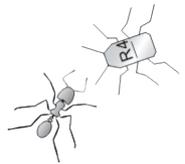
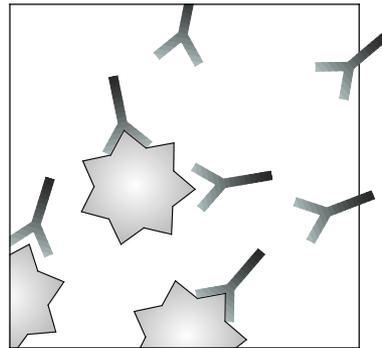
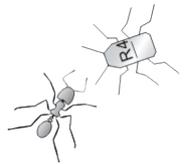


# Immune Systems



# Introduction

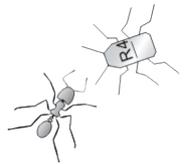


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Companion slides for the book *Bio-Inspired Artificial Intelligence: Theories, Methods, and Technologies* by Dario Floreano and Claudio Mattiussi, MIT Press

# Biological immune systems

- Living organism must protect themselves from the attempt of other organisms to exploit their resources
- Some would-be exploiter (*pathogen*) is much smaller than its target (the *host*)
  - The organs that the host uses to interact with the environment are poorly suited to the detection and elimination of potential pathogens
  - The pathogen can reproduce much faster than the typical host and can rapidly evolve new strategies of attack
- Physical barriers, alteration of physiological conditions, and avoidance of dangerous environments are only a partial solution
- The host needs a set of countermeasures which operate at the same scale and which can keep the evolutionary pace of the pathogens.
- This collection of countermeasures constitutes the *immune system* of the host.



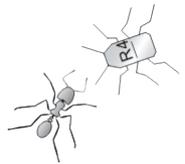
# Functions of the immune systems

The immune system must:

- *Detect* the pathogens once they have entered the host body
- *Eliminate* the pathogens with *minimal cost* in terms of resources employed and damage done to the host
- Initiate the repair of the damages done by the pathogen

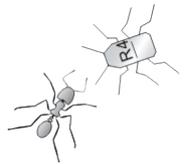
Additionally, the immune system can be asked to

- Detect and repair the malfunctioning and failures of individual host cells (e.g., damaged, mutated, and cancerous cells)

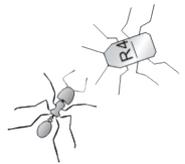


# Artificial immune systems

- Human-built systems (e.g., networked computers) must also be protected from the attempt of exploitation of their resources (computational power, data, identity...)
- Some non-authorized operations are executed at a low level in the hierarchy of software levels of the computer system
  - Their effect is not immediately apparent at the scale of the computer user or network administrator interface
  - The strategies of attack can change rapidly
- Isolation of the computing system is seldom an option
- The current solution is the use of antivirus and intrusion detection programs designed and updated by specialized software firms
- A better solution would be a protection system capable of autonomously detecting and opposing the attempts to intrusion and exploitation, that is, an *artificial immune system* (AIS).
- An AIS might also detect and correct (sub)system malfunctioning

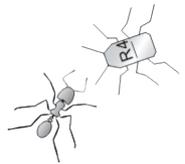
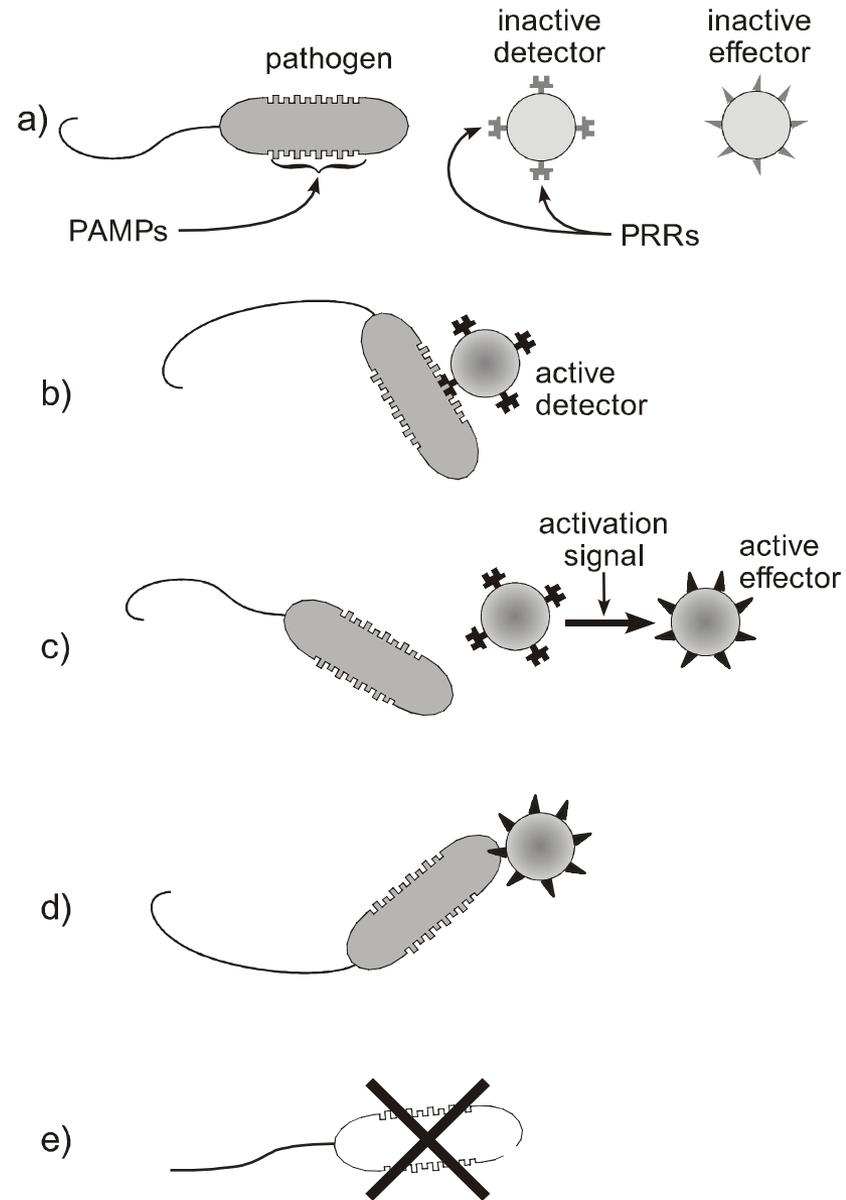


# How biological immune systems work



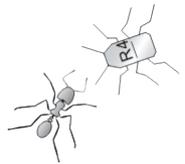
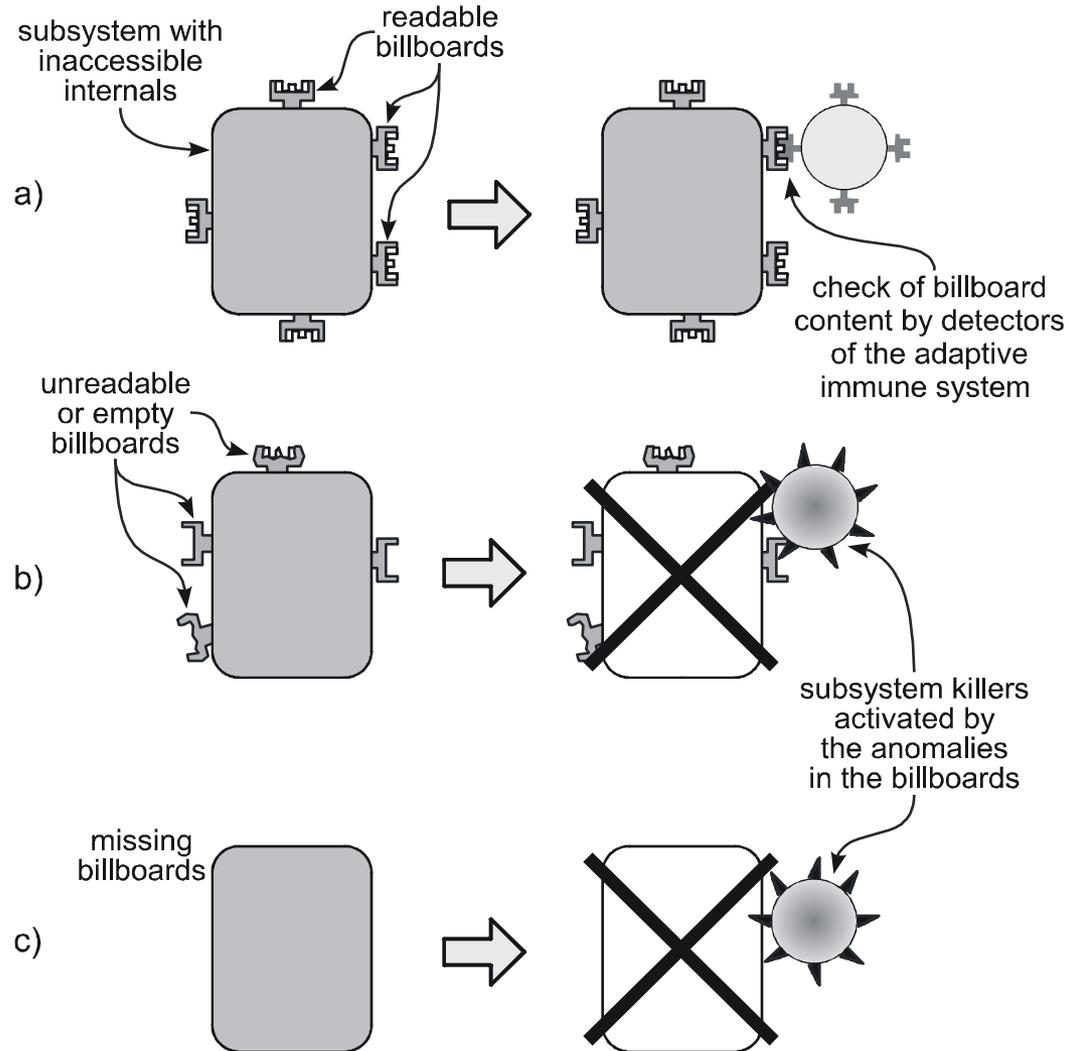
# Innate immunity

- It is the set of immune countermeasures that do not change during the lifetime of the host
- It is based on a collection of *immune detectors* and *effectors* (immune “elements”) distributed in the host body
  - The immune detectors carry *pattern recognition receptors* (PRR) that can recognize molecular structures called *antigens*
  - Host antigens are called *autoantigens*
  - Antigens that permit the detection of pathogens are called *pathogen associated molecular patterns* (PAMP)



# Monitoring of subsystems

- Some pathogens do not circulate in the host body but “hide” within the host cells, which are not accessible to the immune detectors
- Inaccessible subsystems must report on their internal activity using specialized interfaces (“billboards”)
- There is some variability in populations in the way the internal activity of subsystems is reported



# The limits of innate immunity

It cannot change during the lifetime of the host, thus

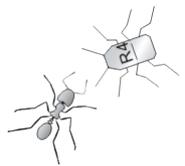
- It must target PAMPs that the pathogen cannot hide in order to escape detection (e.g., flagella and essential constituents of cell wall of bacteria)

However, pathogens can evolve and

- Change the patterns that are accessible for inspection by immune detectors
- Change the pathogen structures that are exploited by the immune effectors to gain access to the pathogen and destroy it

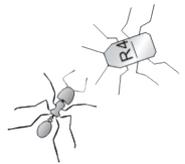
Note that

- An innate immune system capable of recognizing and attacking all the structures carrying patterns that are not found in the healthy host (self/nonself discrimination) has many drawbacks (excessive number of PRRs; intolerance for harmless substances; limitations to changes in the host during, evolution, development, and aging; tolerance of fetus during pregnancy...)

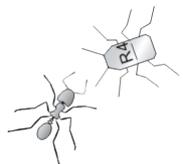
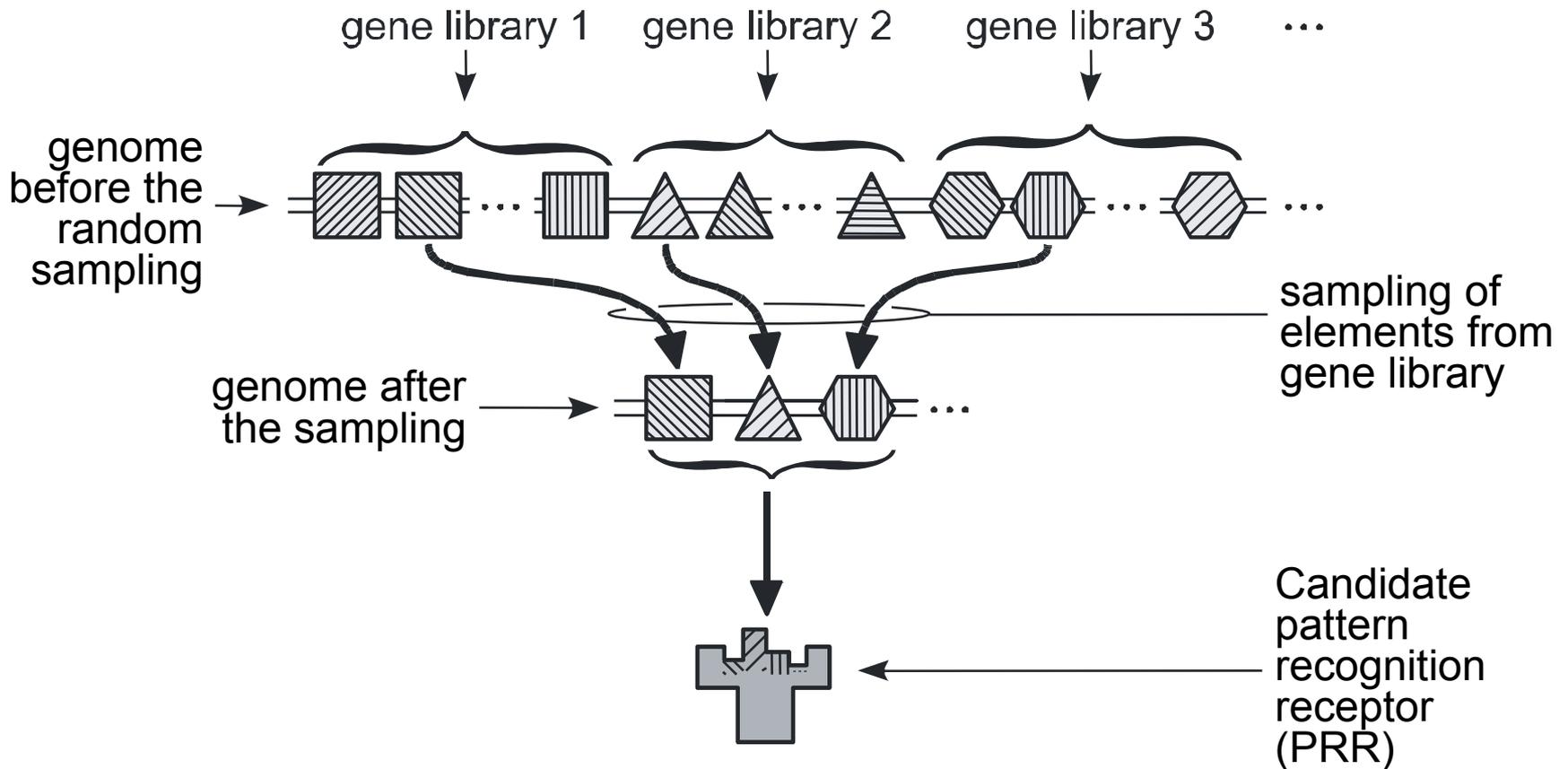


# Adaptive immunity

- The *adaptive immune system* (vertebrates) is also based of a collection of immune detectors and effectors
- Both detectors and effectors can change during the lifetime of the host
- This requires the definition of a strategy for the generation of detectors and effectors that
  1. Are effective against pathogens, but
  2. Do not interfere with the normal activity of the host tissues
- The adaptive immune system uses a multi-stage process
  1. Generation of *inactive* elements by random recombination of gene libraries
  2. *Tolerization*, i.e., elimination of *autoreactive* elements by *negative selection* and of non-reactive elements by limiting their lifespan
  3. *Positive selection* of the best non-autoreactive elements
  4. *Activation* of immune elements according to a notion of *context*
  5. Maintenance of a pool of *memory* elements

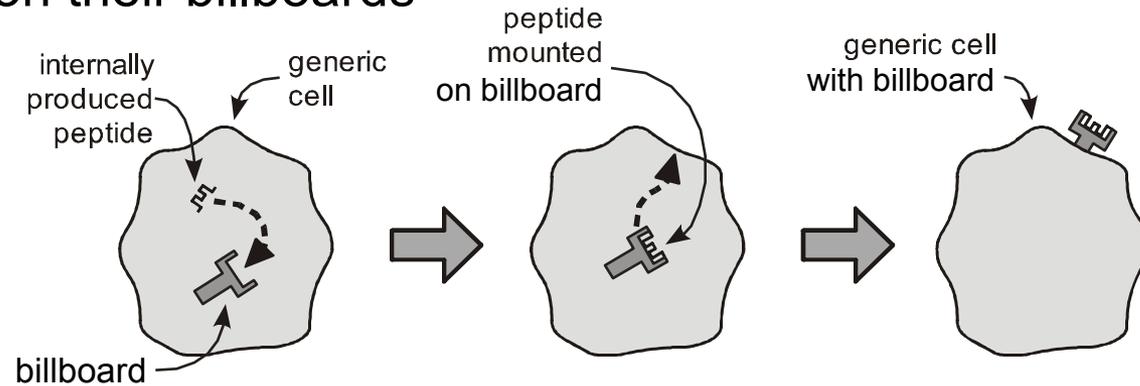


# Generation via gene libraries

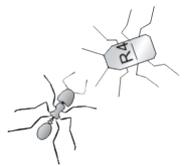
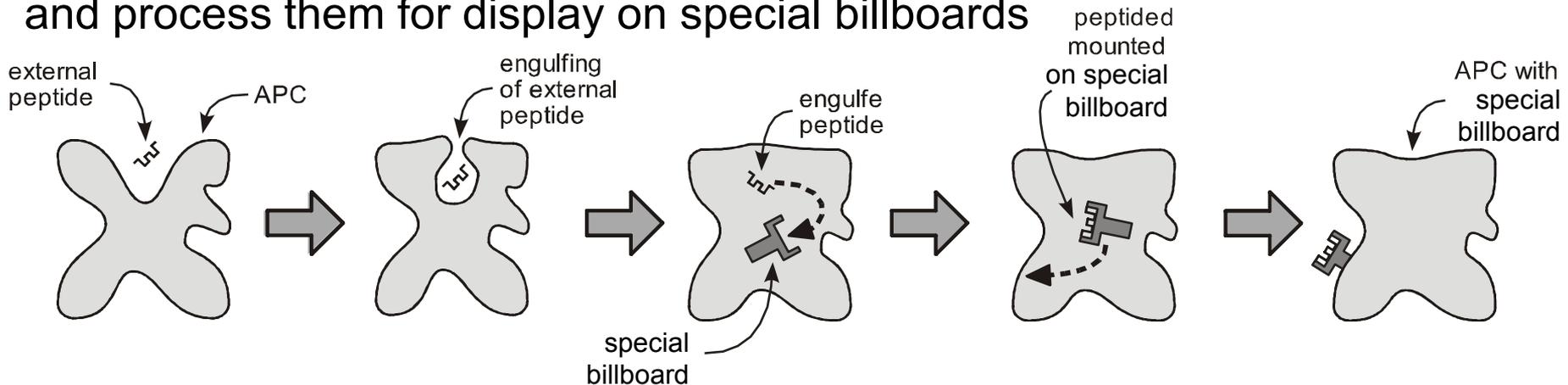


# Antigen presentation

All cells process internally produced molecules (proteins) and display fragments of them on their billboards

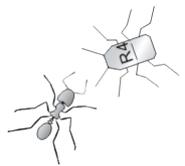
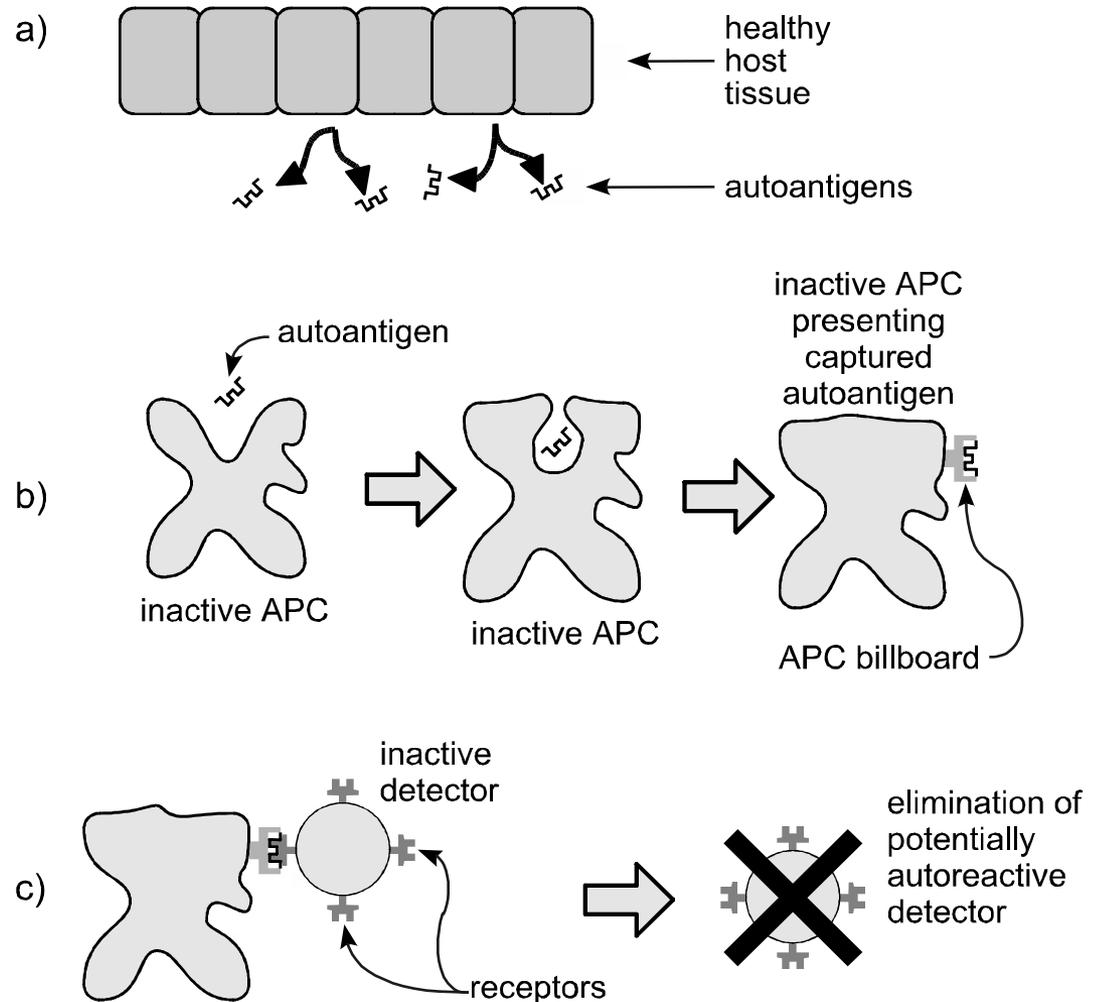


Specialized antigen presenting cells (APCs) capture external molecules and process them for display on special billboards



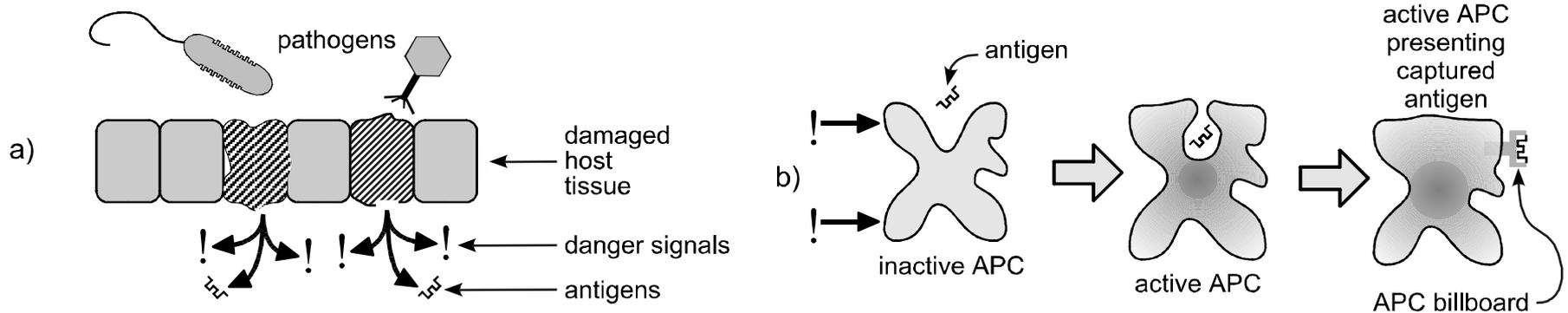
# Tolerization

- It is based on the activity of *antigen presentation* of generic cells and of specialized *antigen presenting cells (APCs)*
- A *central tolerization* is performed in specialized host regions after the generation of adaptive immune elements
- *Peripheral tolerization* is performed while adaptive immune elements circulate in the host body

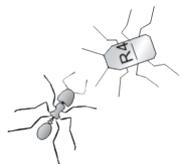
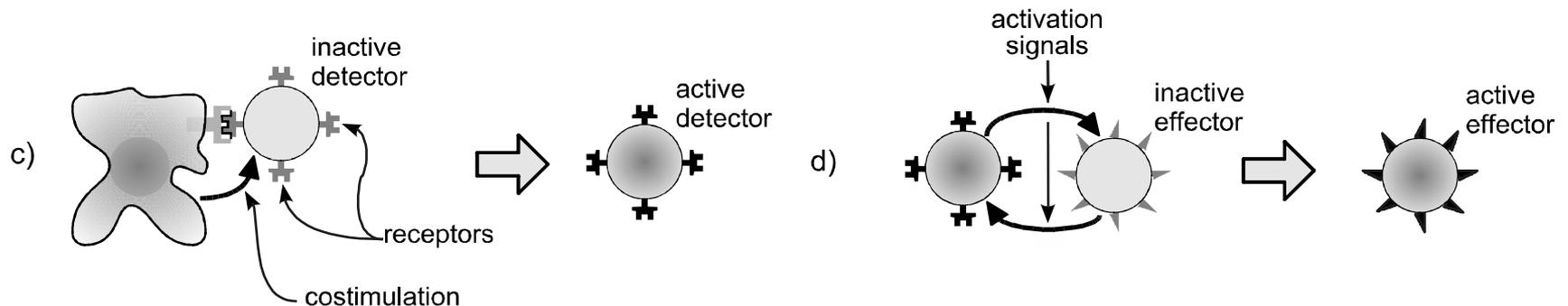


# Activation of adaptive immune elements

The damage produced by pathogens results in *danger signals* which activate the Antigen Presenting Cells (APCs)

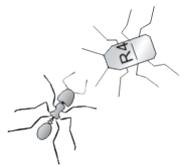
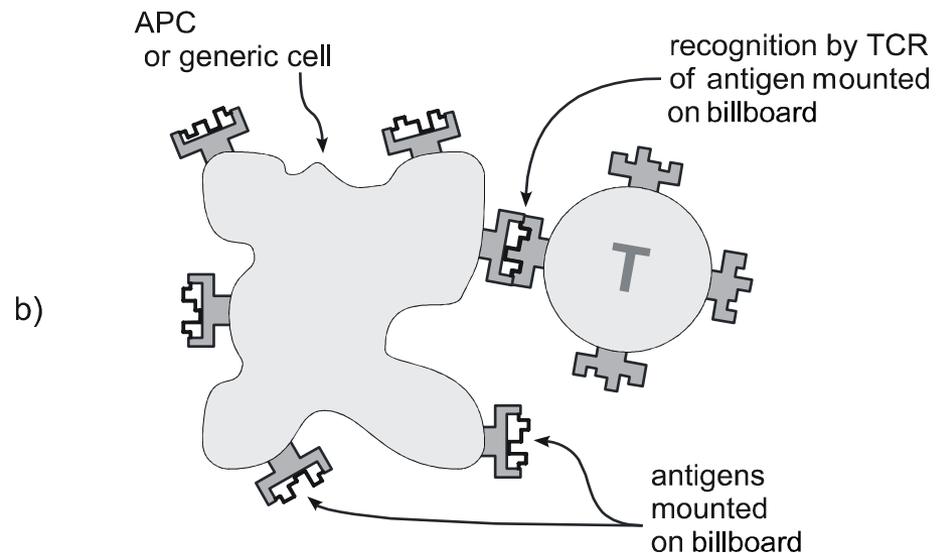
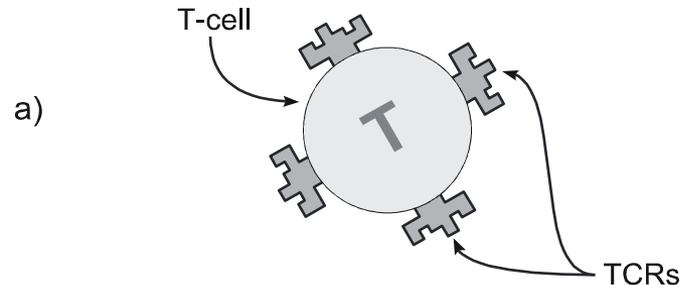


Active APCs activate by *costimulation* the immune elements which recognize the antigens presented by the active APC

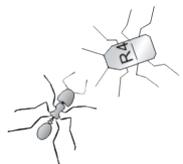
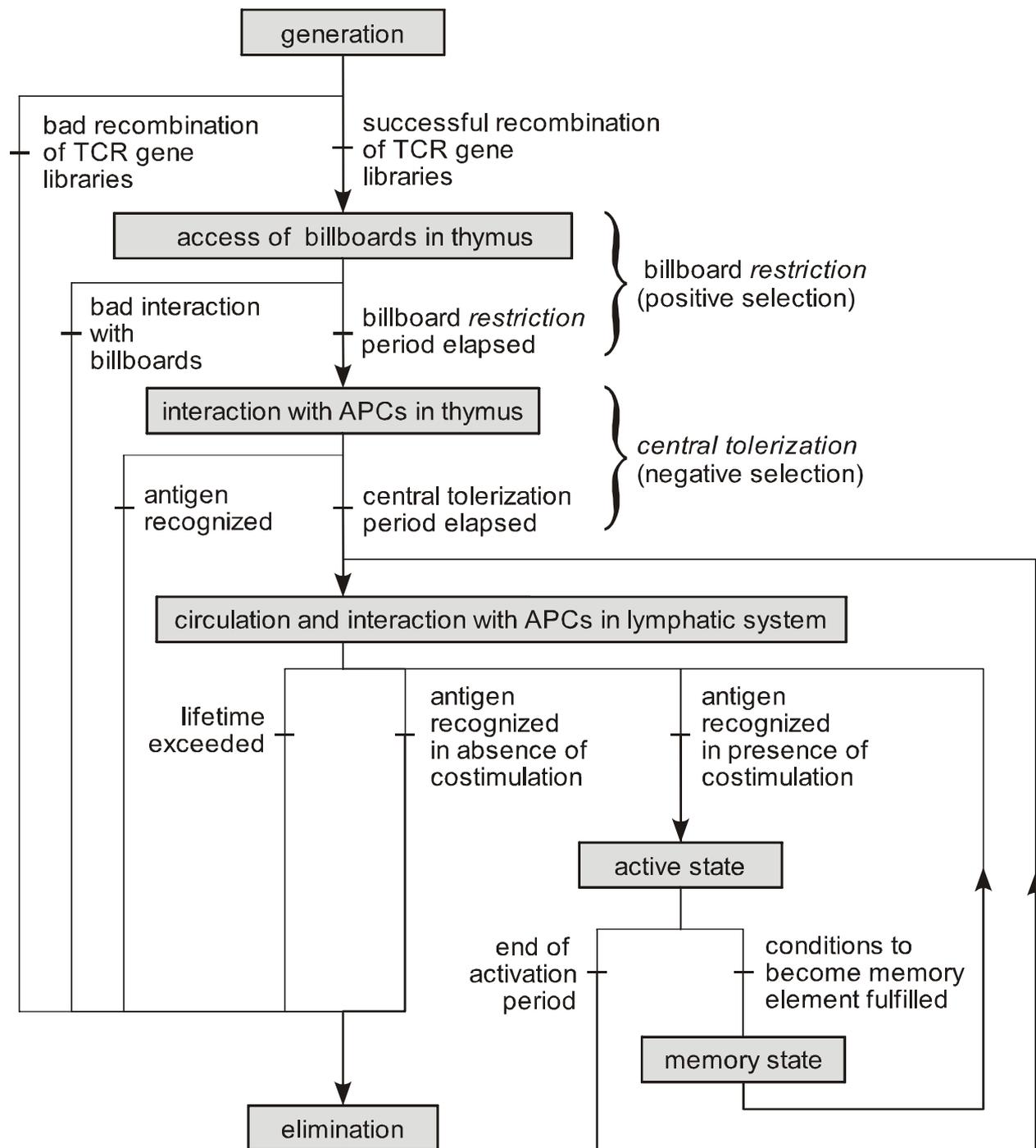


# T-cells: “digital” recognition

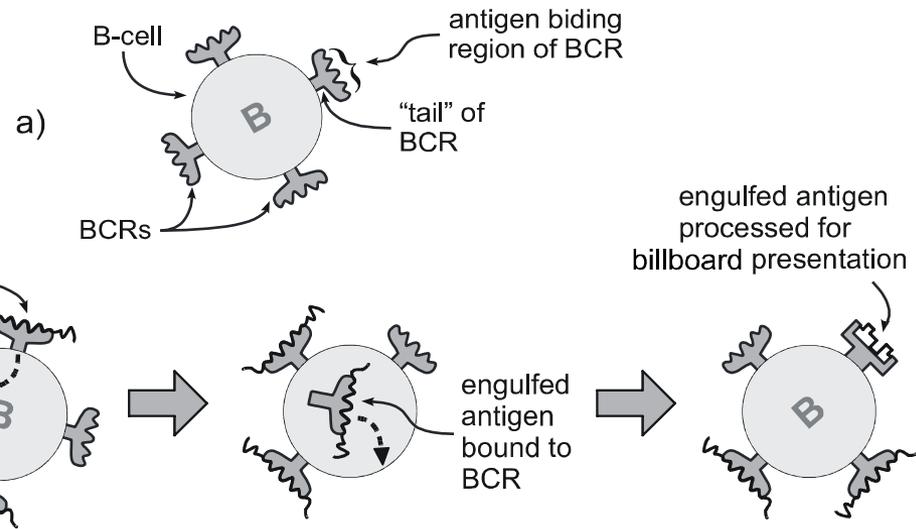
- We can distinguish a “digital” modality of recognition of antigens from an “analog” one
- *T-cells* work in the “digital” modality: they inspect the billboards with their T-cell receptors (TCRs). When activated they are in charge of:
  - Killing cells that display antigens they recognize
  - Activating the elements that work in the “analog” modality
  - Become *memory T-cells*



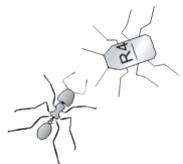
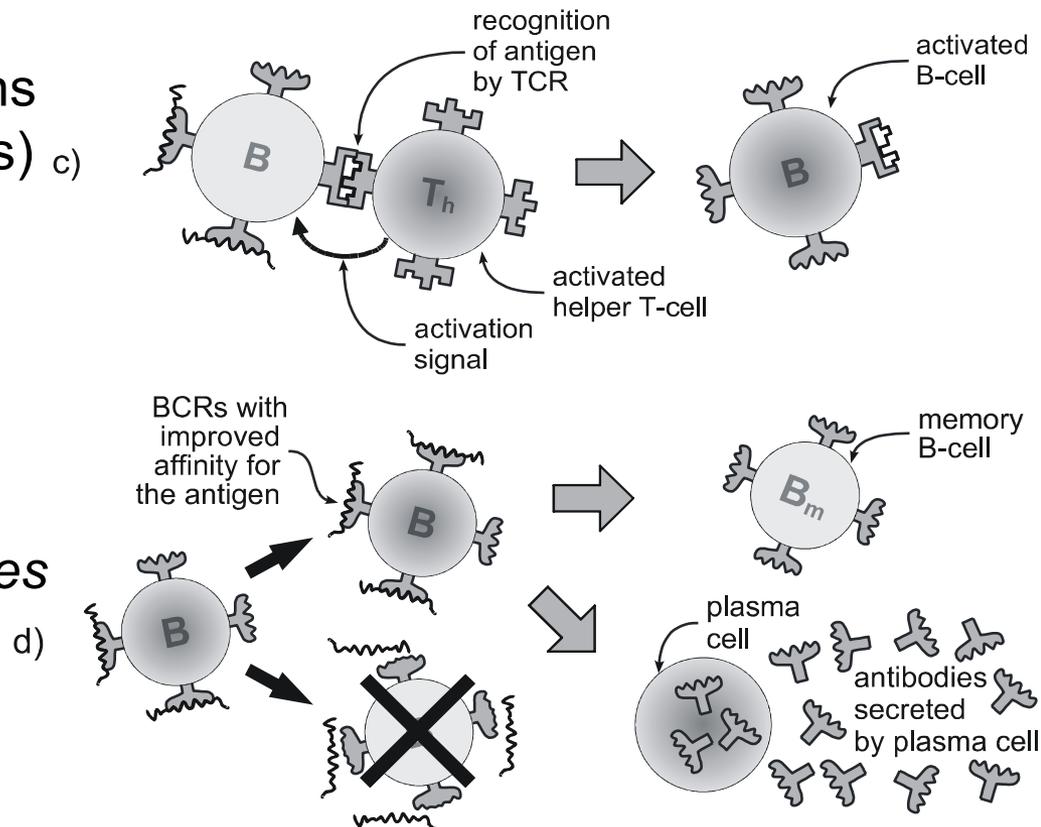
# Life cycle of T-cells



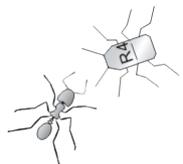
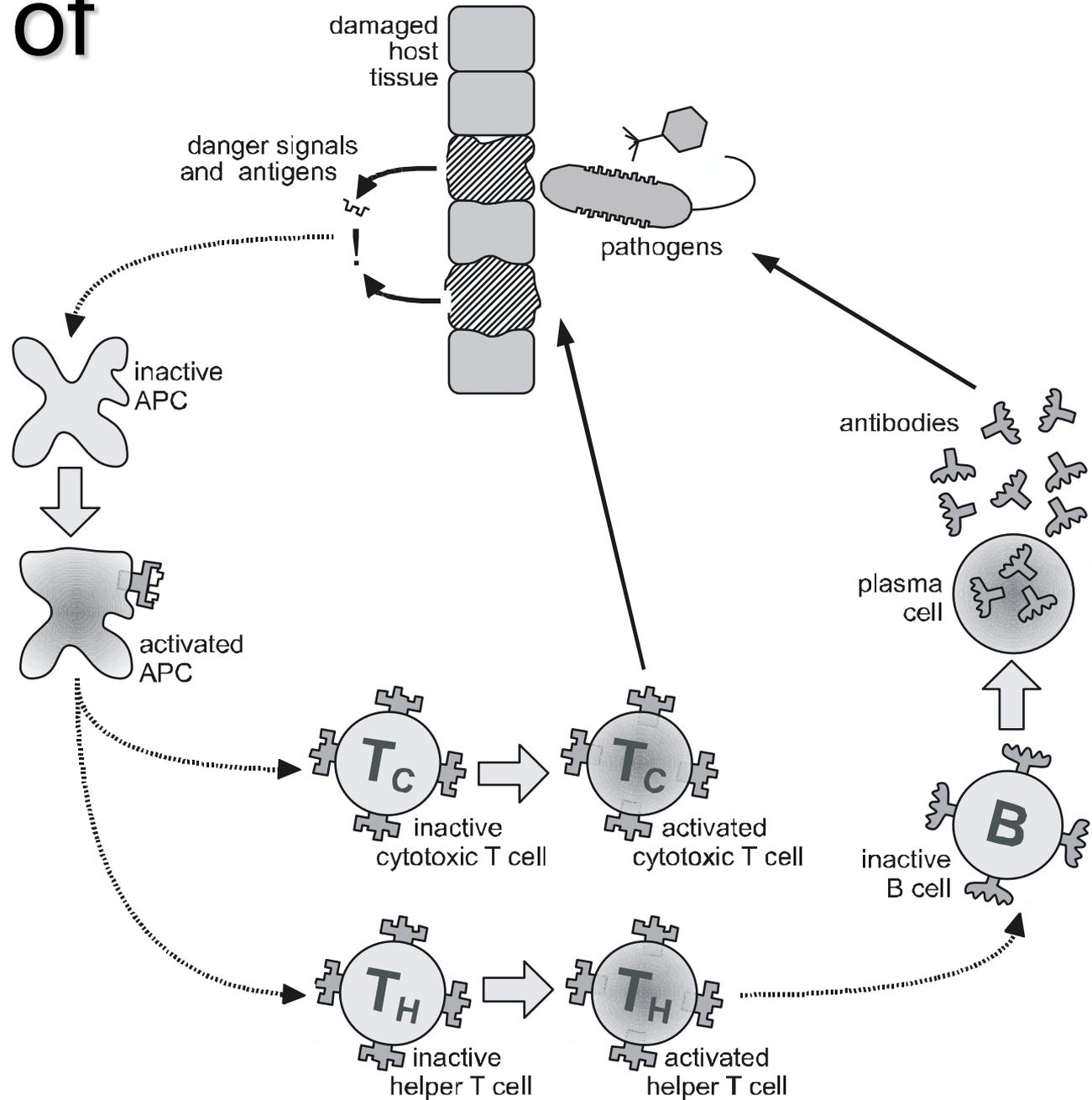
# B-cells: “analog” recognition



- *B-cells* work in the “analog” modality: they recognize antigens with their B-cell receptors (BCRs)
- When activated they
  - Improve their affinity for the antigen through *somatic hypermutation* and *clonal selection*
  - Produce and secrete *antibodies*
  - Become *memory B-cells*

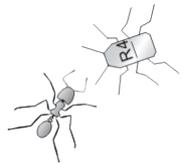
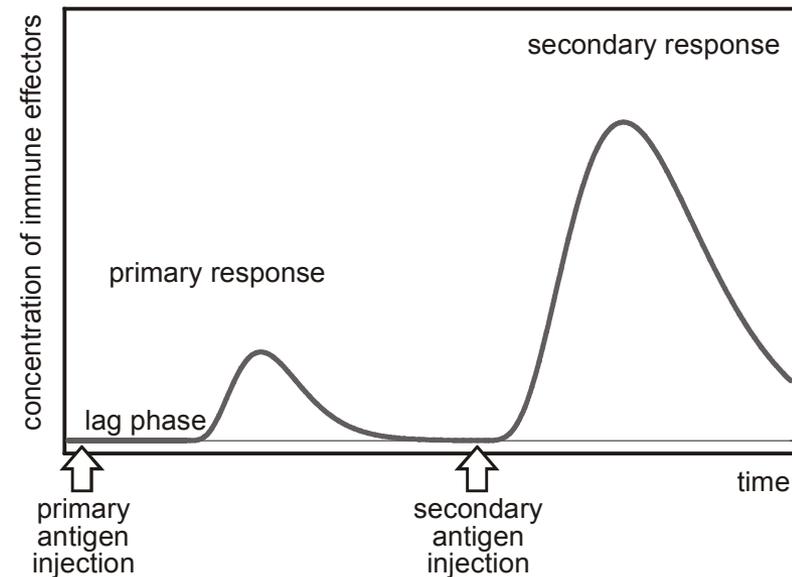


# Overview of adaptive immunity



# The limits of adaptive immunity

- There is a delay in generating an effective response when challenged by a new pathogen (however, further challenges by the same or similar pathogen are met rapidly)
- Possibility of escape by rapid *antigenic variation* (e.g., HIV)
- Possibility of *autoimmune diseases* due to attack of host cells
  - that carry antigens found in a danger zone
  - That carry antigens similar to those of the pathogens
- Possibility of tolerization with respect to pathogens and mutated cells (e.g., cancerous cells) which do not produce early danger signals

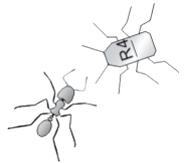


# Concepts for Artificial Immune Systems



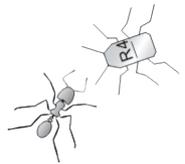
# Lessons from biological immune systems

1. **Cost:** An adaptive immune system can be expected to be very expensive in term of resources (explanation of placebo effect?)
2. **Damage and regeneration:** The operation of an immune system can inflict damage to the host; the host must be able to generate new subsystems to replace the ones destroyed
3. **Design for immunity:** The host is explicitly designed to cooperate with the immune system (e.g., by generating danger signals)
4. **Distributedness, decentralization, self-protection and robustness:** The immune system is a self-organizing distributed system composed by autonomous agents. The control of the immune activity is decentralized. The elements of the immune system can control each other. The immune system is self-protecting and robust to the malfunctioning of individual agents.
5. **Parallel operation and scalability:** scaling to different sizes and complexities of the host requires merely the adaptation of the number of immune elements, not their “reprogramming”



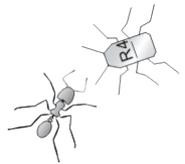
# Lessons from biological immune systems

6. **Mechanisms of adaptation and tolerance:** mechanism of central tolerance based on a process of positive and negative selection; mechanism of peripheral tolerance based on danger signals
7. **Risk of autoimmunity**
8. **Dynamic allocation of resources and self-limitation:** the resources available to the immune system are dynamically allocated in terms of type of elements and distribution in the host body; the limited lifetime of most immune elements tapers the response when no longer needed
9. **Mechanisms of generation of diversity:** recombination of elements of genetically encoded libraries of building blocks rather than random generation of receptors from scratch
10. **Strategies of detection:** Use of detectors with different modalities of recognition and different specificity; presentation of multiple “views” of the pathogen
11. **Learning and memory**

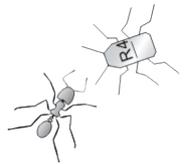
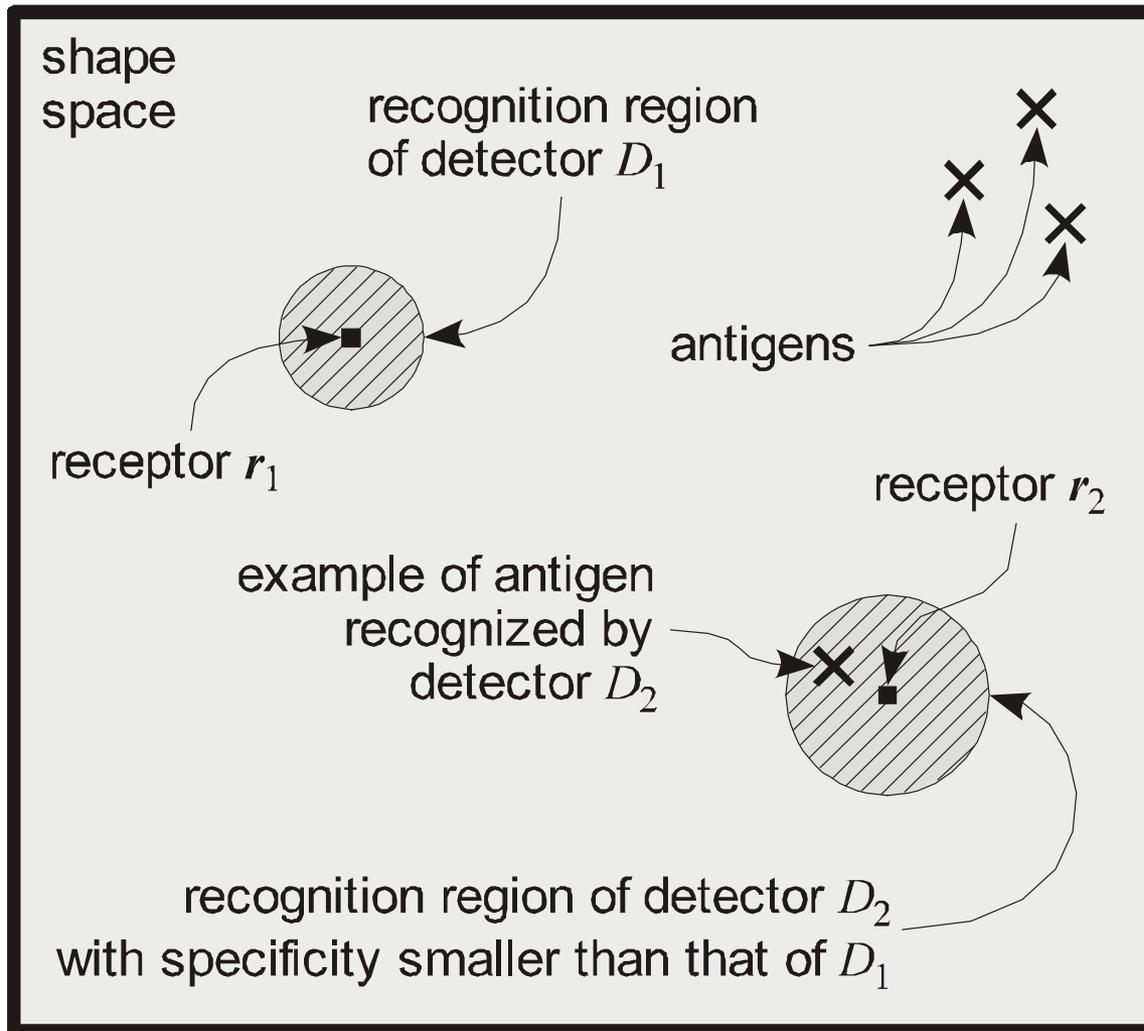


# Shape space

- It is an abstraction that gives a geometrical interpretation to the process of recognition of an antigen from the part of an immune detectors.
- The goal is to obtain a simplified model of the action of the immune system to be used in the analysis and design of artificial immune systems.
- The properties of the antigen and of the receptor are represented with a list of  $l$  parameters called the *generalized shape*
- We specify a measure of the *affinity* between the receptor  $\mathbf{r}$  and the antigen  $\mathbf{a}$  by defining a distance  $d(\mathbf{a}, \mathbf{r})$  in the shape space (Euclidean distance, Hamming distance...)
- We say that a detector  $D$  equipped with receptors of type  $\mathbf{r}$  recognizes an antigen  $\mathbf{a}$  if  $d(\mathbf{a}, \mathbf{r})$  is below a certain threshold  $\theta$ .
  - The value of the threshold determines the *specificity* of the detector
  - The region of shape space thus defined is the *recognition region* of  $D$
- The union of the recognition regions of all the detectors of an immune system is called its *immune repertoire*

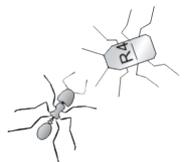
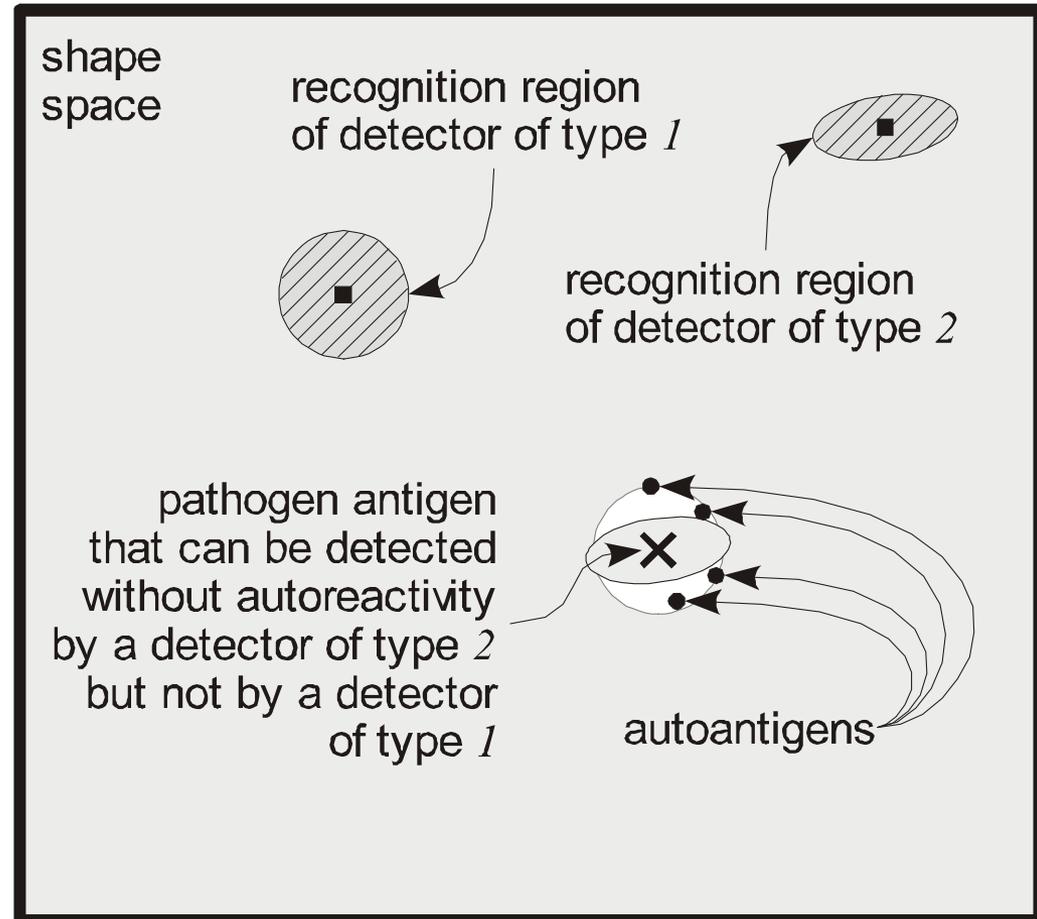


# Shape space

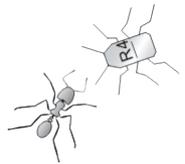


# Holes in immune repertoire

- Ideally, the immune repertoire should cover all the regions of space that do not correspond to autoantigens.
- If this is not the case, we say that the immune repertoire has *holes* that can be potentially exploited by a pathogen to escape detection.
- A technique to reduce the possibility of there being holes consists in implementing several distinct distance functions

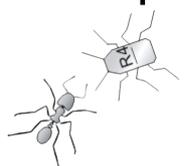


# Algorithms

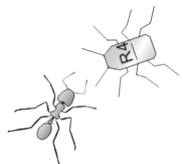
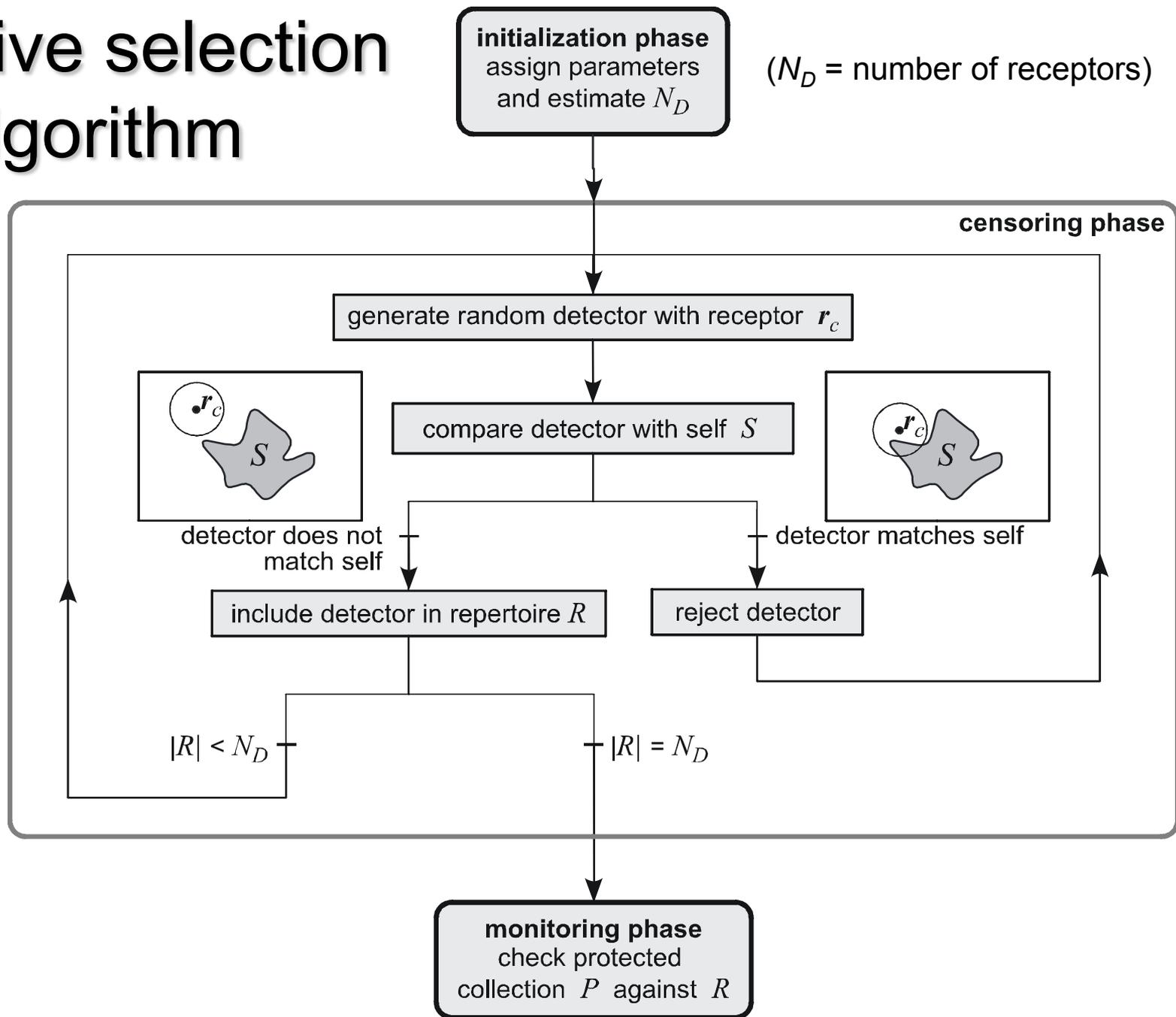


# Negative selection algorithm

- One of the strategies used by the vertebrate immune system for the generation of an immune repertoire is the random generation of receptors and a process of *negative selection* that removes the receptors that match autoantigens.
- The *negative selection algorithm* for AIS assumes that there is a collection  $P$  of fixed-length strings of symbols (e.g., data and program files) which must be protected from unauthorized change with respect to a reference collection  $S$  called the *self*.
- The goal of the algorithm is to generate a set of detectors that can signal the appearance in  $P$  of any string that does not belong to  $S$ , that is, the appearance in  $P$  of any nonself string.
- The algorithm starts by assigning a similarity function  $m(\cdot, \cdot)$  for pairs of strings, a detection threshold  $\theta$ , a mechanism of generation of candidate receptor strings, and the maximum acceptable probability  $p$  of detection failure. It then estimates the required number of receptors  $N_D$  in the repertoire  $R$ .



# Negative selection algorithm



# Clonal selection algorithm

- In the vertebrate immune system, the B-cells that survive the process of negative selection undergo a further process of *affinity maturation* based on *clonal selection* that improves their recognition performance.
- A *clonal selection algorithm* based on the characteristics of this biological process has been proposed for pattern function optimization problems.

Randomly initialize a population  $R$  of tentative solutions (receptors)

Repeat

For each receptor in  $R$

Determine the function value (affinity)

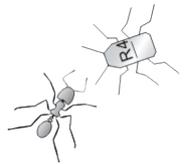
Select receptors with highest affinity

Clone the selected elements and mutate them with rate of mutation inversely proportional their affinity, obtaining  $R'$

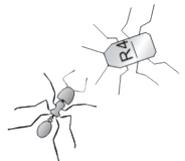
generate new mutants  $R''$

Select the highest affinity receptors in  $R$ ,  $R'$ , and  $R''$  to form the new  $R$

Until a stopping criterion is met

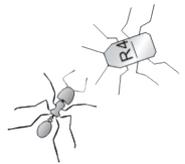


# Examples of Artificial Immune Systems

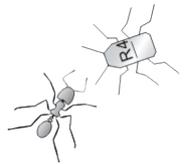
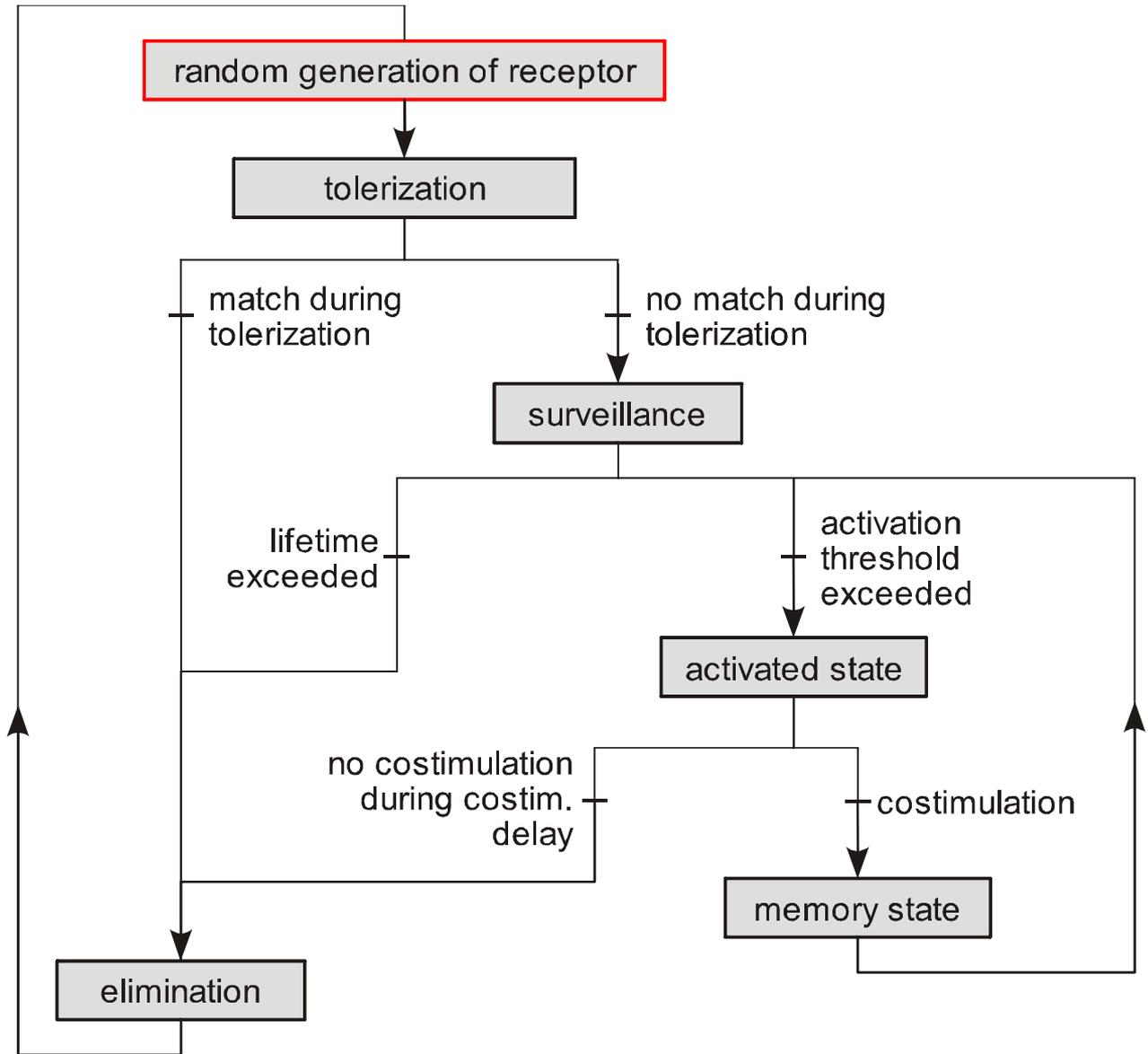


# ARTificial Immune System (ARTIS)

- ARTIS is an AIS framework that models many of the processes and properties of the vertebrate immune system.
- The goal of ARTIS is to specify the elements of a general adaptive distributed system without reference to any specific application.
- In ARTIS the system to be monitored is a distributed environment represented by nodes that can exchange information.
  - At each node a collection of fixed-length strings is defined, which are the target of the security monitoring. For example, the nodes can be computers in a network and the collection of strings can represent the network traffic.
- The goal of the monitoring is the detection of the appearance of anomalous strings in the collection.
- To implement *tolerization*, ARTIS uses a distributed version of the negative selection algorithm.
- Upon activation of a detector a human operator can provide a *costimulation signal* that confirms the dangerous nature of the event.

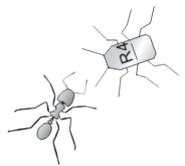
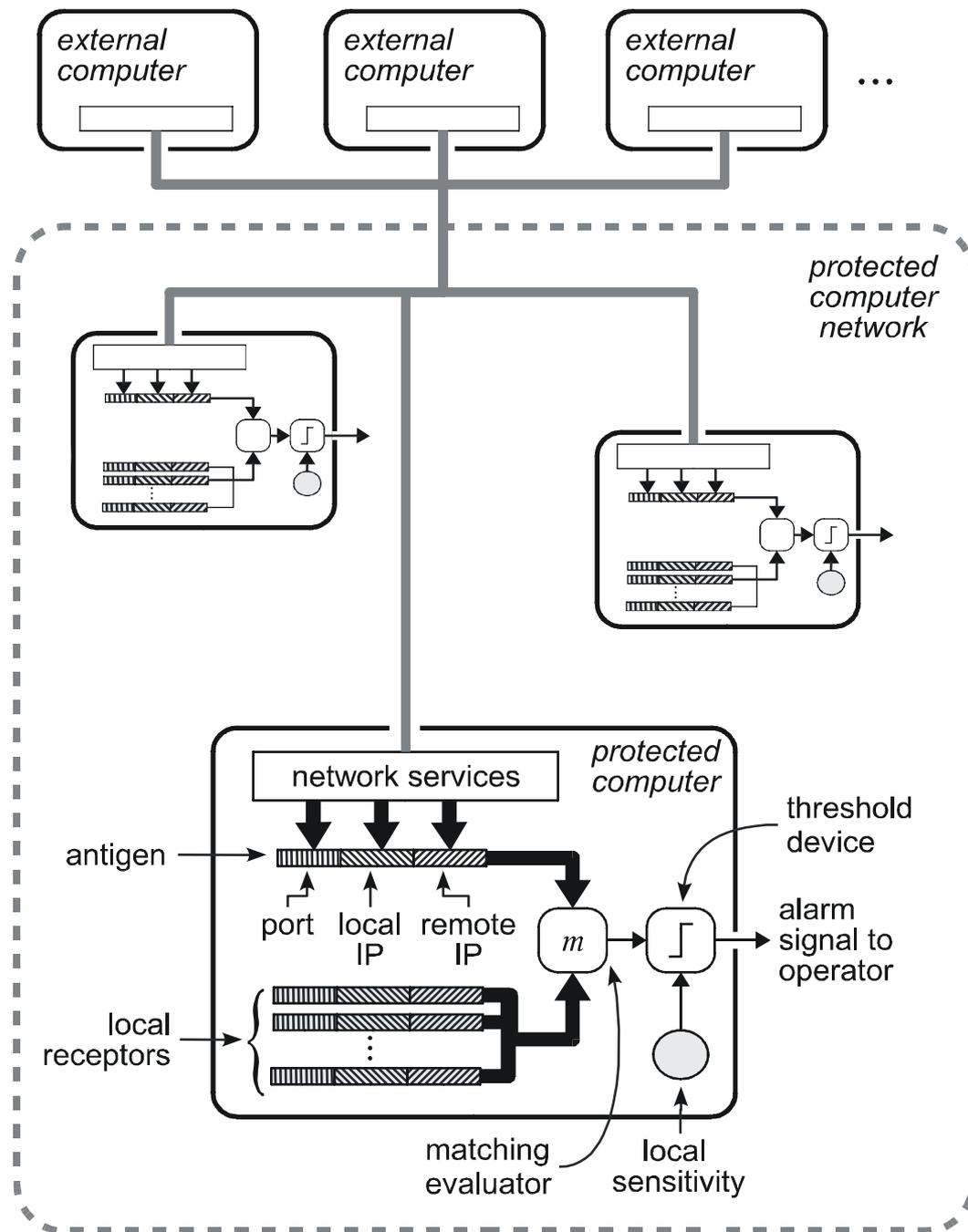


# Life cycle of ARTIS receptors



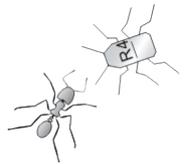
# Example

- LISYS (Lightweight Intrusion detection SYStem) is a network intrusion detection system based on ARTIS.
- The strings that are monitored summarize the information about the connections that concern the nodes. Each string contains the identity (IP addresses) of the connected nodes and the specification of the kind of service requested.
- The system was tested with data collected from real computer networks which contained known intrusions and was able to detect all the intrusion attempts, apart from very short ones

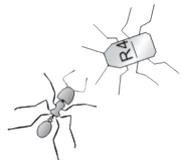
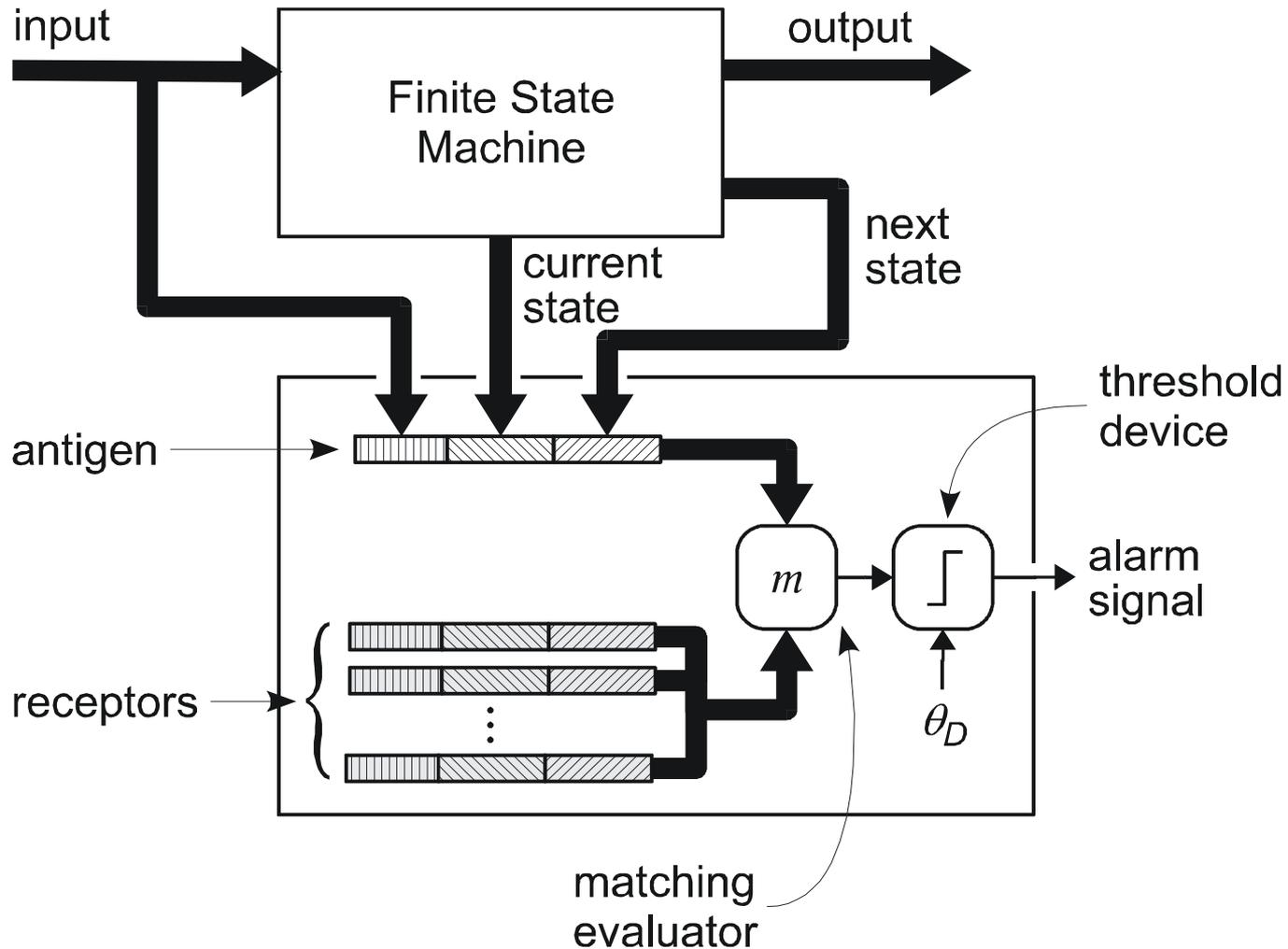


# Immunotronics

- Immunotronics is an application of AIS concepts to the detection and recovery of faults in digital electronic systems.
- The classical approaches to fault detection and recovery in digital systems are redundancy and the addition of protection systems that check and possibly corrects the validity of the system state
- The immunotronics applies the immune system concept of self/nonself discrimination to automate the generation of the verification criteria used by the protection system.
- The immunotronics approach applies to finite state machines (FSM), a class of systems where the operation is modeled in terms of states and transitions between them. The self can be defined as the collection of strings that represent the legal transitions between the states of the machine
  - The self can be generated by observing the operation of the system in its fault-free condition.



# Immunotronics



# Closing remarks

- The majority of examples of AIS described in the literature focus on the implementation of one or at most a few of the concepts observed in biological immune systems
  - the full potential of the immune system concept emerges when all the elements work together.
- One of the principal facts that hinder the attempts at the realization of a full-blown AIS is the scarcity of systems that are designed from the beginning to operate in collaboration with an AIS (e.g., by generating danger signals). Typically the current approach is instead to try retrofitting existing systems with immune protection
  - The activation of the protection system following the generation of a danger signal from the part of the protected system implies that some damage has possibly already been done to the system. Current engineering practices, prefer a scenario where the protective action precedes the damage.
  - The current technology does not permit the regeneration of damaged subsystems.

