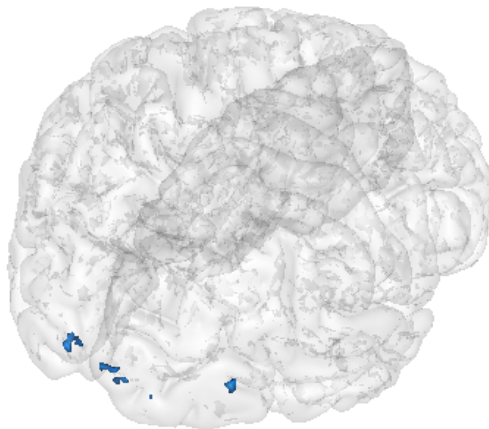
- Key point: it selects **176 variables** after the threshold step, **50 variables** for interpretation, and **15 variables** for prediction (very much smaller than  $p = 1000$ )

# The results



**Figure:** Example of the different steps of the framework on a real subject.  
(a) Elimination Step (b) Interpretation Step (c) Prediction Step

## A 3D view of a final result



**Figure:** Selected regions for at least 3 subjects among 12 for the last step of the procedure

# A final comparison

	Initial	Elim.	Interp.	Pred.	Reference
Erreur	34 %	29 %	27 %	30 %	31 %
Nombre var.	1000	146	23	8	350

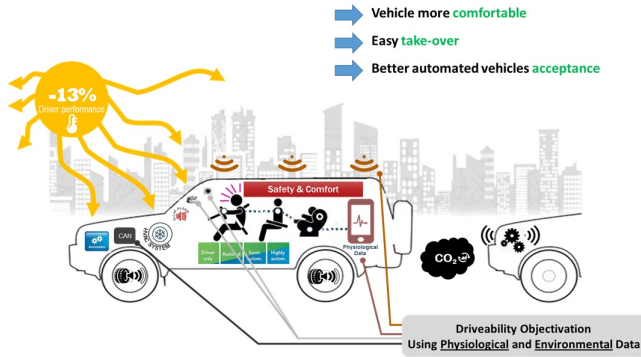
Figure: Results on the 12 subjects of the study

- Reference method: linear SVM (F-test + cross-validation)
- Comparable error rate
- Many fewer variables

- 1 Introduction
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# An industrial application: Physiological variable selection for driver's stress level classification<sup>1</sup>

Context: Safety and end-user acceptance of road automation in smart cities



<sup>1</sup>RF-based approach for physiological functional variable selection for driver's stress level classification

El Haouij, Poggi, Ghozi, Sevestre Ghalila, Jaïdane, slides from talks ENBIS16 Sheffield, JdS2017 Avignon , SIS 2017 Florence

# Electrodermal Activity EDA, ECG, Heart Rate HR

- **Electrodermal Activity (EDA)** measures the autonomic nervous system changes in the electrical properties of the skin, Has been used as a **measure of stress** in anticipatory anxiety



- **Blood Volume Pulse (BVP) and Electrocardiogram (ECG)** are used to measure heart activity, **heart rate (HR)** and vasoconstriction





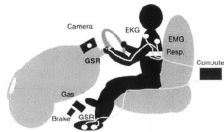
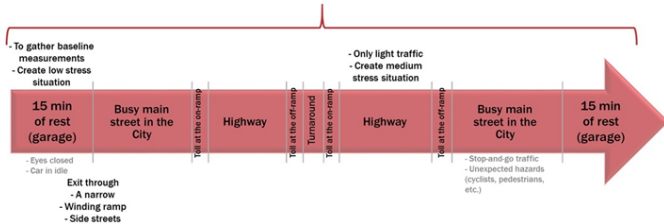
# Respiration (RESP) and Electromyogram (EMG)

- Capturing breathing activity by recording **chest cavity expansion** is a measure of **RESP**
- **EMG** measures muscle activity by detecting **surface voltages** that occur when **a muscle is contracted**



# Driving protocol of “drivedb<sup>2</sup>” and data collection (Healey 2000)

From 50 min to 1,5h (depending on traffic conditions)  
In midmorning or midafternoon



<sup>2</sup> <http://physionet.org/physiobank/database/drivedb/>

From 10 available driving experiences:

- Provide a *physiological variables ranking* according to their importance in the stress level classification
- Automatic *selection of the most relevant variables* in classifying driver's stress level
- Recognize the stress with an accuracy *comparable* to the results of the *Expert-Based method*

**In the future:** *automatic extension* to other data and to other physical and physiological signals

For details, see El Haouij, Poggi, Ghozi, Sevestre-Ghalila, Jaidane *Random Forest-Based Approach for Physiological Functional Variable Selection: Towards Driver's Stress Level Classification*, Stat. Methods & Applications, 1-29, 2018

# Cohort Description

Drive	Participant label	Date (mm-dd-yy)	Duration (hh:mm:ss)
1	M-3	07-28-99	1:24:15
2		08-04-99	1:20:46
3	M-4	07-15-99	1:28:38
4		08-05-99	1:21:11
5		08-13-99	1:10:52
6	F-8	08-02-99	1:21:16
7		08-05-99	1:21:13
8		08-06-99	1:23:04
9		08-09-99	1:17:38
10	Ind 4	07-16-99	1:04:57

# Starting Point<sup>3</sup>: Stress Level according to Subjective Studies



City

High stress level

Highway

Medium stress level

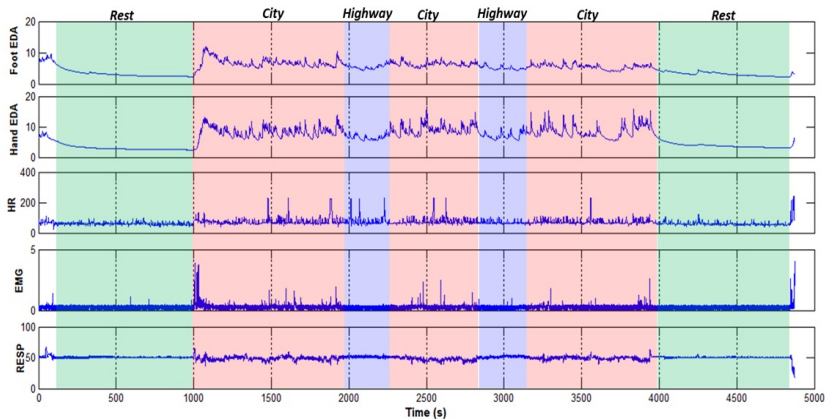
Rest

Low stress level

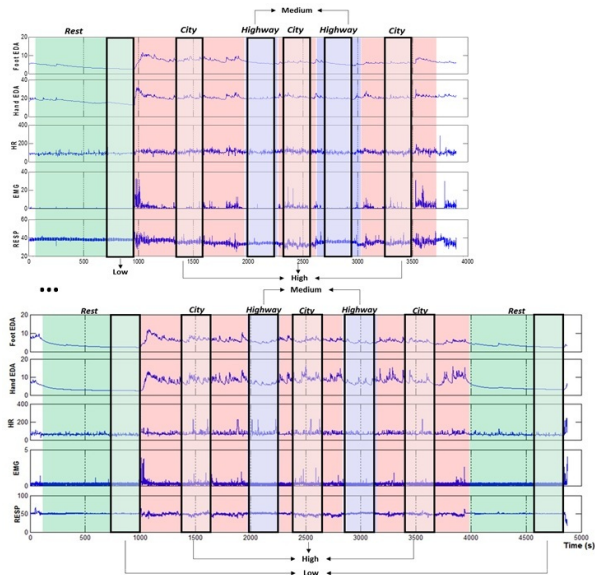
<sup>3</sup>

Healey A. et Picard R. (2005). Detecting Stress During Real-World Driving Tasks Using Physiological Sensors. IEEE Trans.on Intelligent Transportation Systems

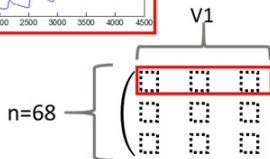
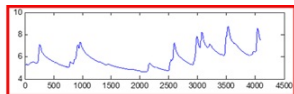
# Data illustration: 1 drive



# Data Description: Extraction

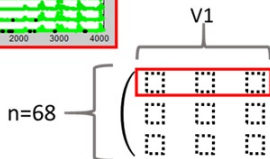
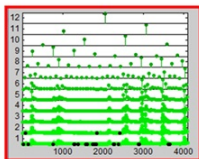
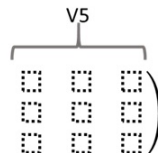


# Data Description: Preprocessing



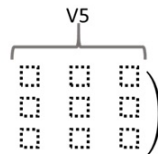
$p=5 \times 4096$

...



$p=5 \times 4096$

...



DWT



- $\mathbf{S} = (S^1, \dots, S^p) \in \mathcal{S}^p$ : **explanatory variables** where  $S^j = \{S^j(t) \in \mathbb{R}, t \in [0, T]\}$ ,  $T = 4.40 \text{ min}$  where  $j = 1..p, p = 5$
- Let  $i$  be the index of the drive segment,  $i = 1..N, N = 68$
- For a given  $i$ ,  $\mathbf{S}_i(t)$  corresponds to the **response variable**, the stress level  $y_i$

$$y_i = \left\{ \begin{array}{l} H = \text{High stress level} \\ M = \text{Medium stress level} \\ L = \text{Low stress level} \end{array} \right\}$$

- We aim to build a **fully nonparametric random forests based estimator** of the Bayes classifier  $g : \mathcal{S}^p \rightarrow \{L, M, H\}$  minimizing the classification error  $P(Y \neq g(\mathbf{S}))$

# RF-RFE Recursive Feature Elimination algorithm<sup>4</sup>

Adapted from the SVM-RFE algorithm [Guyon et al. \(2002\)](#)

- 1 Split  $L$  into a training set  $L_T$  and a validation set  $L_V$ . Set  $\mathcal{V}$ =whole explanatory variables.
- 2 Fit a random forest model using  $L_T$  and considering  $\mathcal{V}$
- 3 Compute the VI measure (respectively the grouped VI measure)
- 4 Compute the error using the validation sample  $L_V$
- 5 Eliminate the least important variable (resp. group of variables) and update  $\mathcal{V}$ .
- 6 Repeat 2-5 until no further variables (group of variables) remain
- 7 Select the variables (resp. the groups of variables) involved in the model minimizing the prediction error

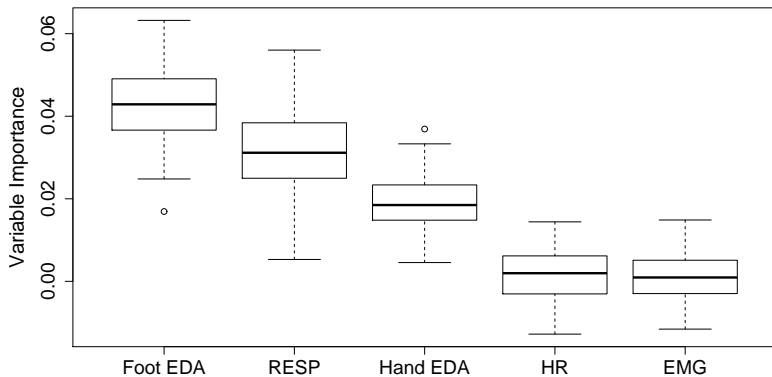
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<sup>4</sup> Gregorutti et al. (2015)

# Our procedure: Iterative RF-RFE

- 1 Wavelet decomposition of the physiological functional variables
- 2 Physiological Functional variable elimination: Repeat 10 times
  - 1 RF-RFE ( $G(1), \dots, G(p)$ )
  - 2 Compute a selection score for each group  $G(j)$
  - 3 Eliminate the less relevant variables (those of a selection score below a threshold  $\delta$ )
- 3 Wavelet Levels Selection: Repeat 10 times
  - 1 RF-RFE ( $\{G(1, k_1), \dots, G(J, k_1), \dots, G(1, k_R), \dots, G(J, k_R)\}$ )
  - 2 Compute a selection score for each group  $G(w, k_R)$
  - 3 Eliminate the less relevant variables (those of a selection score below a threshold  $\delta'$ )

# Physiological Variables Importance

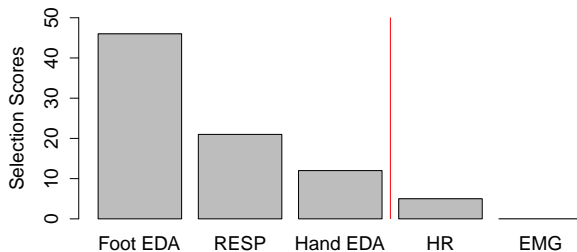


# Iterative RF-RFE on the physiological functional variables

1	Foot EDA	RESP	Hand EDA	HR	EMG
2	HR	RESP	Hand EDA	Foot EDA	EMG
3	Foot EDA	Hand EDA	HR	EMG	RESP
4	Foot EDA	RESP	Hand EDA	EMG	HR
5	RESP	Foot EDA	Hand EDA	HR	EMG
6	Foot EDA	RESP	Hand EDA	EMG	HR
7	Foot EDA	Hand EDA	RESP	HR	EMG
8	Foot EDA	RESP	Hand EDA	HR	EMG
9	Foot EDA	Hand EDA	RESP	EMG	HR
10	Foot EDA	RESP	Hand EDA	HR	EMG

- Even if the number of selected variables varies:
- **Foot EDA is always selected**
- **EMG and HR (except one) never selected**

# Iterative RF-RFE on the physiological functional variables

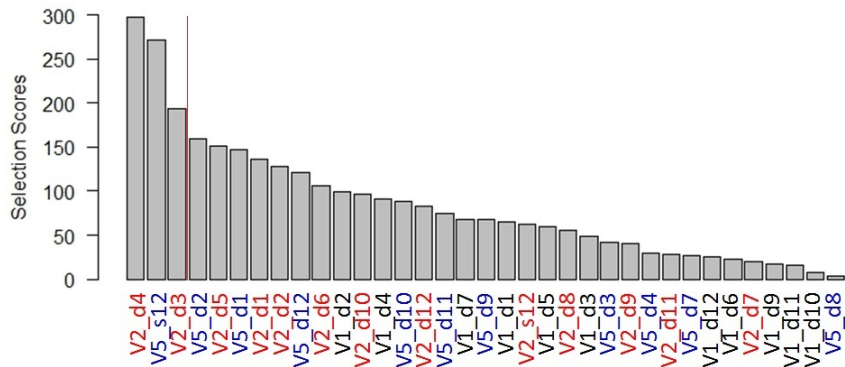


# Iterative RF-RFE on the wavelet levels

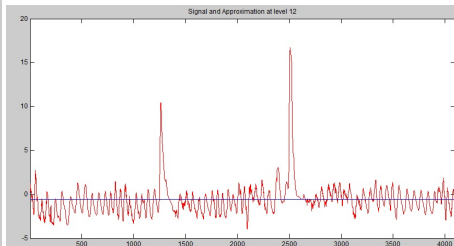
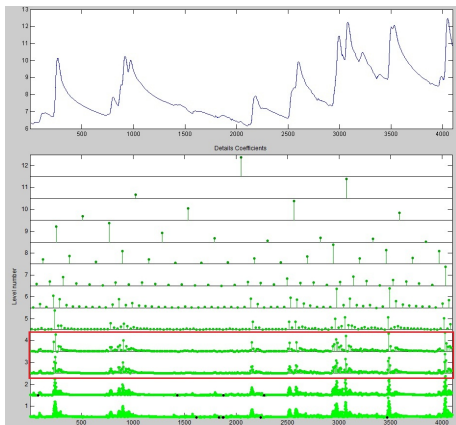
V1: Hand EDA

V2: Foot EDA

V5:RESP



# Wavelet Levels Selection, back to time domain







- A freely accessible reference, in French but with full of references:  
Robin Genuer, Jean-Michel Poggi, *Arbres CART et Forêts aléatoires, Importance et sélection de variables*, 45 pages, 2017 <sup>a</sup>  
<http://up5.fr/hal-01387654v2>
- *Les forêts aléatoires avec R*  
Genuer, Poggi (2019)  
Presses Universitaires de Rennes (PUR)
- *Random Forests with R*  
Genuer, Poggi (2020)  
Use'R Springer series
- Left image credit: *Marc Varachaud*, original creation

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<sup>a</sup>book chapter of "Apprentissage Statistique et Données Massives", Technip, p. 295-342, 2018