

Introduction to Graph Databases

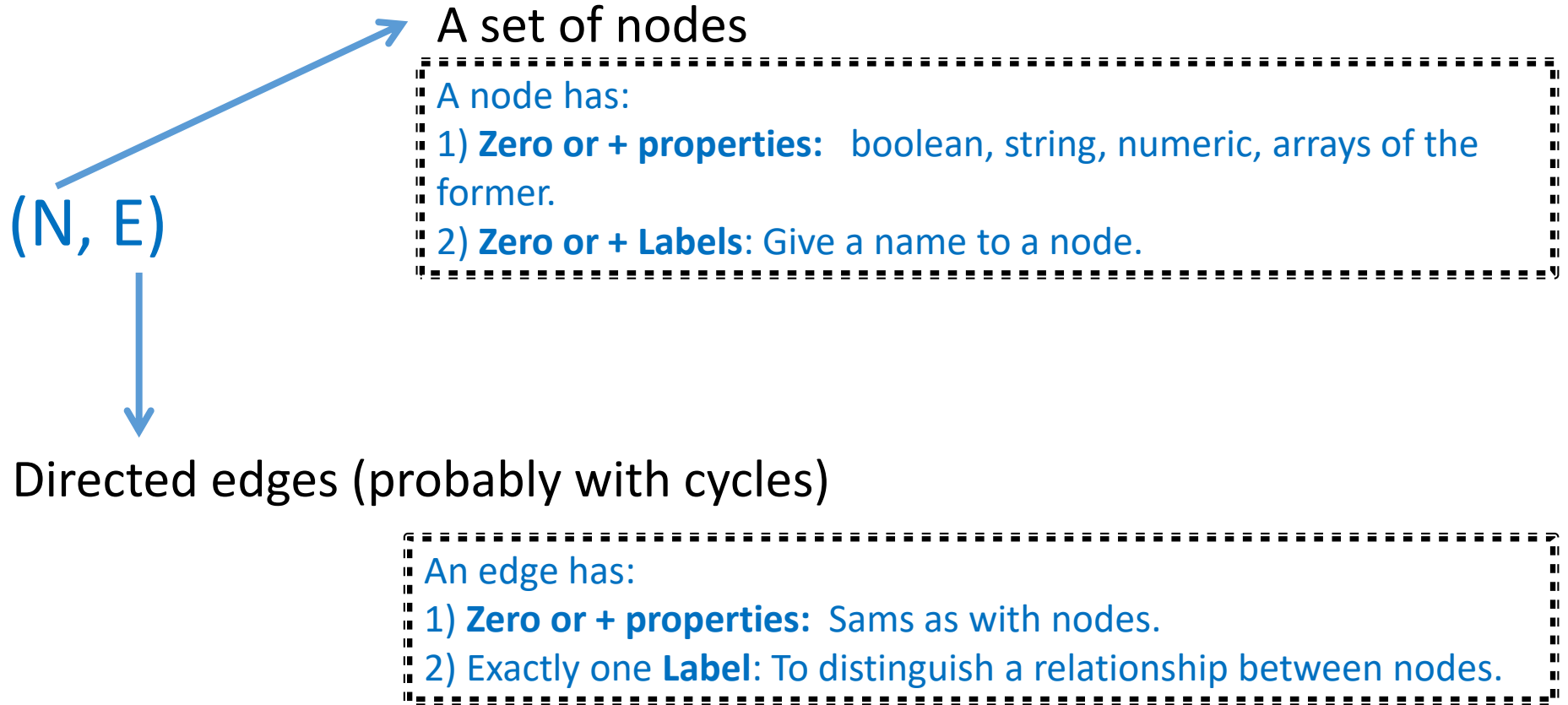
Neo4j

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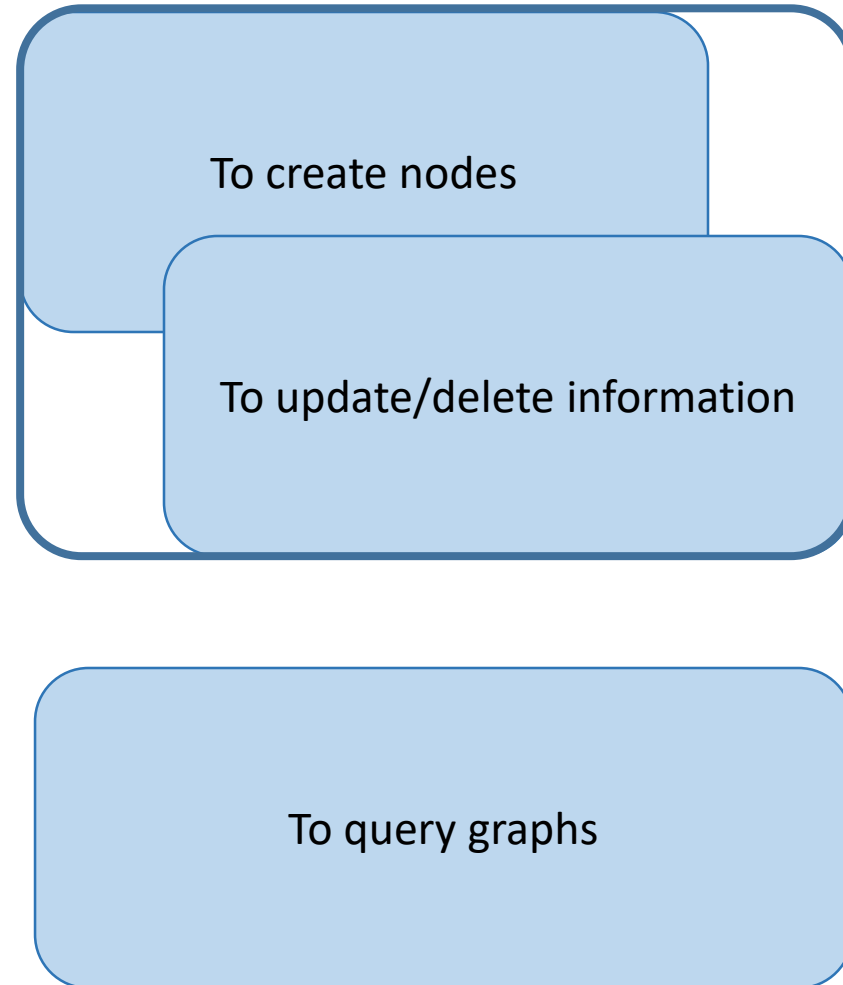
GDBs: Neo4j www.neo4j.com

- Open Source.
- Versions for Linux, Win, Mac. Implemented in Java.
- High-level query language: Cypher.
- Customers: Lufthansa, LinkedIn, InfoJobs, gameSys, eBay, FiftyThree, Accenture, National Geographic, CISCO, HP, Telenor, etc.

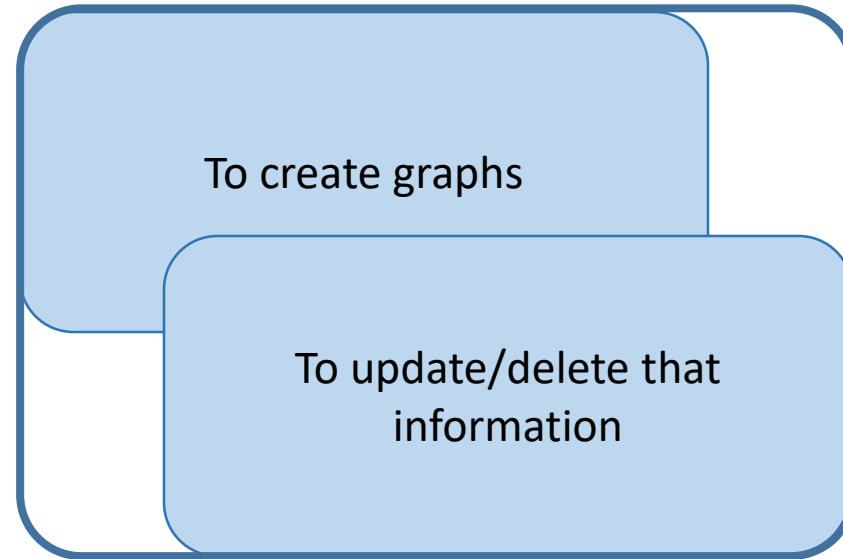
A Neo4j graph



Cypher



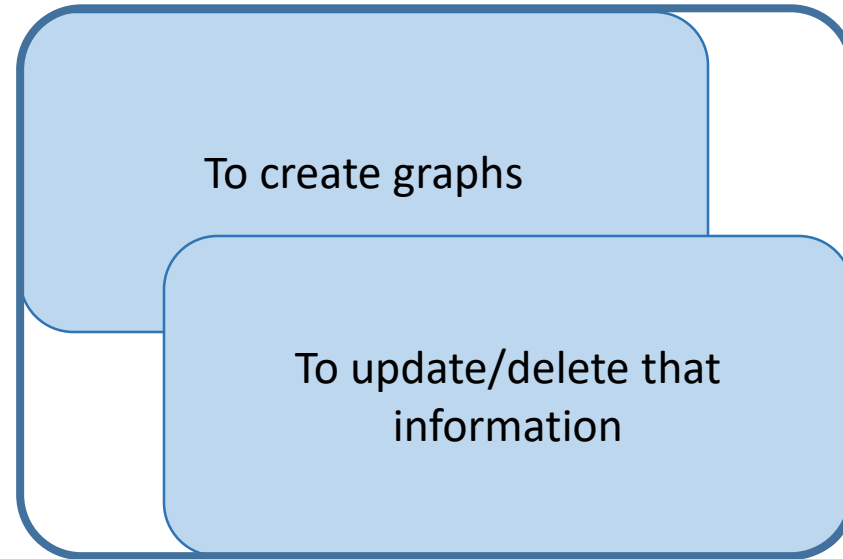
Cypher



Different from the relational model where:

- 1) First, the structure is created, to store tuples.
- 2) FKs are defined at the structural level.
- 3) Then, tuples are inserted/updated/deleted, and must conform to the structure.

Cypher



Nodes and edges are created. Properties, labels, types, are the informational structure, but no schema is defined.

Topology can be thought as analogous to the FK in the relational model. Defined at the instance level.

Cypher - nodes

`(v :Label1:Label2...:LabelN { Prop1: Value1, Prop2: Value2, ... Propk: Valuek })`

A list of K properties (optional) associated with the node.
Each property has a name and a value, separated by the symbol ":"

A list of N labels (optional) associated with the node, prefixed by ":"

A node variable goes between "(". Identifies a node in an expression.

Cypher - nodes

Create a node with no properties/labels:

```
$ CREATE (v)  
RETURN v;
```

<id>: 0

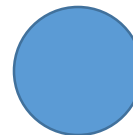


ID assigned internally, with a different number each time. Can be reused by the system. Do not use it in applications.

Create another one.

```
$ CREATE ();  
If RETURN is not written, nodes are not displayed
```

<id>: 0

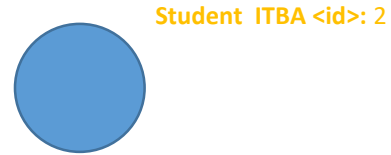


<id>: 1

Cypher - nodes

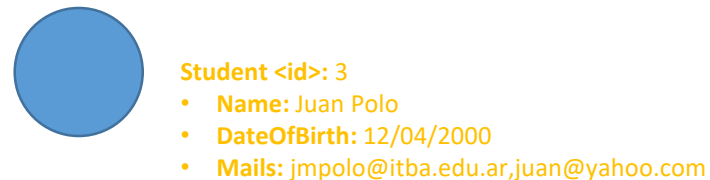
Create a node with two labels:

```
$ CREATE (v :Student:ITBA)
RETURN v;
```



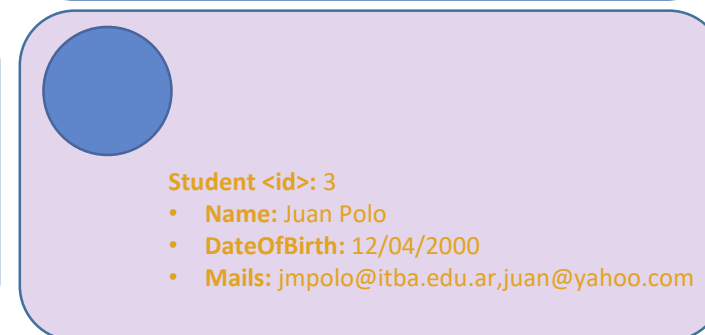
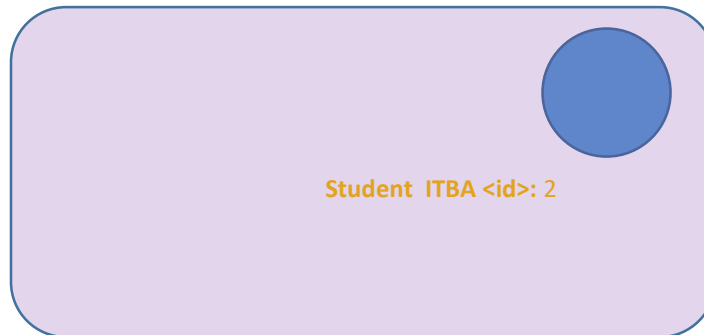
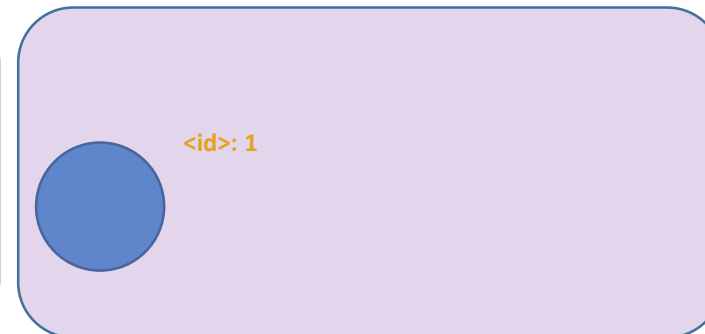
Create a node with one label and 3 properties:

```
$ CREATE (n :Student {Name: 'Juan Polo',
                      DateOfBirth: '12/04/2000',
                      Mails: ['jmpolo@itba.edu.ar', 'juan@yahoo.com'] })
RETURN n;
```



Cypher - nodes

Add labels "English" and "Spanish" to all nodes previously created.

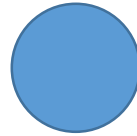


Cypher - nodes

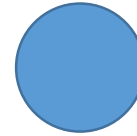
Add labels “English” and “Spanish” to all nodes previously created.

```
$ MATCH (n)
  SET n :English:Spanish
  RETURN n;
```

English Spanish <id>: 0



English Spanish <id>: 1

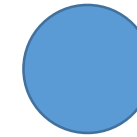


Student ITBA English Spanish <id>: 2



Student English Spanish <id>: 3

- Name: Juan Polo
- DateOfBirth: 12/04/2000
- Mails: jmpolo@itba.edu.ar,juan@yahoo.com



Cypher - nodes

Delete labels English and Spanish from the node labelled "ITBA"

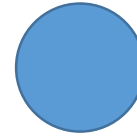
\$

```
MATCH (n :ITBA)
```

English Spanish <id>: 0



English Spanish <id>: 1

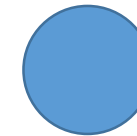


Student ITBA English Spanish <id>: 2



Student English Spanish <id>: 3

- Name: Juan Polo
- DateOfBirth: 12/04/2000
- Mails: jmpolo@itba.edu.ar,juan@yahoo.com



Cypher - nodes

Delete labels English and Spanish from the node labelled "ITBA"

```
$ MATCH (n :ITBA)  
  REMOVE n :English:Spanish
```

English Spanish <id>: 0



English Spanish <id>: 1



Student ITBA <id>: 2



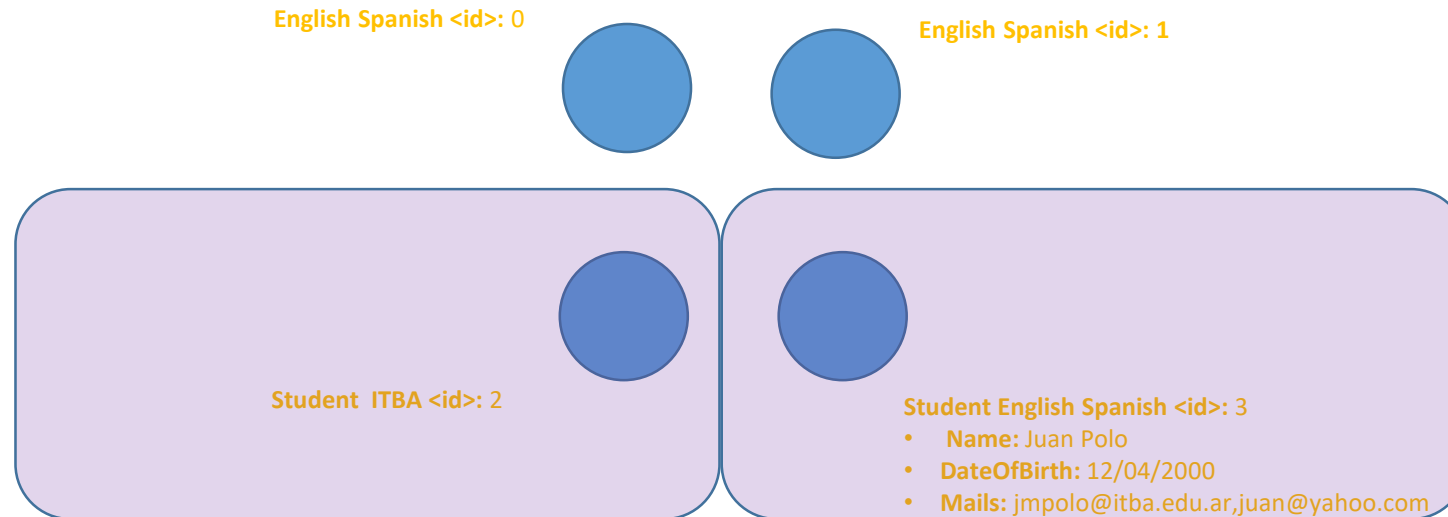
Student English Spanish <id>: 3

- Name: Juan Polo
- DateOfBirth: 12/04/2000
- Mails: jmpolo@itba.edu.ar,juan@yahoo.com



Cypher - nodes

Delete properties DateOfBirth, Name and Age from the nodes labelled "Student".
Properties are referred to as: node.propertyName



Cypher - nodes

Delete properties DateOfBirth, Name and Age from the nodes labelled "Student".

Properties are referred to as: node.propertyName

```
$ MATCH (n :Student)
```

```
  REMOVE n.DateOfBirth, n.Name, n.mails, n.Age
```

```
  RETURN n
```

English Spanish <id>: 0



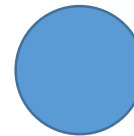
English Spanish <id>: 1



Undefined properties are ignored, they do not produce errors when trying to delete them. The same for labels.



Student ITBA <id>: 2



Student English Spanish <id>: 3

- Mails: jmpolo@itba.edu.ar,juan@yahoo.com

Note that property "mails" was not deleted, language is case sensitive.

Cypher - Edges

(n)- [e :Type { Prop₁: Value₁, Prop₂: Value₂, ... Prop_k: Value_k }] -> (v)

A list of K properties (opcional) associated with the node.
Each property has a name and a value, separated by the symbol “:”

Exactly one Type (mandatory) prefixed by “:”

An edge is placed between brackets []. It is defined between to nodes (here, n and v). If the edge goes from n to v, this is indicated as “- [] ->”, conversely, it is indicated as “<- [] -”. A variable name, with local scope, must also be included.

Cypher - Edges

Consider a Neo4j database. The nodes already created are:

```
$ CREATE (n :Employee { Name: 'Ariel Casso',  
  Salary: 10000,  
  Mails: ['acasso@itba.edu.ar', 'acasso@yahoo.com'] });
```

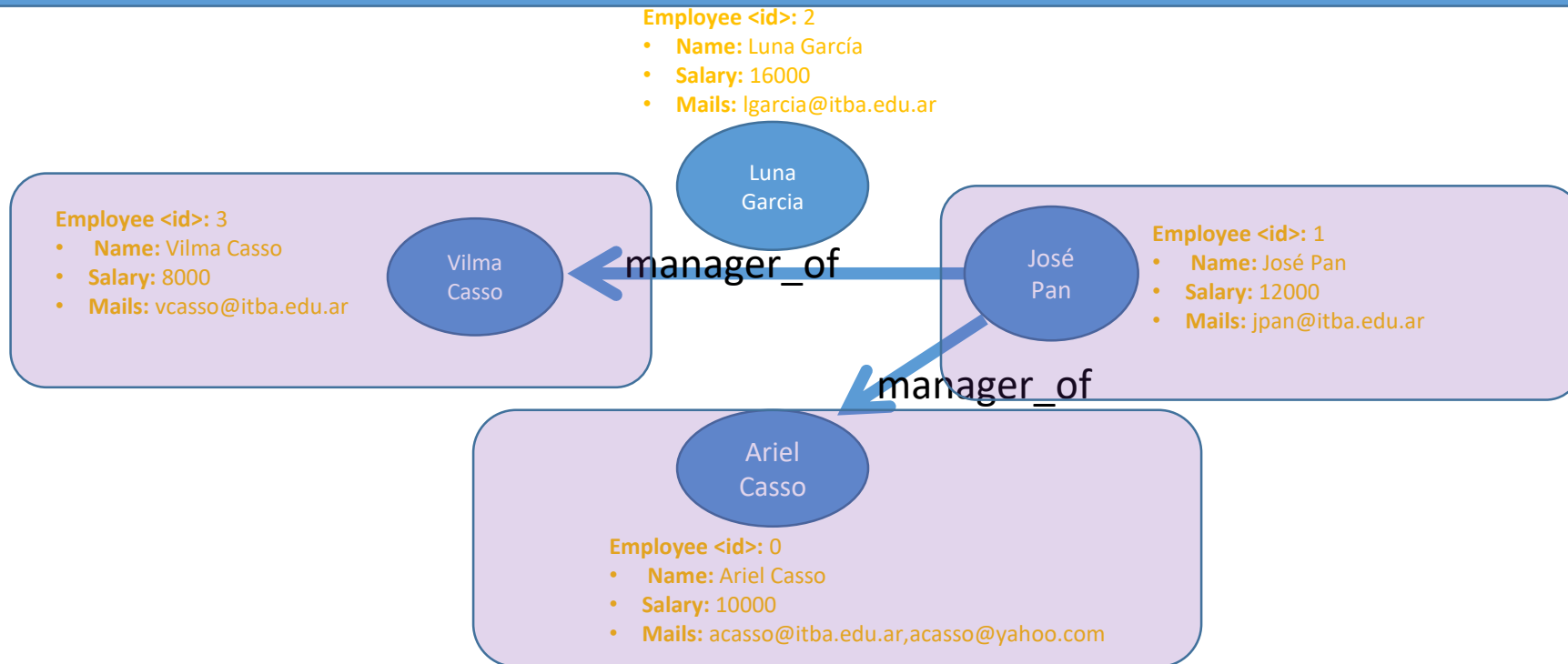
```
CREATE (n :Employee { Name: 'José Pan',  
  Salary: 12000,  
  Mails: ['jpan@itba.edu.ar'] });
```

```
CREATE (n :Employee { Name: 'Luna García',  
  Salary: 16000,  
  Mails: ['lgarcia@itba.edu.ar'] });
```

```
CREATE (n :Employee { Name: 'Vilma Casso',  
  Salary: 8000,  
  Mails: ['vcasso@itba.edu.ar'] });
```

Cypher - Edges

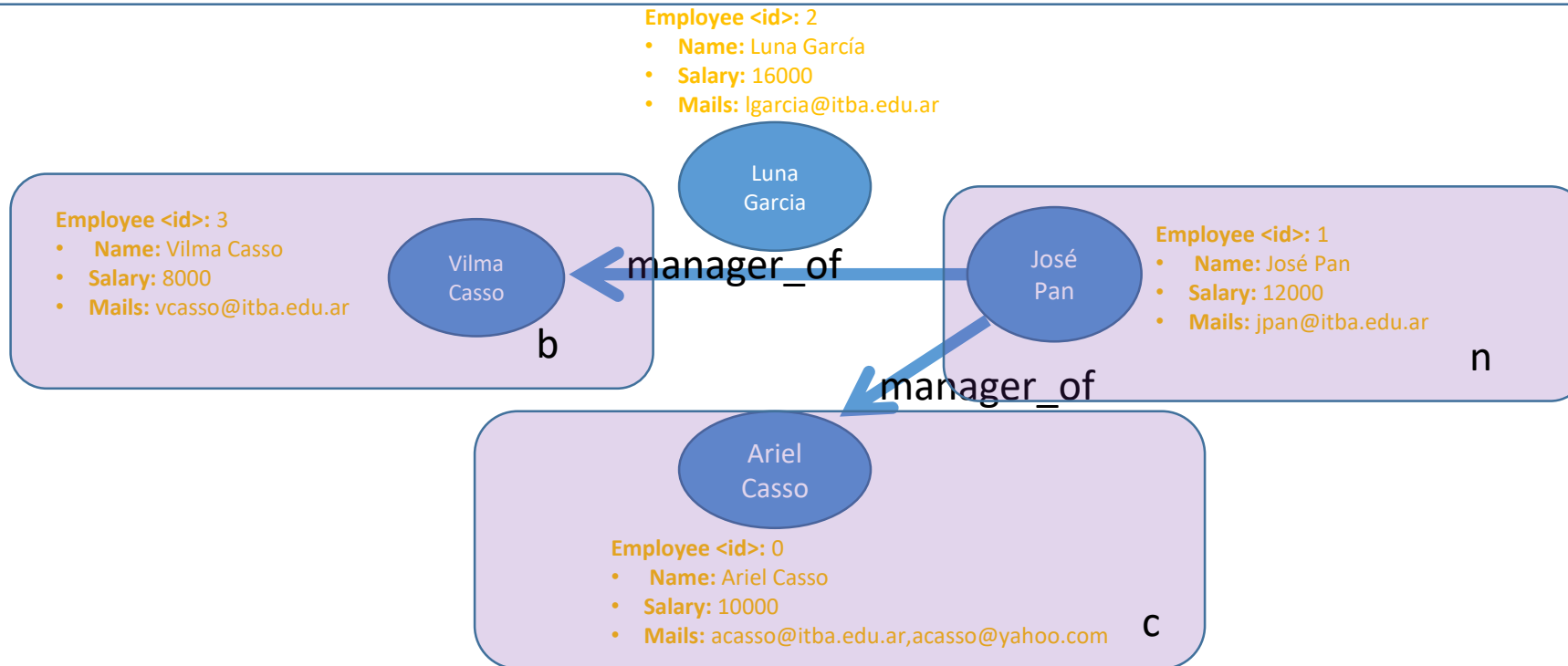
Create an edge of type «manager_of» with no properties, from José Pan to Vilma and Ariel Casso:



Cypher - Edges

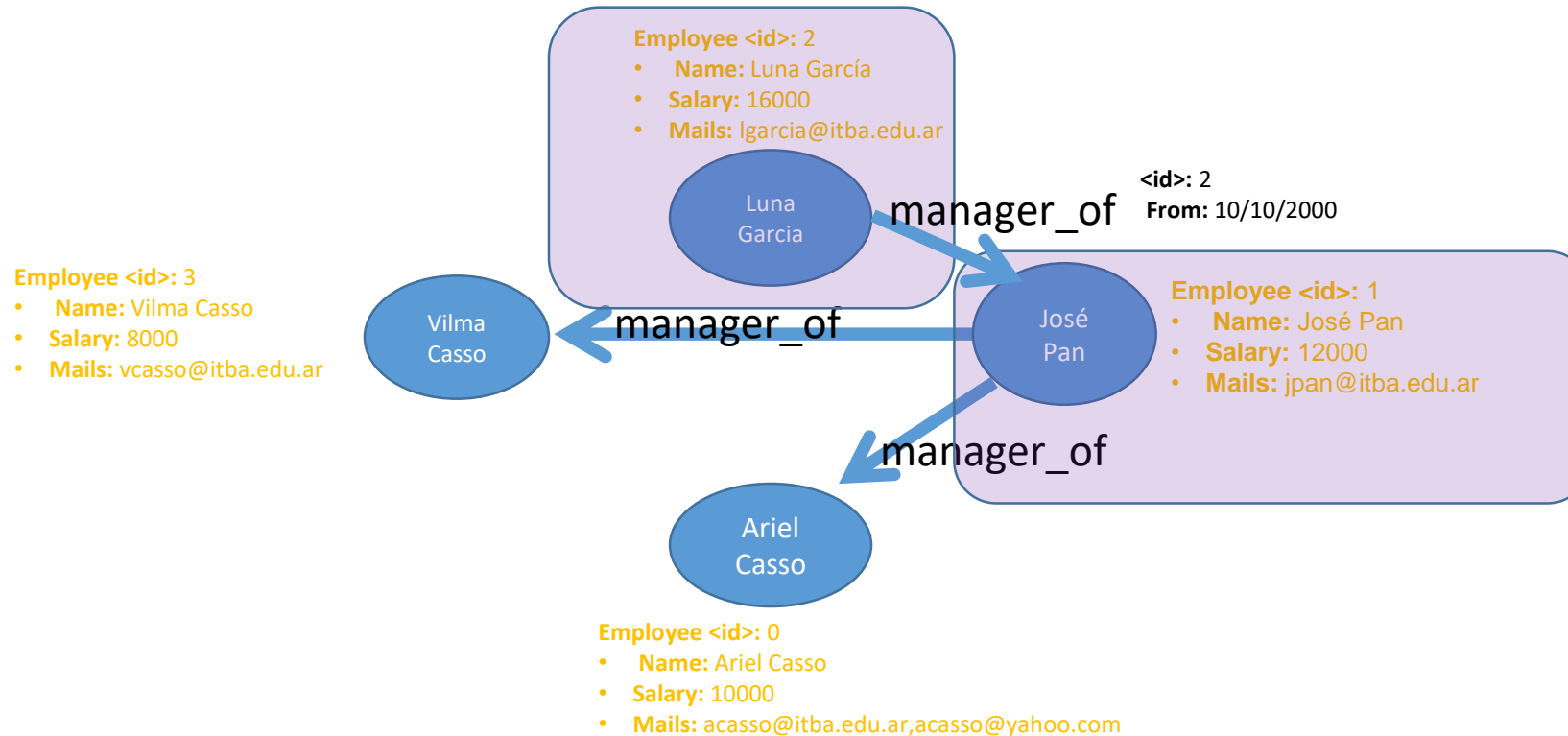
Create an edge of type «manager_of» with no properties, from José Pan to Vilma and Ariel Casso:

```
§ MATCH ( n :Employee {Name: 'José Pan'} ), ( b :Employee {Name: 'Vilma Casso'} ), ( c :Employee {Name: 'Ariel Casso'} )  
CREATE (b) <- [r1 :manager_of] - (n) - [r2 :manager_of] -> (c)  
RETURN r1, r2
```



Cypher - Edges

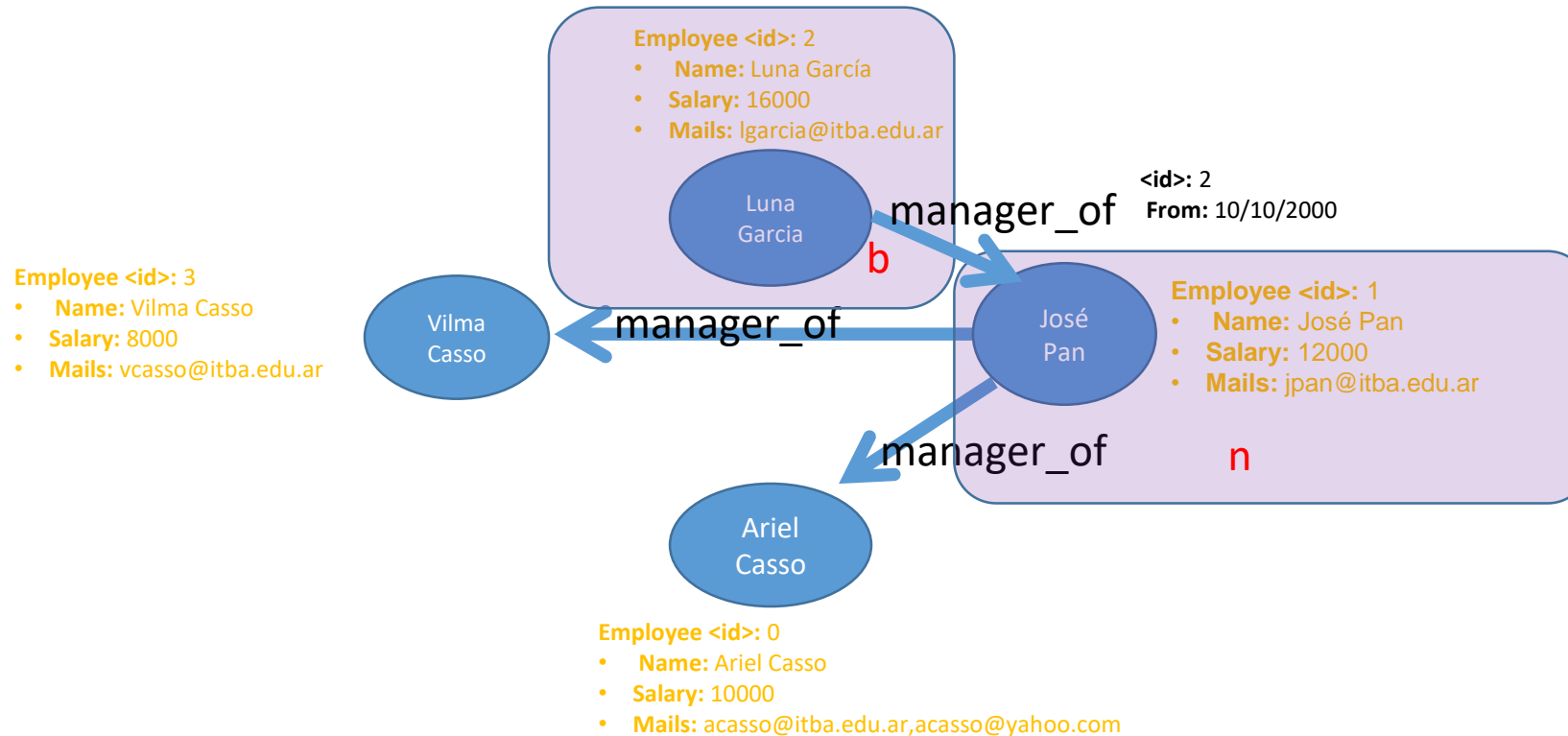
Create another edge of type «manager_of» with property “from”, from L. García to José Pan



Cypher - Edges

Create another edge of type «manager_of» with property “from”, from L. García to José Pan

```
$ MATCH ( n :Employee {Name: 'José Pan'} ),( b :Employee {Name: 'Luna García'})  
  CREATE (n) <- [r :manager_of {From: '10/10/2000'} ] - (b)  
  RETURN n, r, b
```



Cypher – queries

High-level query language based on
pattern matching

Query graphs expressing
informational and/or topological
conditions

Cypher – queries

MATCH

OPTIONAL MATCH

WHERE

RETURN

ORDER BY

LIMIT

SKIP

«Match» expresses a pattern that DBMS will try to match. OPTIONAL MATCH Works like an «outer join», in SQL, i.e., if does not find a match, puts nulls. The WHERE clause is part of the «MATCH or OPTIONAL MATCH». No order can be assumed for the evaluation of the conditions in the WHERE clause, this is decided by the DBMS.

LIMIT returns only part of the result. SKIP skips the first results. Unless ORDER BY used, no assumption can be done for the discarded results.

The evaluation produces subgraphs, and any portion of the match could be returned. «RETURN DISTINCT» eliminates duplicates.

Cypher – queries

In addition to the above:

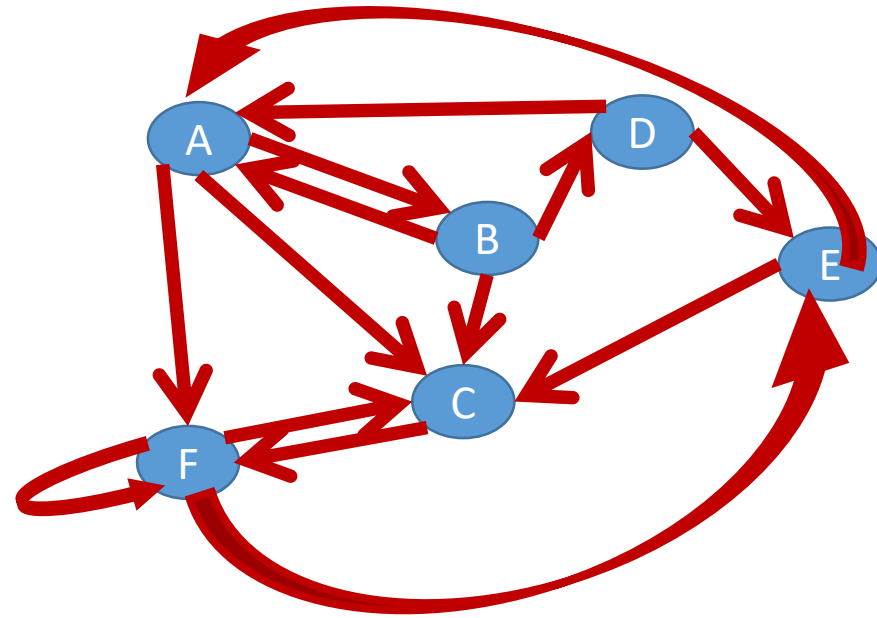
- 1) If we don't need to refer to a node, we can use "()", with no variable.
- 2) If we don't need to refer to an edge, we can omit it, e.g.: (a) --> (b) indicates an edge between a and b.
- 3) If we don't need to consider the direction of the edge, just use "-" (without the arrow end)
- 4) If a pattern matches more than one label, write the OR condition as, e.g., [:manager_of | :Student]
- 5) To express a path of any length, use [*]. For a fixed length, e.g., 3, use [*3]
- 6) To indicate boundaries to the length of a path use [*2..4]. To limit only one end, use :[*2..]

Cypher – Example

The query:

```
$ MATCH (p)-[]->(s)-[]->(x)  
RETURN Count(p), s.URL, Count(x)
```

Returns the following. Why???



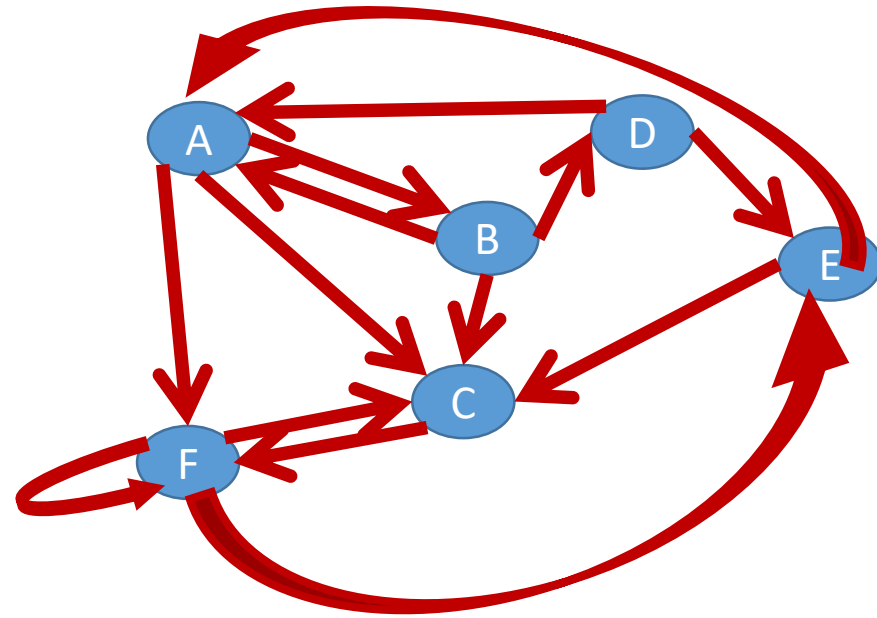
Cypher – Example

The query:

```
$ MATCH (p)-[]->(s)-[]->(x)  
RETURN Count(p), s.URL, Count(x)
```

Returns the following. Why???

| «Count(p)» | «s» | «Count(x)» |
|------------|-----|------------|
| 9 | A | 9 |
| 3 | B | 3 |
| 4 | C | 4 |
| 2 | D | 2 |
| 4 | E | 4 |
| 8 | F | 8 |



Cypher – Example

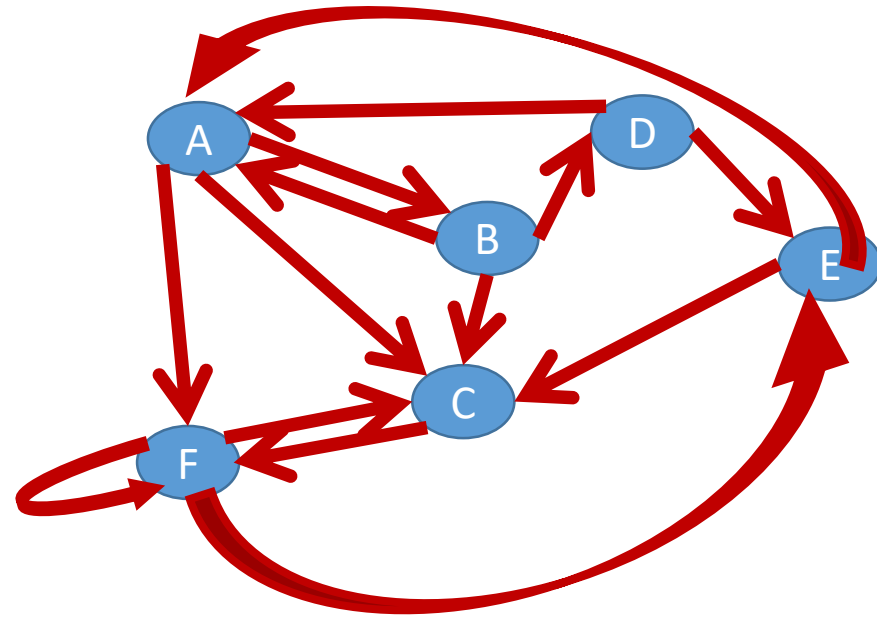
```
$ MATCH (p)-[]->(s)-[]->(x)  
RETURN Count(p), s, Count(x)
```

The first clause computes paths where a node (s) has an incoming and an outgoing edge.
E.g., for «c», these paths are:

- (a) -- (c) -> (f)
- (f) -- (c) --> (f)
- (b) -- (c) --> (f)
- (e) -- (c) --> (f)

The second clause groups these 4 paths and return how many nodes are connected on each side, to node (c), and we obtain:

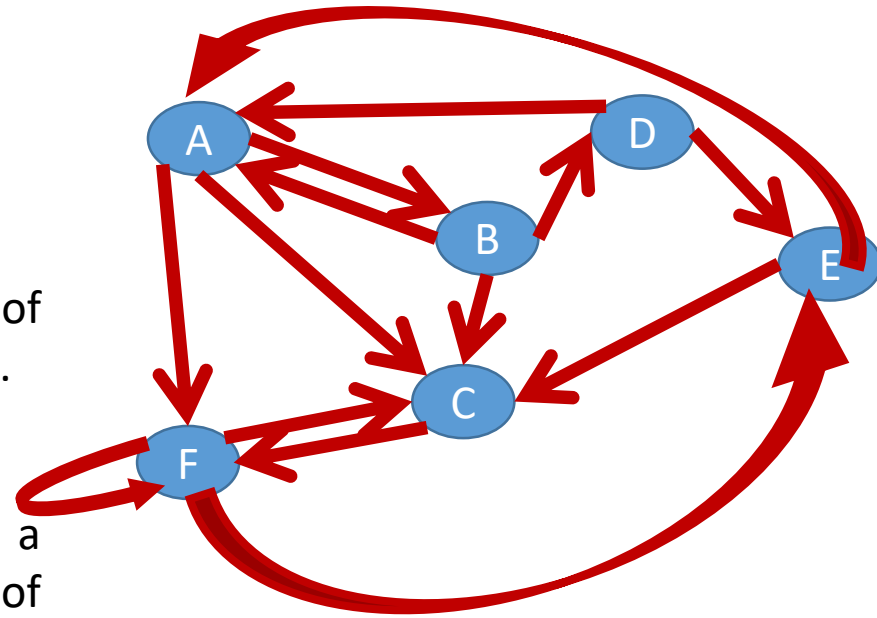
| | | |
|---|---|---|
| 4 | c | 4 |
|---|---|---|



Cypher – Example

A page X gets a score computed as the sum of all votes given by the pages that references it.

If a page Z references a page X, Z gives X a normalized vote computed as the inverse of the number of pages referenced by Z. To prevent votes of self-referencing pages, if Z references X and X references Z, Z gives 0 votes to X.

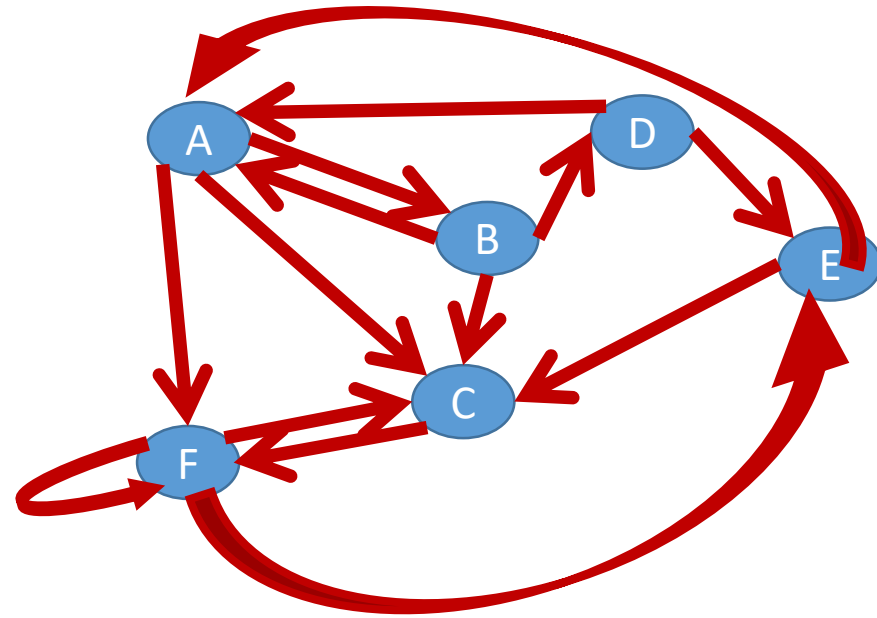


Compute the page rank for each web page.

Cypher – Example

Possible solution:

```
$ MATCH (p) --> (r)
  WITH p, 1.0 / count(r) as vote
MATCH (p) --> (x)
WHERE NOT ( (x) --> (p) )
RETURN x, SUM(vote) AS Rank
ORDER BY x.URL
```



| «p» | «vote» |
|-----|--------|
| A | 0.333 |
| B | 0.333 |
| C | 1 |
| D | 0.5 |
| E | 0.5 |
| F | 0.333 |

The first MATCH - WITH pair computes, for each node, the inverse of the number of outgoing edges, and passes this number on to the next clause.

Cypher – Example

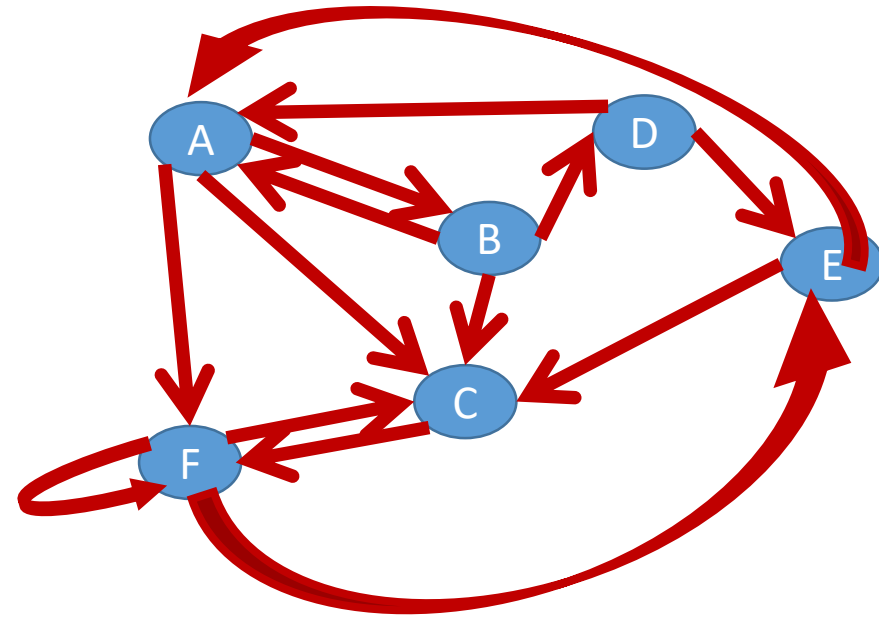
Possible solution:

```

$ MATCH (p) --> (r)
  WITH p, 1.0 / count(r) as vote
MATCH (p) --> (x)
WHERE NOT ( (x) --> (p) )
RETURN x, SUM(vote) AS Rank
ORDER BY x.URL
    
```

| «p» | «vote» |
|-----|--------|
| A | 0.333 |
| B | 0.333 |
| C | 1 |
| D | 0.5 |
| E | 0.5 |
| F | 0.333 |

| «p» | «x» |
|-----|-----|
| A | C |
| A | F |
| B | C |
| B | D |
| D | A |
| D | E |
| E | A |
| E | C |
| F | E |



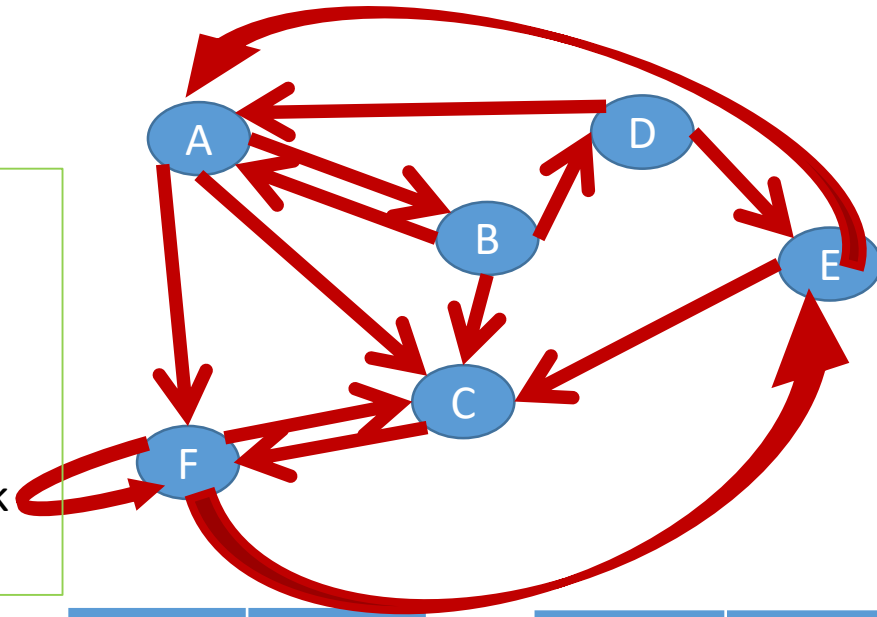
Now, for each of these 6 “p” nodes, look for the paths of length 1 where no reciprocity exists (e.g., delete A ->B and B -> A)

Cypher – Example

Possible solution

```

$ MATCH (p) --> (r)
  WITH p, 1.0 / count(r) as vote
  MATCH (p) --> (x)
  WHERE NOT ( (x) --> (p) )
  RETURN x, COLLECT (p.URL), SUM(vote) AS Rank
  ORDER BY x.URL
    
```



| «p» | «vote» |
|-----|--------|
| A | 0.333 |
| B | 0.333 |
| C | 1 |
| D | 0.5 |
| E | 0.5 |
| F | 0.333 |

| «p» | «x» |
|-----|-----|
| A | C |
| A | F |
| B | C |
| B | D |
| D | A |
| D | E |
| E | A |
| E | C |
| F | E |

| «x» | «p» grouped |
|-----|-------------|
| A | D, E |
| C | A, B, E |
| D | B |
| E | D, F |
| F | A |

| «x» | «Rank» |
|-----|---|
| A | $\frac{1}{2} + \frac{1}{2}$ |
| C | $\frac{1}{3} + \frac{1}{3} + \frac{1}{2}$ |
| D | $\frac{1}{3}$ |
| E | $\frac{1}{2} + \frac{1}{3}$ |
| F | $\frac{1}{3}$ |

Finally, groups results by the second component and sorts.

Example: Graph Aggregation - OLAP

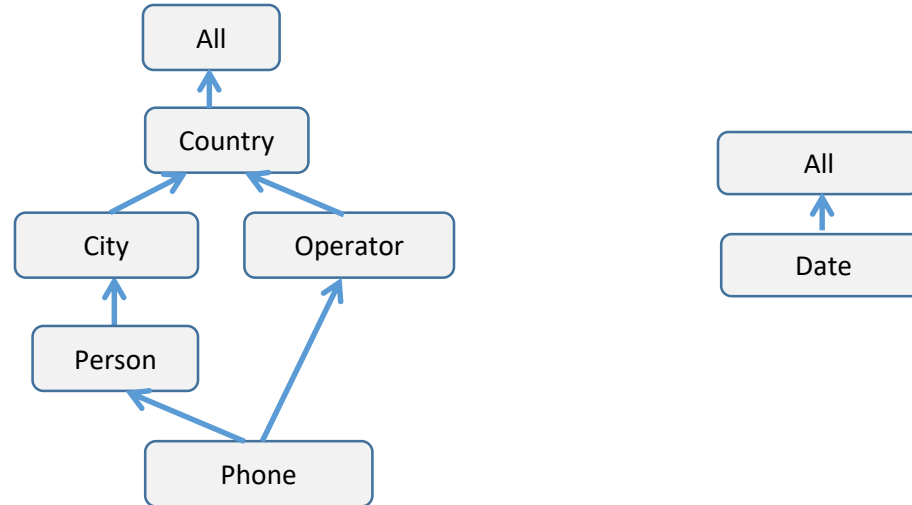
- Lot of work in graph summarization
- Not that much for OLAP
- Graphs can be good for some OLAP cases:
 - When the number of dimensions in a fact is not fixed
 - Eg.: group calls
- Let's study a typical OLAP example, and implement it on Neo4j

Example

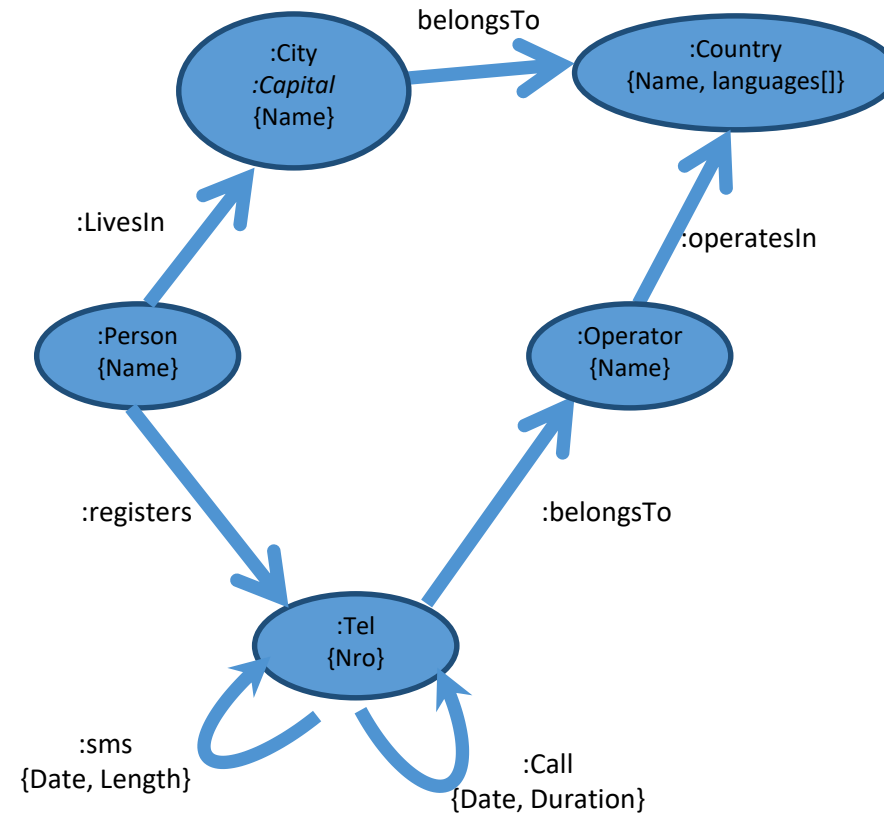
- We have call data in a company
- **Geography**: Cities and countries, including languages and capital cities
- **Operators** by country
- **Phone numbers** by operator
- **Persons** that registered phones and city of residence. People may have several phones but only one place of residence
- **Communication** between phones, either sms's (with date and length) or calls (with date and duration) => **facts**

Conceptual model

- 3 dimensions: Caller, Callee, Time
- 2 measures: length(SMS), duration (call)



Logical model in Neo4j (“schema”)



Example 1.

- The following query computes *the average length of the calls corresponding to each Caller-Callee pair*.
- In OLAP this is called a **Slice** on the Time dimension and on the measure Length, summarizing the remaining measures with the function **avg**.

Example 1.

- The following query computes *the average length of the calls corresponding to each Caller-Callee pair*.
- In OLAP this is called a **Slice** on the Time dimension and on the measure Length, summarizing the remaining measures with the function **avg**.

```
MATCH (n :Tel) -[r :call]-> (m: Tel)
RETURN n as TelCaller, m as TelCallee, AVG(toFloat(r.Duration)) AS AvgDuration
```

Example 1.

MATCH (n :Tel) -[r :call]-> (m: Tel)

RETURN n as TelCaller, m as TelCallee, AVG(toFloat(r.Duration)) **AS** AvgDuration

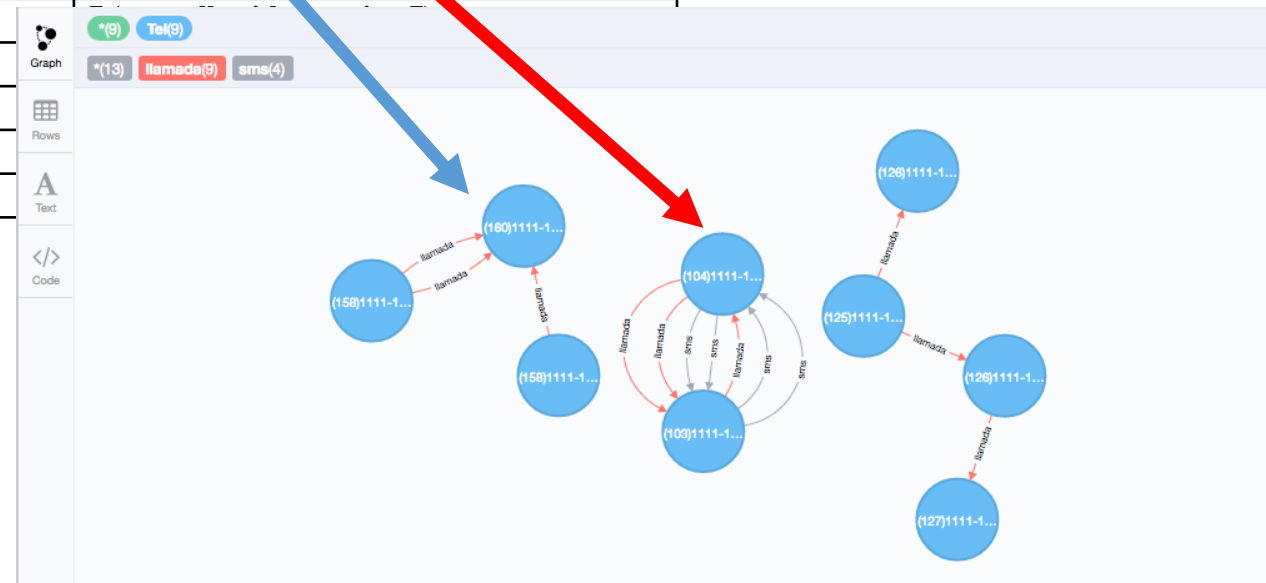
| TelEmisor | TelReceptor | PromedioDuracion |
|----------------|----------------|--|
| (158)1111-1111 | (160)1111-1113 | 6.5 (two calls, one of duration 12, the other, 1) |
| (104)1111-1111 | (103)1111-1111 | 2.5 (Two calls, of durations 2 and 3) |
| (103)1111-1111 | (104)1111-1111 | 7 (one call, with duration 7) |
| (125)1111-1111 | (126)1111-1113 | 17 (one call, of duration 17) |
| (126)1111-1113 | (127)1111-1113 | 3 (one call, of duration 3) |
| (158)1111-1112 | (160)1111-1113 | 1 (one call, of duration 1) |
| (125)1111-1111 | (126)1111-1112 | 20 (one call, of duration 20) |

Example 1.

MATCH (n :Tel) -[r :call]-> (m: Tel)

RETURN n as TelCaller, m as TelCallee, AVG(toFloat(r.Duration)) **AS** AvgDuration

| TelEmisor | TelReceptor | PromedioDuracion |
|----------------|----------------|--|
| (158)1111-1111 | (160)1111-1113 | 6.5 (two calls, one of duration 12, the other, 1) |
| (104)1111-1111 | (103)1111-1111 | 2.5 (Two calls, of durations 2 and 3) |
| (103)1111-1111 | (104)1111-1111 | |
| (125)1111-1111 | (126)1111-1113 | |
| (126)1111-1113 | (127)1111-1113 | |
| (158)1111-1112 | (160)1111-1113 | |
| (125)1111-1111 | (126)1111-1112 | |



Example 2.

- Same as before, *but summarizing calls regardless who started them.*

Example 2.

- Same as before, *but summarizing calls regardless who started them.*

```
MATCH (n :Tel) -[r :call]- (m: Tel)
```

```
WHERE n.Nro < m.Nro
```

```
RETURN n as Tel1, m as Tel2, AVG(toFloat(r.Duration)) As AvgDuration;
```

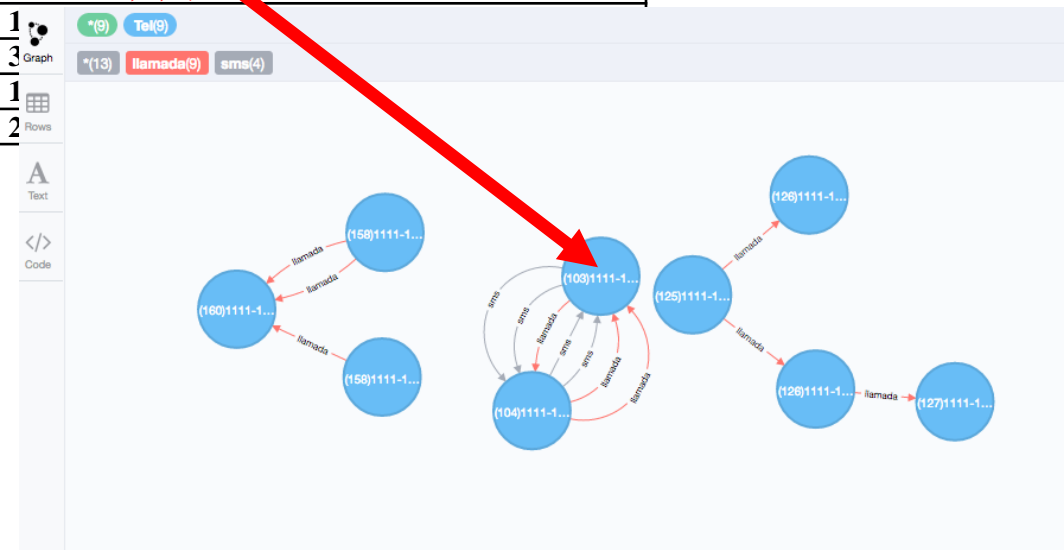
OLAP Operations: SLICE

MATCH (n :Tel) -[r :Call]- (m: Tel)

WHERE n.Nbr < m.Nbr

RETURN n as Tel1, m as Tel2, AVG(toFloat(r.Duration)) As AvgDuration;

| Tel1 | Tel2 | PromedioDuracion |
|----------------|----------------|---|
| (158)1111-1111 | (160)1111-1113 | 6.5 (two calls, one of duration 12, the other one 1) |
| (103)1111-1111 | (104)1111-1111 | 4 (three calls summarized, regardless who started the call: 2, 3, 7) |
| (125)1111-1111 | (126)1111-1113 | 1 |
| (126)1111-1113 | (127)1111-1113 | 3 |
| (158)1111-1112 | (160)1111-1113 | 1 |
| (125)1111-1111 | (126)1111-1112 | 2 |



Example 3.

- Same as before, but **rolling up to Person**, either for the caller and the callee. That means, phones belonging to the same person must be **summarized**. Then, we want the average duration of calls between each pair of persons, regardless who started them.

Example 3.

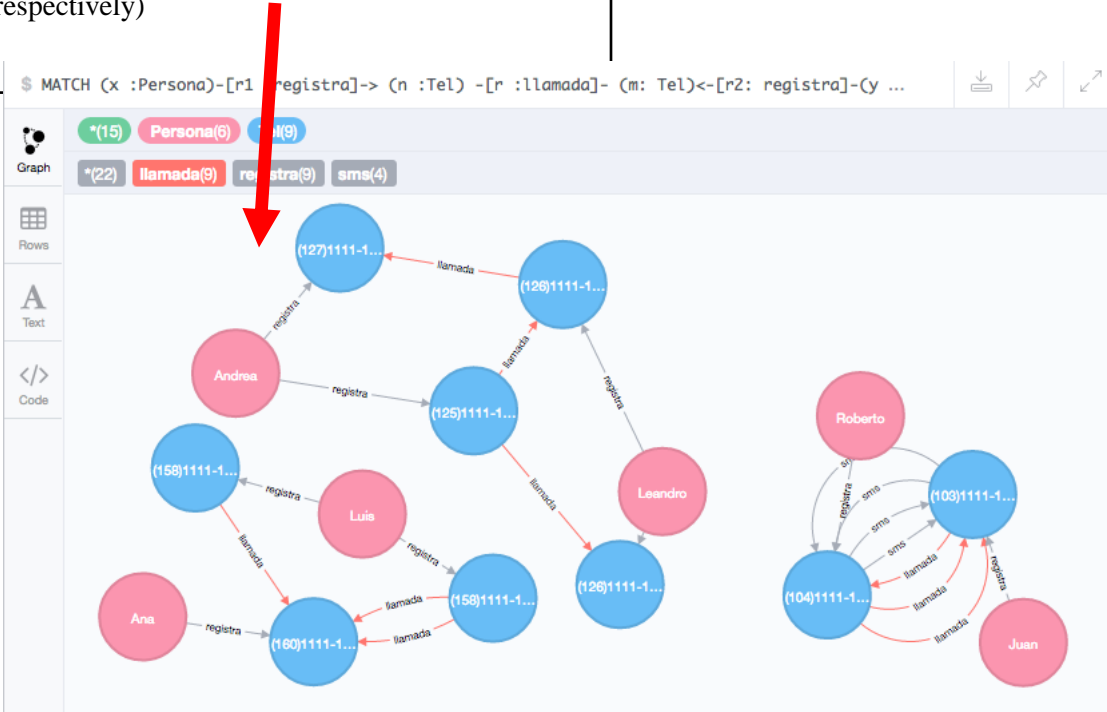
- Same as before, but **rolling up to Person**, either for the caller and the callee. That means, phones belonging to the same person must be **summarized**. Then, *we want the average duration of calls between each pair of persons, regardless who started them.*

```
MATCH (x :Person)-[r1 :registers]->
(n :Tel) -[r:call]- (m: Tel)<-[r2: registers]- (y :Person)
WHERE x.Name < y.Name
RETURN x as Person1, y as Person2 , AVG(toFloat(r.Duration)) As AvgDuration;
```

Example 3.

| Persona1 | Persona2 | Promedio Duración |
|--|--|--|
| Name: Ana (Liverpool) ID: 315 Sexo: F | Name: Luis (Londres) ID: 313 Sexo: M | 4.666667 (3 calls, with duración 12, 1 & 1, respectively) |
| Name: Juan (Amberes) ID: 300 Sexo: M | Name: Roberto (Amberes) ID: 301 Sexo: M | 4 (3 calls, with duración 2, 3 & 7, respectively) |
| Name: Andrea (Roma) ID: 307 Sexo: M | Name: Leandro (Roma) ID: 308 Sexo: M | 13.333333 (3 calls, with duración 17, 3 & 20 respectively) |

Note: the figure shows the calls, not the average duration



Example 4.

- Same as before, but keeping only the pairs of users of the same gender, F-F or M-M.
- In OLAP jargon, this is called a **Dice**

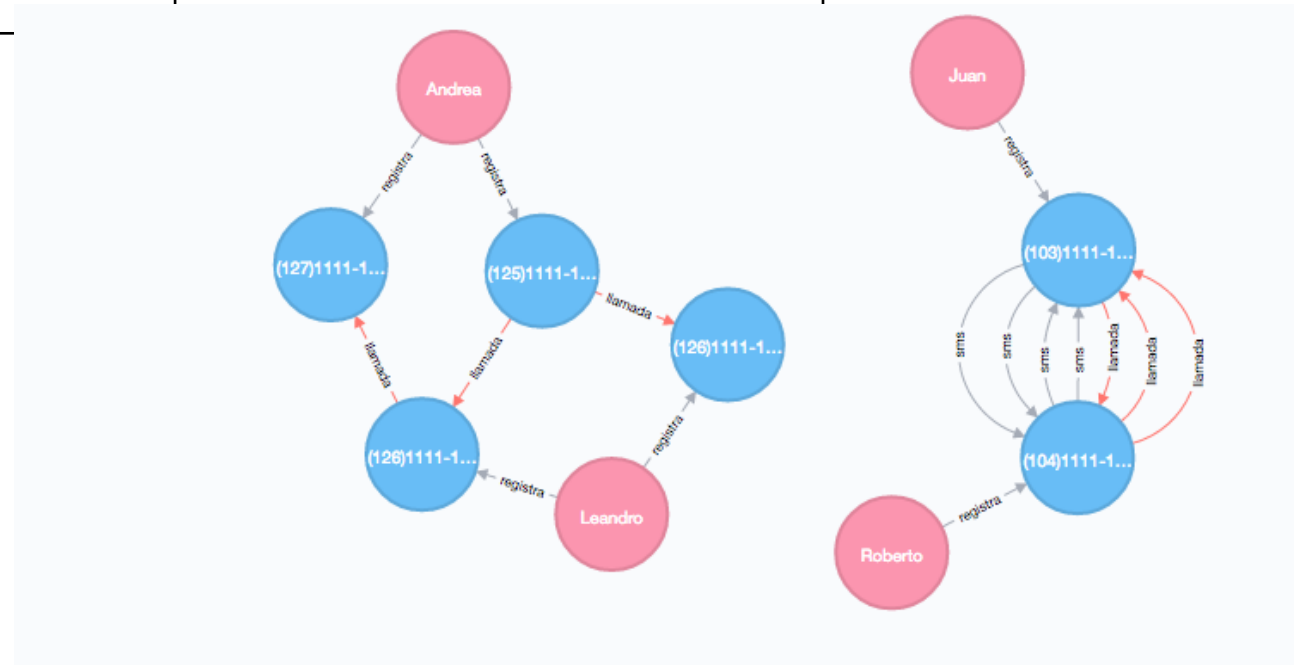
```
MATCH (x :Person)-[r1 :registers]-> (n :Tel) -[r:Call]- (m: Tel)<-[r2: registers]-(y :Person)
```

```
WHERE x.Name < y.Name AND x.Gender = y.Gender
```

```
RETURN x as Person1, y as Person2, AVG(toFloat(r.Duration)) as AvgDuration
```

Example 4.

| Persona1 | Persona2 | Promedio Duración |
|---|--|--|
| Name: Juan (Amberes) ID: 300 Sexo: M | Name: Roberto (Amberes) ID: 301 Sexo: M | 4 (3 calls, with durations 2, 3 & 7, respectively) |
| Name: Andrea (Roma) ID: 307 Sexo: M | Name: Leandro (Roma) ID: 308 Sexo: M | 13.333333 (3 calls, with durations 17, 3 & 20, respectively) |



More examples (coalesce)

- Same temporal SLICE with a **Rollup** to Person, regardless who initiated the call or sent the SMS but:
 - For each pairs of persons who only exchanged calls or only exchanged SMSs, the value for the missing measure should be set to “0”. If there is a pair of persons who did not communicate at all, the pair is not displayed. Consider that a person can send a self-message.

```
MATCH (x:Person)-[:registers]->(n:Tel)-[r1]-(m:Tel)<-[:registers] -(y:Person)
WHERE x.Name < y.Name
RETURN x as Person1,y as Person2, COALESCE(Avg(toFloat(r1.Duration)),0) as AvgDuration,
COALESCE(Avg(toFloat(r1.Length)),0) as AvgLength
ORDER BY x.Name
```


More examples (coalesce)

```
MATCH (x:Person)-[:registers]->(n:Tel)-[r1]-(m:Tel)<-[:registers] -(y:Person)
WHERE x.Name <=y.Name
RETURN x as Person1,y as Person2, COALESCE(Avg(toFloat(r1.Duration)),0) as AvgDuration,
COALESCE(Avg(toFloat(r1.Length)),0) as AvgLength
ORDER BY x.Name
```

Alternative Solution

```
MATCH (x:Person)-[:registers]->(n:Tel)-[r1]-(m:Tel)<-[:registers] -(y:Person)
WHERE x.Name <=y.Name
RETURN x as Person1,y as Person2, CASE WHEN Avg(toFloat(r1.Duration)) IS NULL THEN 0 ELSE Avg(to
Float(r1.Duration)) END AS AvgDuration,
CASE WHEN Avg(toFloat(r1.Length)) IS NULL THEN 0 ELSE Avg(toFloat(r1.Length)) END AS AvgLength
ORDER BY x.Name
```

More examples (coalesce)

```
MATCH (x:Person)-[:registers]->(n:Tel)-[r1]-(m:Tel)<-[:registers] -(y:Person)
WHERE x.Name <=y.Name
RETURN x as Person1,y as Person2,
COALESCE(Avg(toFloat(r1.Duration)),0) as AvgDuration,
COALESCE(Avg(toFloat(r1.Length)),0) as AvgLength
ORDER BY x.Name
```

| Persona1 | Persona2 | PromedioDuracion | PromedioLongitud |
|---|--|------------------|------------------|
| Name: Ana ID: 315 Sexo: F | Name: Luis ID: 313 Sexo: M | 4.666667 | 0 |
| Name: Andrea ID: 307 Sexo: M | Name: Leandro ID: 308 Sexo: M | 13.333333 | 0 |
| Name: Andrea ID: 311 Sexo: F | Name: Romina ID: 304 Sexo: F | 0 | 120 |
| Name: Jimena ID: 303 Sexo: F | Name: Juan ID: 300 Sexo: M | 0 | 2 |
| Name: Juan ID: 300 Sexo: M | Name: Romina ID: 304 Sexo: F | 0 | 12.5 |
| Name: Juan ID: 300 Sexo: M | Name: Roberto ID: 301 Sexo: M | 4 | 85 |
| Name: Juana ID: 305 Sexo: F | Name: Juana ID: 305 Sexo: F | 0 | 220 |
| Name: Juana ID: 305 Sexo: F | Name: Luis ID: 306 Sexo: M | 0 | 20 |
| Name: Romina ID: 304 Sexo: F | Name: Silvio ID: 314 Sexo: M | 0 | 7 |