



# Some Applications of ML to Adaptive Network Security

# **Adaptive/Stream Learning Models for NetSec**

Adaptive learning algorithms trained on labelled data, using ADWIN



## **Stream-based Learning Models Performance**

- Multiple stream machine learning models, using ADWIN
- Detection accuracy, normalized to batch-based algorithms performance



Detected changes are marked with dashed lines.

### **Stream-based Learning Models Performance**

- Multiple stream machine learning models, using *fixed windowing*
- AUC (ROC curve), normalized to batch-based algorithms performance
- Different window sizes tested



#### Improving Stream-based Active Learning by Reinforcement (RAL)

- How do we deal with the limited amount of labeled data?
- Active Learning (AL): aims at labelling only the most informative samples
- AL can be applied to the streaming scenario, to complement previous approaches and reduce the amount of labeled data



- AL bases its decisions based EXCLUSUVELY on model uncertainty
- RAL permits to additionally learn in a feedback loop, based on the effectiveness of the requested labels
- Reward in case asking oracle was informative (models would have predicted wrong label)

FEEDBACK

Penalty otherwise

#### **RAL Principles and Components**



- RAL is based on an ensemble of models
- RAL makes use of contextual-bandit algorithms (EXP4) to tune the decision powers of the different models depending on their behavior
- RAL uses a ε-greedy approach to handle concept drift and improve the exploration/exploitation trade-off



#### **RAL Principles and Components**

- The querying decision (ask or not for a label) is taken
  based on model prediction uncertainty and a threshold
- Each algorithm in the ensemble (committee) gives its advice, based on its prediction uncertainty
- RAL takes into account the decisions of the members + their decision power
- Obtained feedback influences the querying threshold:
  - In case of penalty, the threshold decreases.....otherwise, it slightly increases



#### **RAL Evaluation vs. State of the Art**

- RAL vs RVU (Randomized Variable Uncertainty) and simple random sampling (RS)
- Evaluation on data extracted from MAWILab in the wild network security
- We divide each dataset into three consecutive parts:
  - Initial training set (variable size)
  - Validation set (last 30%), to evaluate the classifiers
  - Streaming set (remaining part of the dataset), for picking samples to learn from



#### **RAL Evaluation vs. State of the Art – Prediction Accuracy**



#### **RAL Evaluation vs. State of the Art – Querying Cost**





# So What's Next?

- We're still far from making AI immediately applicable
  - Limitations of learning process, data, models
  - Lack of generalization
  - Continual learning challenges catastrophic forgetting and transfer
  - Lack of real knowledge generation building simple mappings is *easy*
  - Portability of models to real deployments plug & play?

#### • *Effective Machine Learning* – a mix of interesting challenges:

- Transfer learning
- Explainable AI (XAI)
- Multi-task learning
- Meta learning
- Hierarchical learning
- And back right to the start: the successful application of AI to network measurement problems is still on an early stage





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# Thanks

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