# **BLUETOOTH LOW ENERGY**

**Bluetooth LE, BLE** 

## Objectives

- Describe the main characteristics of Bluetooth LE
- Understand the role of its different layers
- Understand the connection process in Bluetooth LE
- Learn data is exchanged in Bluetooth LE connections

# Agenda

- Introduction
  - Protocol stack
  - Main concepts
- Advertising
- Connections
- Data exchange
- Security

### Introduction

- Bluetooth (SIG) standards organization
- Bluetooth LE
  - introduced in version 4.0
  - for low-power IoT applications.

https://www.bluetooth.com/

Operating band	2400 MHz — 2483.5 MHz ~ 2.4 GHz
Channel bandwidth	2 MHz
Number of RF channels	40
Maximum transmit power	20 dBm 0.1 W
Maximum application data throughput	1.4 Mbps
Maximum range at reduced data rates (125 & 500 kbps)	~1000 m

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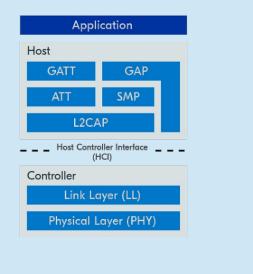
Iniciales rey Harald Blåtand

### Introduction

- Bluetooth LE differs from Bluetooth Classic
  - low energy consumption by sacrificing data rate
    - data packets are made smaller (ranging from 27 to 251 bytes)
    - data is being sent as seldom as possible (avoid long radio-on times)
  - more suitable for battery-operated devices that need to operate on minimal power and only send small bursts of data
  - different use cases than Bluetooth classic

## Bluetooth LE protocol stack

- Controller
  - PHY: Physical Layer
  - LL: Link Layer:
    - manages the **state of the radio** 
      - standby, advertising, scanning, initiating, connection.



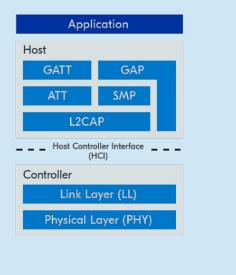
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- The Bluetooth LE host consists of the following layers:
- Logical Link Control & Adaptation Protocol (L2CAP): provides data encapsulation services to the upper layers.
- Security Manager Protocol (SMP): defines and provides methods for secure communication.
- Attribute Protocol (ATT): allows a device to expose certain pieces of data to another device.
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## Bluetooth LE protocol stack

- Host
  - L2CAP: Logical Link Control & Adaptation Protocol
  - SMP: Security Manager Protocol
  - ATT: Attribute Protocol
  - GATT: Generic Attribute Profile
  - GAP: Generic Access Profile (GAP)



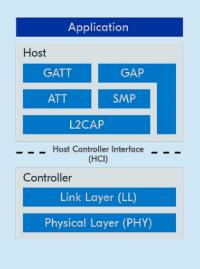
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## GAP: Generic Access Profile (GAP)

- GAP: connection functionality
- Two different communication styles:
  - Connection-oriented communication:
    - forming **bi-directional communication**
  - Broadcast communication:
    - **broadcasting data packets** to all devices within range.



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## **GAP:** Device roles

### Connection-oriented comm.

- Central
  - scans and initiates connections
    with peripherals.

Peripheral

Device

- Peripheral
  - advertises and accepts connections from centrals.

https://docs.arduino.cc/learn/communication/bluetooth/

eriphera

Device

Central

Device

#### • Host

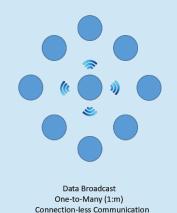
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### **GAP:** Device roles

### **Broadcast communication**

- Broadcaster
  - broadcasts advertisement packets without accepting any connection requests.
- Observer:
  - listens to advertising packets without initiating a connection.



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### **GAP: Network topologies**

- Broadcast topology
- Connected topology
- Multi-role topology

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## GAP: Broadcast topology

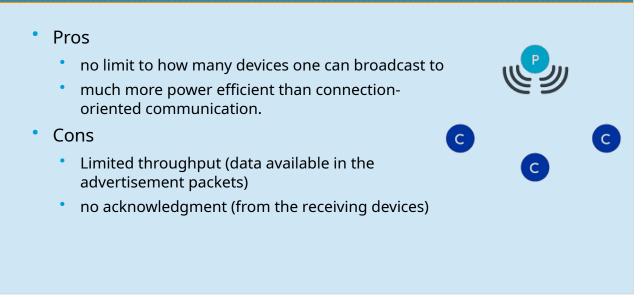
- Features
  - no connection
  - advertisement packets to any device
- Communication
  - broadcaster advertises the data
  - observer will scan and read the data from the advertisement packets.
- Applications
  - proximity beacons, in indoor navigation, and many other applications that require to transmit small amounts of data to several devices simultaneously.
- Broadcast topology
  - data transfer happens without the devices ever establishing a connection.
  - advertisement packets to broadcast the data to any device
  - peripheral (more specifically a broadcaster) advertises the data, and
  - central (more specifically an observer) will scan and read the data from the advertisement packets.

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- Applications
  - proximity beacons, in indoor navigation, and many other applications that require a low-power device to transmit small amounts of data to several devices simultaneously.
- Pro and cons
  - Advantage
    - no limit to how many devices one can broadcast to.
    - much more power efficient than connection-oriented communication.
  - Disadvantages
    - Limited throughput (data available in the advertisement packets)
    - no acknowledgment (from the receiving devices)

# GAP: Broadcast topology



- Broadcast topology
  - data transfer happens without the devices ever establishing a connection.
  - advertisement packets to broadcast the data to any device
  - peripheral (more specifically a broadcaster) advertises the data, and
  - central (more specifically an observer) will scan and read the data from the advertisement packets.
- Applications
  - proximity beacons, in indoor navigation, and many other applications that require a low-

## GAP: Connected topology

- Features
  - establishes a connection before data transfer
- Pros
  - increased throughput
  - communication is bi-directional
- Cons
  - Requires establishing a direct link before communication.

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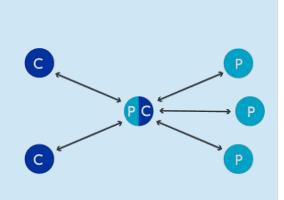
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# GAP: Multi-role topology

- Device can also simultaneously act as
  - peripheral (in one setting), and
  - central (in another)
- Applications
  - hub device is receiving sensor data from multiple sensors and forward this data to mobile phones



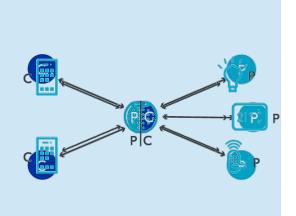
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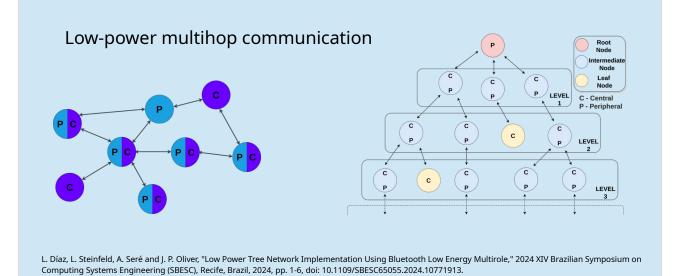


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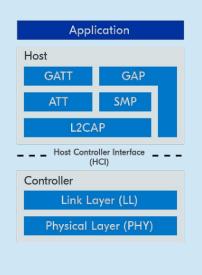
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### Data representation and exchange

- Bidirectional data exchange
  - requires specific data structures and protocols
  - after a connection has been established
- Attribute protocol (ATT) layer
  - define how data is represented
- Generic Attribute Profile (GATT) layer
  - define how data is exchanged
- GATT uses the ATT to exchange data



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# Attribute Protocol (ATT)

### Attribute

• A standardized data representation format defined by the ATT protocol.

### Client-server architecture

- server holds the data
- can either
  - server send it directly to the client or
  - **client poll** the data from the server.
- ATT roles (client and server) <> GAP roles (peripheral and central)

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# Generic Attribute Profile (GATT)

• GATT: organize data into a hierarchical stricture

#### Profiles

- Collections of services that address a specific use case (e.g., Heart Rate Profile).
- Services
  - Groups of related characteristics that provide specific functionality (e.g., Battery Service).
- Characteristics
  - Individual pieces of data or functionality within a service (e.g., Battery Level).

#### Attributes

The smallest unit of data, which can be a characteristic or a descriptor

## Generic Attribute Profile (GATT)

#### Example

- Profile
  - Heart Rate Profile
- Services
  - Heart Rate Service
- Characteristics
  - Heart Rate Measurement Characteristic
  - Body Sensor Location Characteristic
- Attributes
  - Heart Rate Value (UINT8)
  - RR-Interval Value

https://www.bluetooth.com/specifications/specs/heart-rate-profile-1-0/

## PHY

Defines different modulation and coding schemes

- Modes
  - 1M PHY
    - classic PHY
    - mode used initiationgraection
  - 2M PHY
    - introduced in Bluetooth v5.0

### Coded PHY

- achieve longer communication range by sacrificing data rate
- coding schemes to correct packet errors
- S symbols represent a1 bit
  - S=2, data rate 500 kbps
  - S=8, data rate 125 kbps.

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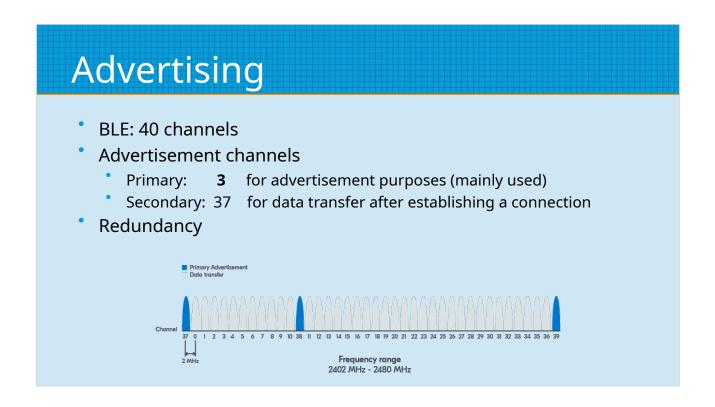
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  - Protocol stack
  - Main concepts
- Advertising
- Connections
- Data exchange
- Security

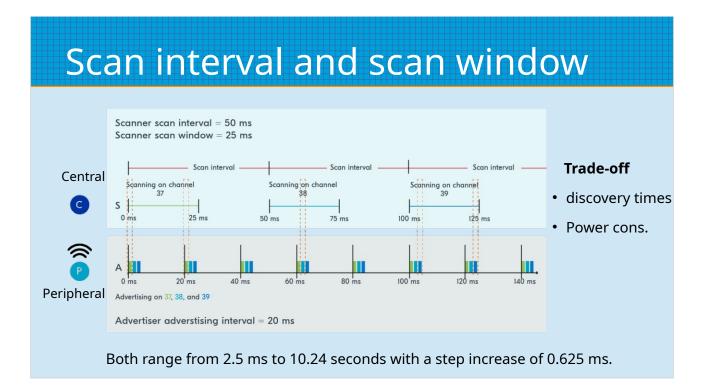
# Advertising

- Two main purposes
  - to broadcast data to neighboring devices or
  - to advertise its presence for another device to connect to it

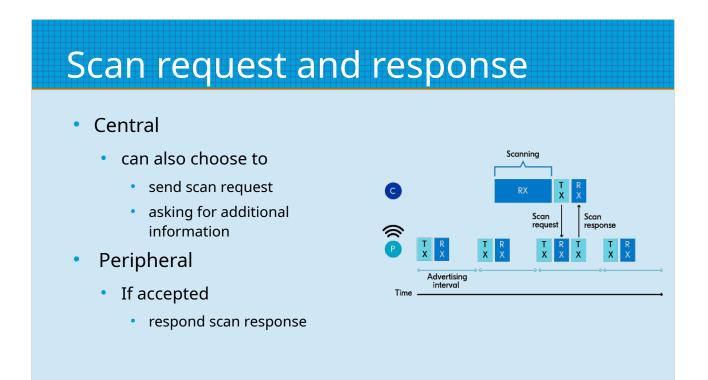
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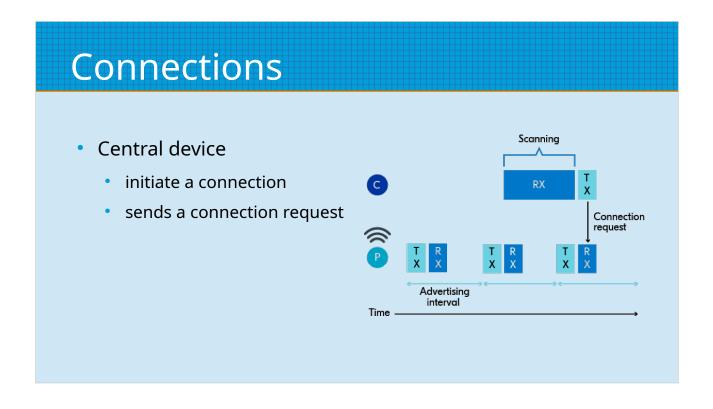
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# **Bluetooth address**

- Bluetooth LE device
  - identified by a unique 48-bit address.
- Four different types
  - Public address
    - programmed into the device by the manufacturer
    - registered with the IEEE
  - Random static address
    - fixed through the lifetime of the device (configurable at boot up)
    - not need to be registered with the IEEE
    - common alternative to a public address, more commonly used
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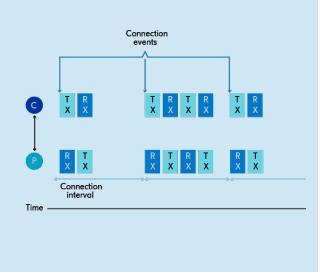
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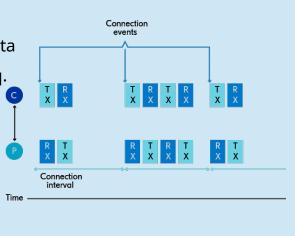
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- During the connection
  - data channels (0 to 36)
  - channel hopping
  - packets transmitted
    - until an ack is received or
    - connection is terminated.

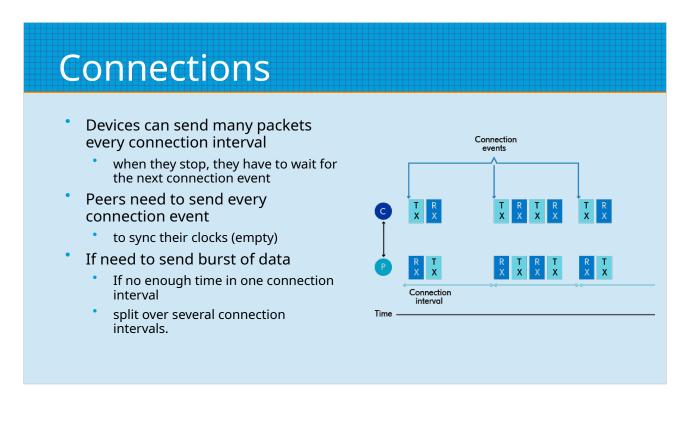


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- Connection interval
  - devices wake up to exchange data
  - initially set in the connection req.
- Connection event:
  - every connection interval when the central sends a packet to the peripheral

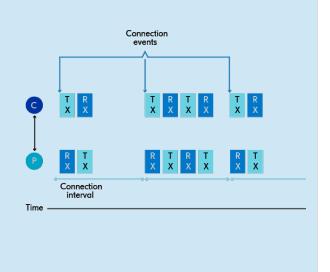


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- Disconnecting
  - Disconnected by application
    - send a termination packet (either device)
      - no longer wishes to be connected
      - something wrong with the connection
  - Disconnected by supervision timeout
    - device stops responding to packets
      - application crashed and reset
      - ran out of battery
      - taken out of radio range
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## Data exchange

- client-server architecture
  - server holds the data and can either send it directly to the client or the
  - client can poll the data from the server.

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## Data exchange

- Client-initiated operations
  - client requests data from the GATT server (attribute)
- Read
  - client sends a **read request** to the server
  - server responds by returning the **attribute valu**e.
- Write
  - client sends a **write request** and provides data that matches the same format of the target attribute.
  - \* server responds with an **acknowledgment**, if accepts the write operation
  - Write without response (If this operation is enabled)
    - client can write data to an attribute without waiting for an acknowledgment from the server.
    - can be used when quick data exchange is needed.
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### Data exchange

#### Server-initiated operations

- server sends information directly to the client
- client is **required to enable** by subscribing to the characteristic and enabling either notifications or indications.

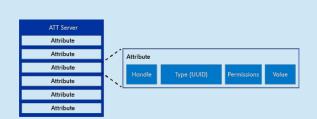
#### Notify

- push the value of a certain attribute to the client
- can be used to update the client about a certain sensor reading
- Notifications require no acknowledgment back from the client.

#### Indicate

- push the attribute value directly to the client.
- an acknowledgment from the client is required.
- can only send one Indication per connection interval (slower than notifications)

### Services and characteristics



- Handle:
  - A 16-bit unique index in the attribute table
- Type (UUID)
  - Universally unique ID (UUID)
  - attribute type.
- Permissions:
  - security level required (encryption and/or authorization)
  - indicating whether it's a readable and/or writeable attribute.
- Value:
  - actual user data (ex: sensor reading), any data type: integer even a string.
  - Metadata: information about another attribute

# Universally unique ID (UUID)

- UUID: identify attributes
- two types.
  - SIG-defined 16-bit UUID
    - energy and memory efficient
    - 128-bit UUID: vendor-specific UUID.
      - to cover all vendors, users, and use cases
- Examples

•

- SIG-defined
  - Heart rate service, UUID 0x180D
  - Heart Rate Measurement characteristic, UUID 0x2A37
- 128-bit UUID
  - 4A98-xxxx-1CC4-E7C1-C757-F1267DD021E8

# Attribute table

Service (my_lbs)	Handle	UUID Attribute Permissions		Attribute Value	
my_Ibs Service Declaration	0×0001	0×2800 Read		00001523-1212-ef de-1523-785feabcd123	
Button Characteristic Declaration	0×0002	0×2803	Read	Properties: Read or Indicate Handle of value: 0×0003 UUID: 00001524-1212-ef- de-1523-785feabcd123	
Button Characteristic Value Declaration	0×0003	00001524-1212-ef- de-1523-785feabcd123	Read	User data: 0×20002689	
Button Descriptor Declaration	0×0004	0×2902	Read & write	Indicate: 0×02	
LED Characteristic Declaration	0×0005	0×2803	Read	Properties: Write Handle of value: 0×0006 UUID: 00001525-1212-ef- de-1523-785feabcd123	
LED Characteristic Value Declaration	0×0006	00001525-1212-ef- de-1523-785feabcd123	Write	User data	
MySensor Characteristic Declaration	0×0007	0×2803	Read	Properties: Notify Handle of value: 0×0008 UUID: 00001526-1212-ef- de-1523-785feabcd123	
MySensor Characteristic Value Declaration	0×0008	00001526-1212-ef- de-1523-785feabcd123		User data	
MySensor Descriptor Declaration	0×0009	0×2902	Read & write	Notify: 0×01	

# Security

- Four security levels (mode 1)
  - Level 1:
    - No security (open text, meaning no authentication and no encryption)
  - Level 2:
    - Encryption with unauthenticated pairing
  - Level 3:
    - Authenticated pairing with encryption
  - Level 4:
    - Authenticated LE Secure Connections pairing with encryption

# Security

- Pairing:
  - The process of generating, distributing, and authenticating keys for encryption purposes.
- Bonding:
  - The process of pairing followed by distribution of keys used to encrypt the link in future reconnections.

# Security

	Established LL connection		
· · · · · ·	(optional) Security_Request		
	Pairing_Request		
Pairing_Response			
	Pairing over SMP:		
	Legacy pairing or LE Secure Connections	Phase 2	
Establis	hment of encrypted connection with key generated in phas	e 2	
	Key Distribution		
	Key Distribution		
	Key Distribution	Phase 3	

#### Phase 1: Initiate pairing

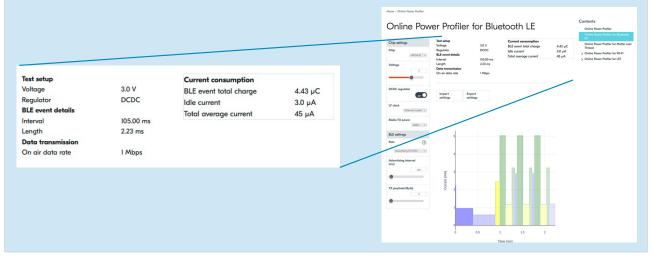
- peers exchange I/O capabilities
  - DisplayOnly •
  - . DisplayYesNo
  - KeyboardOnly :
  - NoInputNoOutput KeyboardDisplay
- Phase 2: Perform pairing
- generate a public-private key pair •
- verify the authenticity of the peer device (method depends I/O capabilities) and generate the LTK •

Phase 3: Key distribution

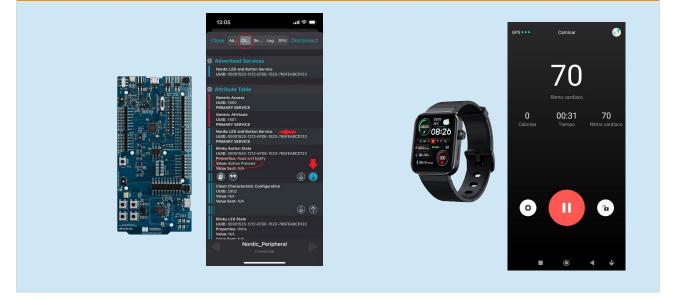
LTK is is not directly distributed, but rather derived (in LE Secure Connections) •

# Tools

#### • Online Power Profiler for Bluetooth LE



# Examples



### References

- Bluetooth Low Energy Fundamentals
  - Nordic Developer Academy
  - https://academy.nordicsemi.com/courses/bluetooth-low-energy-fundamentals
- Woolley, Martin. "The bluetooth low energy primer." Bluetooth Blog 15 (2022): 2022