

6c) Hallar la solución general y dibujar el diagrama de fase

$$\dot{X} = \begin{pmatrix} -1 & 1 \\ 1 & -1 \end{pmatrix} X$$

λ es valor propio de A si $\det(A - \lambda I) = 0$

Vops: $\begin{vmatrix} -1-\lambda & 1 \\ 1 & -1-\lambda \end{vmatrix} = 0 = (-1-\lambda)(-1-\lambda) - 1$
 $= \lambda^2 + 2\lambda + 1 - 1 = \lambda^2 + 2\lambda = \lambda(\lambda + 2)$ $\begin{matrix} \rightarrow 0 \\ \rightarrow -2 \end{matrix}$

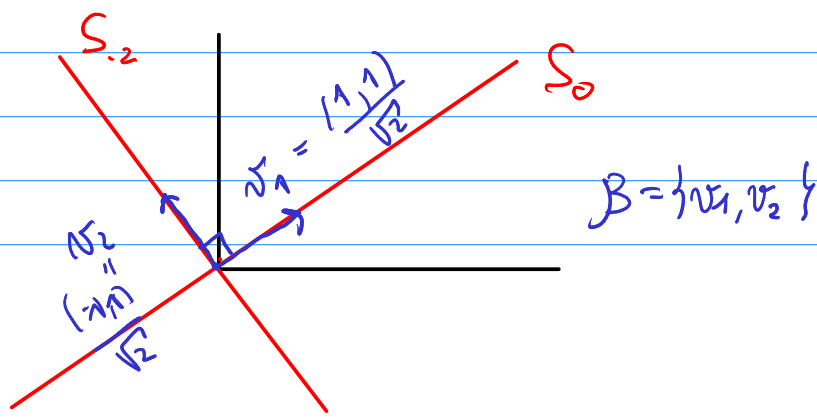
$S_0 = \text{Ker}(A) : v = (x, y) \quad \underline{-A \cdot v = 0}$

$$\left(\begin{array}{cc|c} -1 & 1 & 0 \\ 1 & -1 & 0 \end{array} \right) \Rightarrow x = y \Rightarrow S_0 = \{ (x, x) : x \in \mathbb{R} \}$$

$S_{-2} = \text{Ker}(A + 2I) : \left(\begin{array}{cc|c} 1 & 1 & 0 \\ 1 & 1 & 0 \end{array} \right) \Rightarrow x = -y \quad S_{-2} = \{ (x, -x) : x \in \mathbb{R} \}$

$v = (x, y) \Leftrightarrow Av = -2v$

$\Leftrightarrow (A + 2I)v = 0$



$(A) = A$, como B es base de vectores propios entonces

$$(A)_{B B} = \underline{P^{-1} A P} = D = \begin{pmatrix} 0 & 0 \\ 0 & -2 \end{pmatrix}$$

$$Y = P^{-1} X \Rightarrow \overset{\circ}{Y} = (P^{-1} \overset{\circ}{X}) = P^{-1} \overset{\circ}{X} = P^{-1} A X = P^{-1} A P Y = D Y$$

$\overset{=}{=} (\tilde{x}, \tilde{y})$.

$$D = \begin{pmatrix} 0 & 0 \\ 0 & -2 \end{pmatrix}, \quad P = (I)_{B B} = \begin{pmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} \quad \text{Matriz de rotaci3n}$$

$$Y = \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} = P^{-1} \begin{pmatrix} x \\ y \end{pmatrix} \Rightarrow \overset{\circ}{Y} = D Y \quad \text{es decir}$$

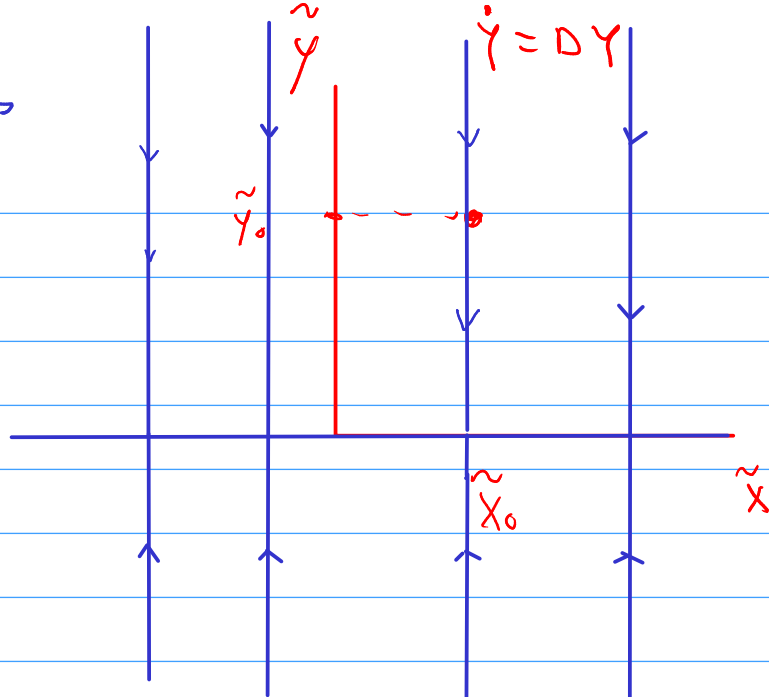
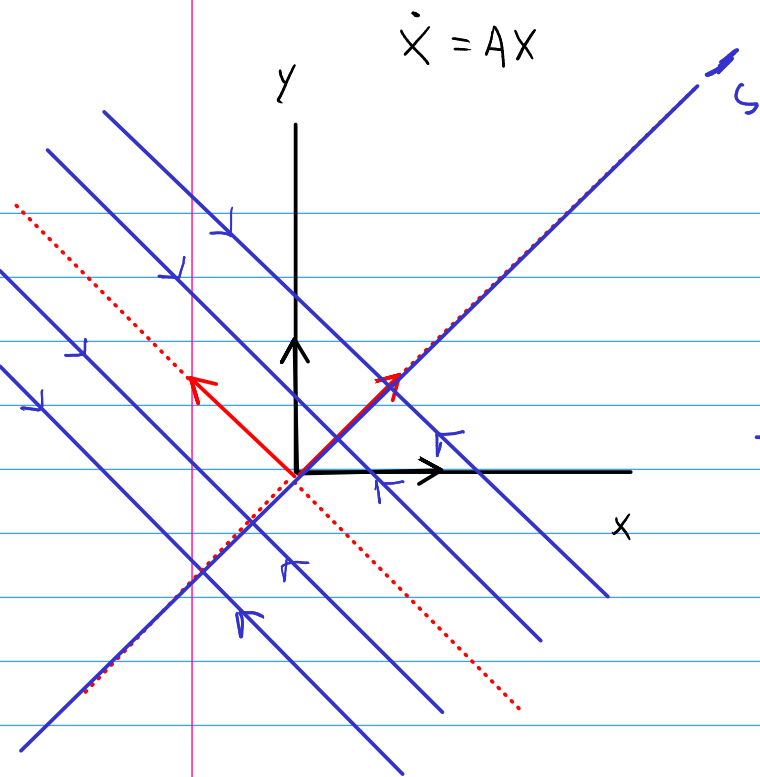
$$\Rightarrow \begin{cases} \overset{\circ}{\tilde{x}} = 0 \\ \overset{\circ}{\tilde{y}} = -2\tilde{y} \end{cases} \Rightarrow (\tilde{x}(t), \tilde{y}(t)) = (\tilde{x}_0, \tilde{y}_0 e^{-2t})$$

* Como se relaciona la cond inicial de X , $X(0) = (x_0, y_0)$, con $(\tilde{x}_0, \tilde{y}_0) = Y(0)$?

$$Y(0) = P^{-1} X(0) \rightsquigarrow \begin{pmatrix} \tilde{x}_0 \\ \tilde{y}_0 \end{pmatrix} = P^{-1} \cdot \begin{pmatrix} x_0 \\ y_0 \end{pmatrix}$$

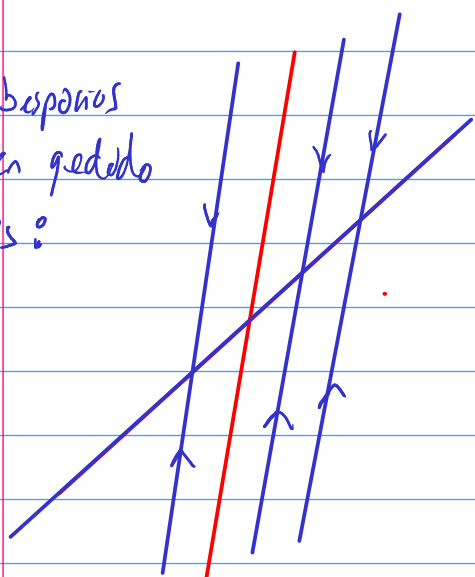
$$X(t) = P Y(t) = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} \tilde{x}_0 \\ \tilde{y}_0 e^{-2t} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} \tilde{x}_0 - \tilde{y}_0 e^{-2t} \\ \tilde{x}_0 + \tilde{y}_0 e^{-2t} \end{pmatrix}$$

$$X(t) = \frac{1}{\sqrt{2}} (\tilde{x}_0 - \tilde{y}_0 e^{-2t}, \tilde{x}_0 + \tilde{y}_0 e^{-2t})$$



$$(\tilde{X}(t), \tilde{Y}(t)) = (\tilde{x}_0, \underbrace{\tilde{y}_0 e^{-2t}})$$

Si los subespacios
no hubiesen quedado
ortogonales:



6(j) $\dot{X} = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} X$

$$\det(A - \lambda I) = \begin{vmatrix} 1-\lambda & -1 \\ +1 & -1-\lambda \end{vmatrix} = (1-\lambda)(-1-\lambda) + 1 = \lambda^2 - 1 + 1 = \lambda^2$$

$\Rightarrow \lambda = 0$ valor propio con $ma(0) = 2$.

$$S_0 = \ker(A) : \begin{pmatrix} 1 & -1 & | & 0 \\ 1 & -1 & | & 0 \end{pmatrix} \Rightarrow S_0 = \{(x, x) : x \in \mathbb{R}\}$$

Obs: $mg(0) = \dim S_0 < ma(0) \Rightarrow$ No diagonalizable.

Como todas las raíces de $p(\lambda) = \det(A - \lambda I)$ están en \mathbb{R}
 \rightarrow Jordan me dice que $\exists \beta = \{v_1, v_2\} \xrightarrow{b} \mathbb{R}^2$ tal que

$${}_{\beta} (A)_{\beta} = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} \quad \left[\begin{pmatrix} \lambda & 0 \\ 1 & \lambda \end{pmatrix} \text{ con } \lambda = 0 \right]$$

En general: ${}_{\beta} (A)_{\beta} = \begin{pmatrix} \boxed{J_1(\mu_1)} & & 0 \\ & \boxed{J_2(\mu_2)} & \\ 0 & & \boxed{J_3(\mu_3)} \end{pmatrix}$

$$J_i(\mu_i) = \begin{bmatrix} \mu_i & & 0 \\ 1 & \mu_i & \\ & \ddots & \\ 0 & & 1 & \mu_i \end{bmatrix}$$

donde μ_i es un valor propio (cuidado, puede pasar que $\mu_i = \mu_j$)

Siguiendo con nuestro ejemplo: ${}_{\beta} (A)_{\beta} = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$

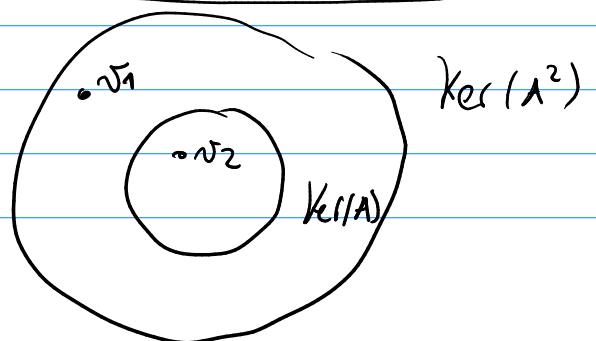
Si $\beta = \{v_1, v_2\} \Rightarrow \begin{cases} Av_2 = 0 \rightarrow v_2 \text{ es vector propio; } v_2 \in \text{Ker}(A) \\ Av_1 = 0v_1 + 1v_2 \rightarrow Av_1 = A^2 v_1 = Av_2 = 0 \end{cases}$

Cómo hallar v_1 ?

1) Primero elijo v_2 y después resuelvo el sistema $Av_1 = v_2$ donde v_1 es incógnita.

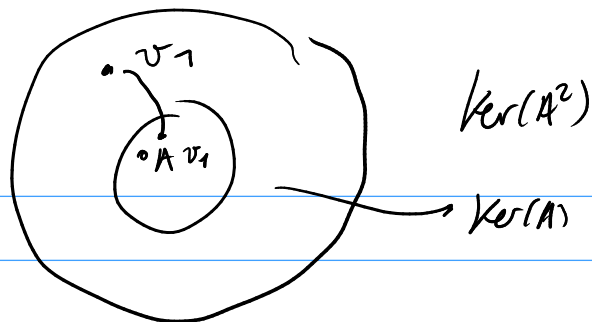
2) v_1 no es vector propio: $v_1 \notin \text{Ker}(A)$ pero $v_1 \in \text{Ker}(A^2)$.

$$S_0 = \text{Ker}(A) \subset \text{Ker}(A^2) \circ$$



Además si $v_1 \in \text{Ker}(A^2) - \text{Ker}(A)$

$$\Rightarrow \underbrace{Av_1}_{\pi_0} \in \text{Ker}(A)$$

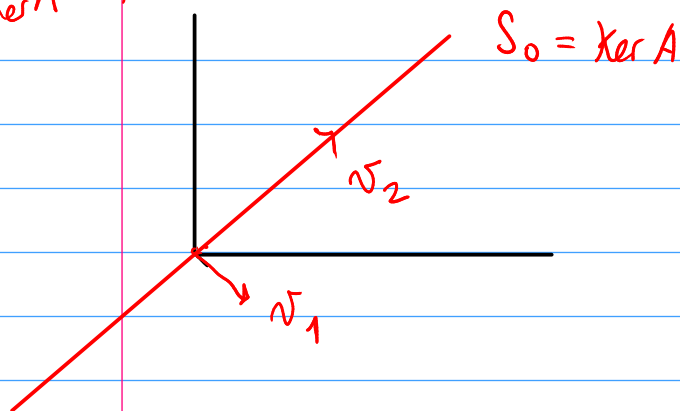


\Rightarrow Elija $v_1 \in \text{Ker}(A^2) - \text{Ker}(A)$ y luego $v_2 := Av_1$.

En este ejemplo: $S_0 = \text{Ker}(A) = \{ (x, x) : x \in \mathbb{R} \}$

$$\text{Ker}(A^2) : A^2 = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \Rightarrow \text{Ker}(A^2) = \mathbb{R}^2$$

$\text{Ker} A^2 = \mathbb{R}^2$



\Rightarrow De v_1 me sirve cualquier vector que no este en S_0 .

$$v_1 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}, v_2 = Av_1 = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$

$$\Rightarrow B = \{ (1, -1), (2, 2) \}, P = \begin{pmatrix} 1 & 2 \\ -1 & 2 \end{pmatrix}$$

C.V: $\gamma = P^{-1}x \Rightarrow \dot{\gamma} = J\gamma$ con $J = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$

$$\begin{cases} \dot{\tilde{x}} = 0 \\ \dot{\tilde{y}} = \tilde{x} \end{cases} \Rightarrow \begin{cases} \tilde{x} = \tilde{x}_0 \\ \tilde{y} = \tilde{x}_0 t + \tilde{y}_0 \end{cases}$$

$$\Rightarrow (\tilde{x}(t), \tilde{y}(t)) = (\tilde{x}_0, \tilde{x}_0 t + \tilde{y}_0)$$

